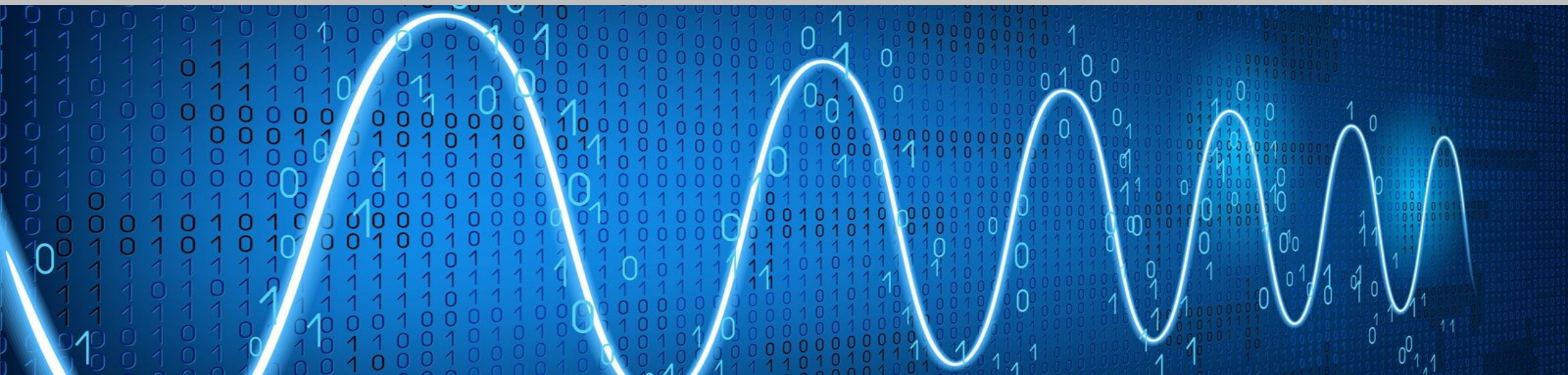


# Digital Signal Processing

## Lab 04: Signal Representation and Modeling II

Abdallah El Ghamry



# Signal Representation and Modeling

The purpose of this lab is to

- Understand the **concept of a signal** and how to work with **mathematical models of signals**.
- Discuss **fundamental signal types** and **signal operations** used in the study of signals and systems.
- Experiment with methods of **simulating continuous- and discrete-time signals** with MATLAB.
- Discuss **symmetry** properties.
- Explore characteristics of **sinusoidal signals**.
- Learn **energy and power** definitions.

# Basic Building Blocks For Continuous-Time Signals

- There are certain **basic signal forms** that can be used as **building blocks for describing signals** with higher complexity.
- In this section we will study **some of these signals**.
- Mathematical models for **more advanced signals** can be developed by **combining these basic building blocks** through the use of the **signal operations** described before.

# Unit-Impulse Function

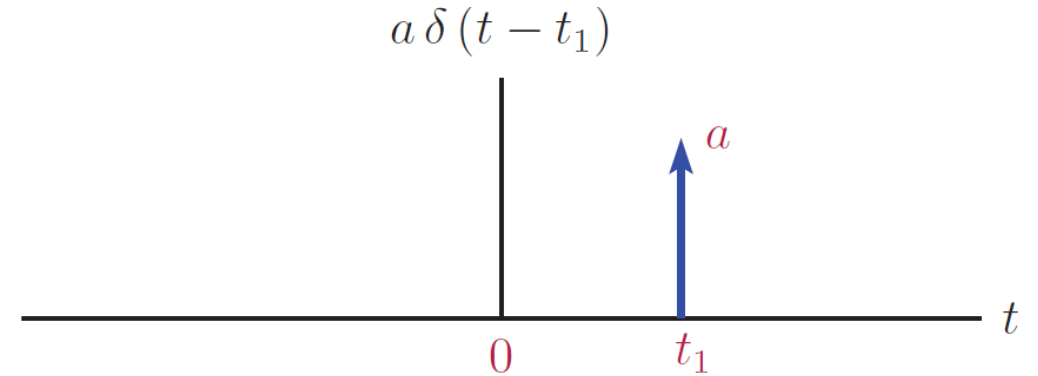
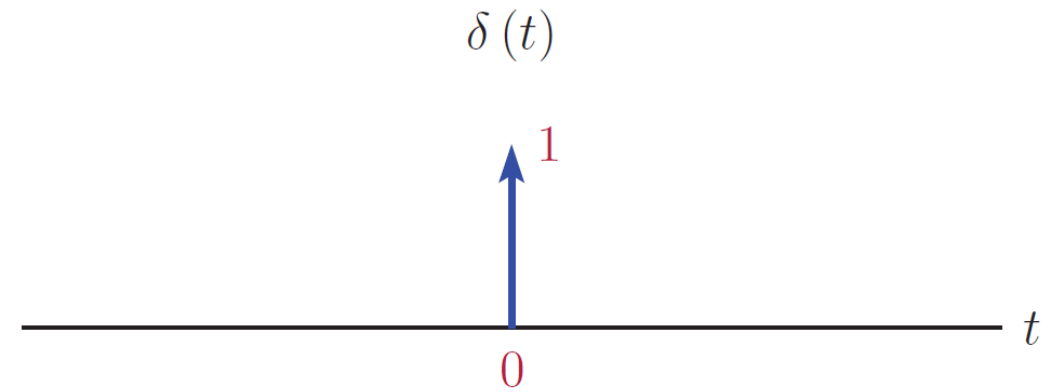
- The **unit-impulse function** plays an important role in mathematical **modeling and analysis of signals** and linear systems.

$$\delta(t) = \begin{cases} 0, & \text{if } t \neq 0 \\ \text{undefined}, & \text{if } t = 0 \end{cases}$$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$

$$a \delta(t - t_1) = \begin{cases} 0, & \text{if } t \neq t_1 \\ \text{undefined}, & \text{if } t = t_1 \end{cases}$$

$$\int_{-\infty}^{\infty} a \delta(t - t_1) dt = a$$



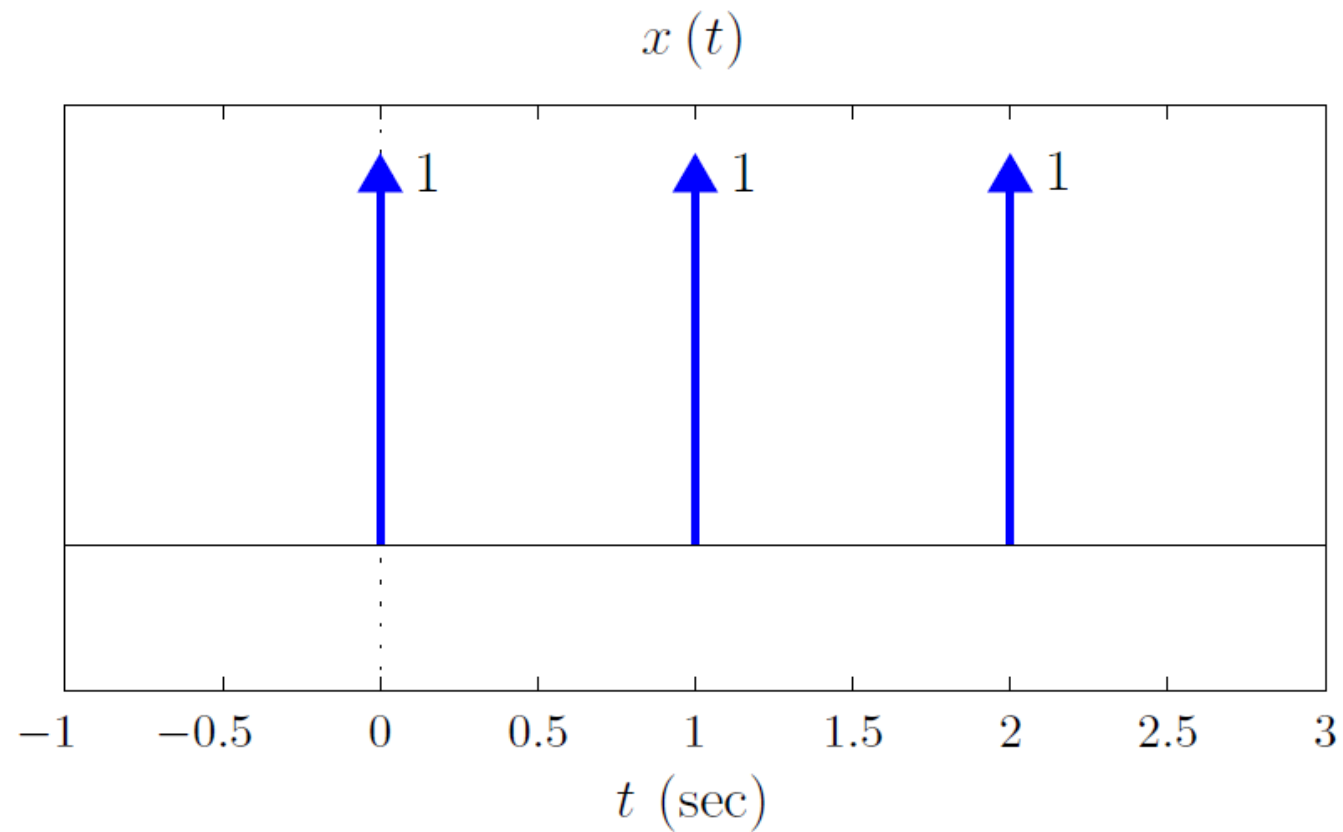
## Problem 1.8 (a)

**1.8.** Sketch each of the following functions.

**a.**  $\delta(t) + \delta(t - 1) + \delta(t - 2)$

# Problem 1.8 (a) – Solution

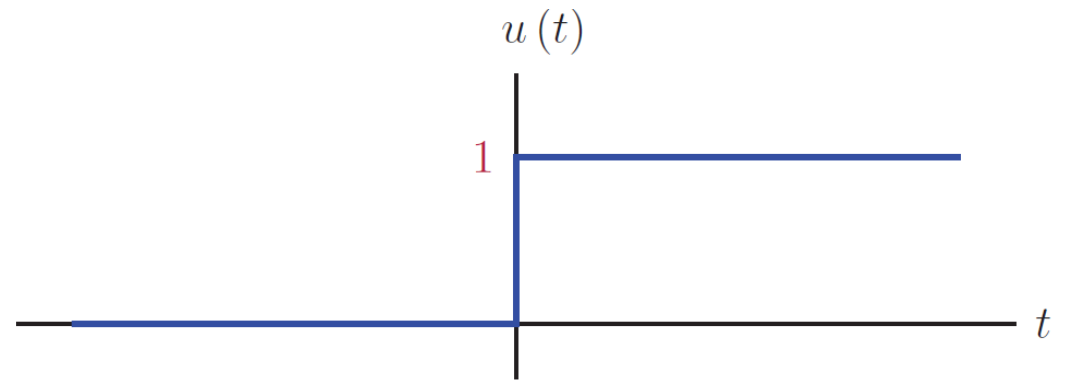
$$\delta(t) + \delta(t - 1) + \delta(t - 2)$$



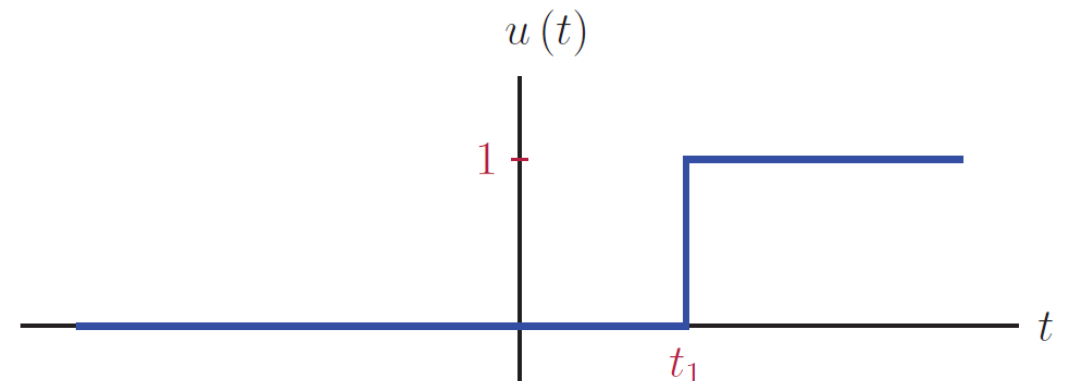
# Unit-Step Function

- The **unit-step function** is useful in situations where we need to model a signal that is **turned on or off at a specific time instant**.

$$u(t) = \begin{cases} 1, & t > 0 \\ 0, & t < 0 \end{cases}$$



$$u(t - t_1) = \begin{cases} 1, & t > t_1 \\ 0, & t < t_1 \end{cases}$$



## Problem 1.9 (a)

**1.9.** Sketch each of the following functions in the time interval  $-1 \leq t \leq 5$ .

**a.** 
$$u(t) + u(t - 1) - 3u(t - 2) + u(t - 3)$$



# Problem 1.9 (a) – Solution

a.  $u(t) + u(t-1) - 3u(t-2) + u(t-3)$

$$u(t) = \begin{cases} 1, & t > 0 \\ 0, & t < 0 \end{cases}$$

$$u(t-1) = \begin{cases} 1, & t > 1 \\ 0, & t < 1 \end{cases}$$

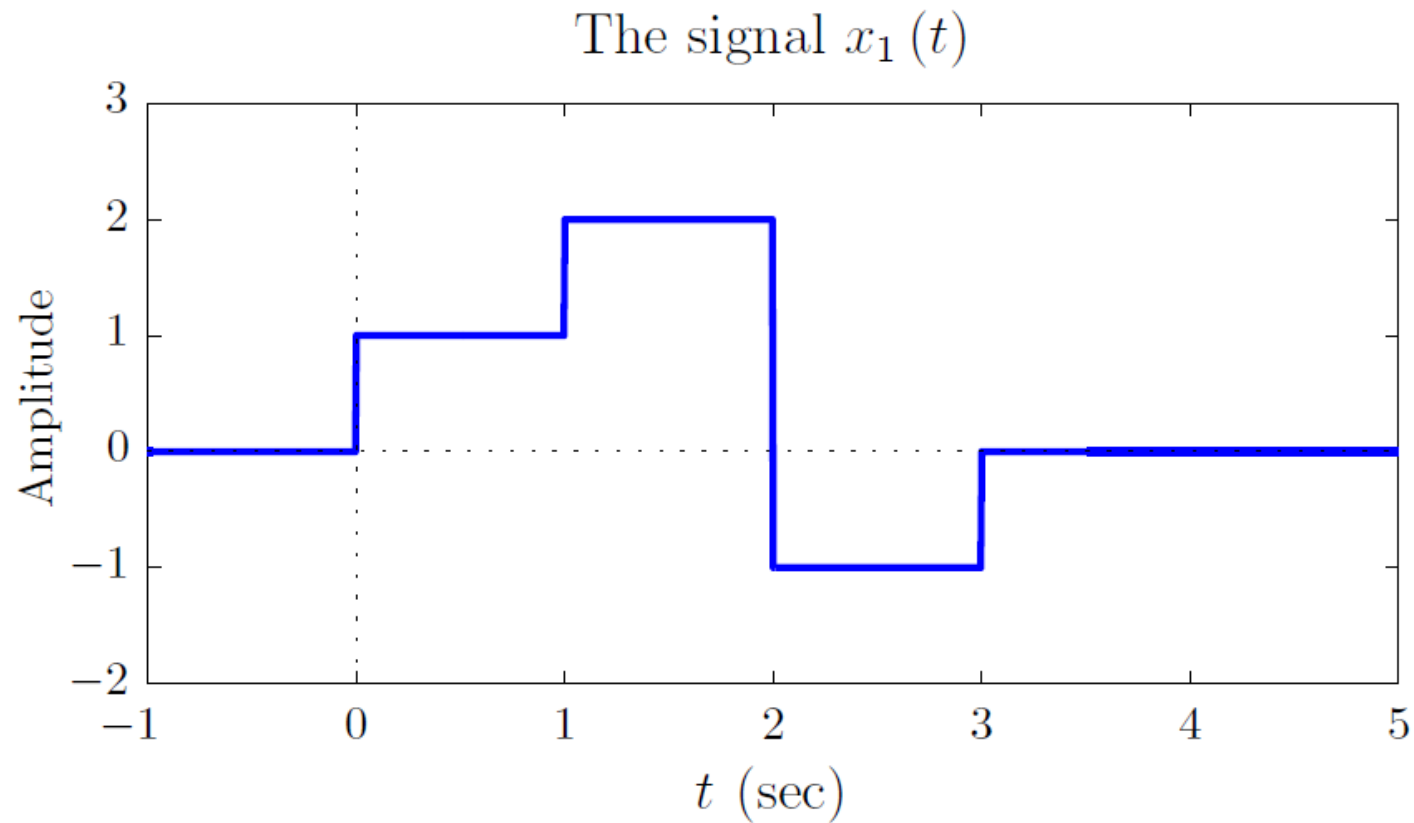
$$-3u(t-2) = \begin{cases} -3, & t > 2 \\ 0, & t < 2 \end{cases}$$

$$u(t-3) = \begin{cases} 1, & t > 3 \\ 0, & t < 3 \end{cases}$$

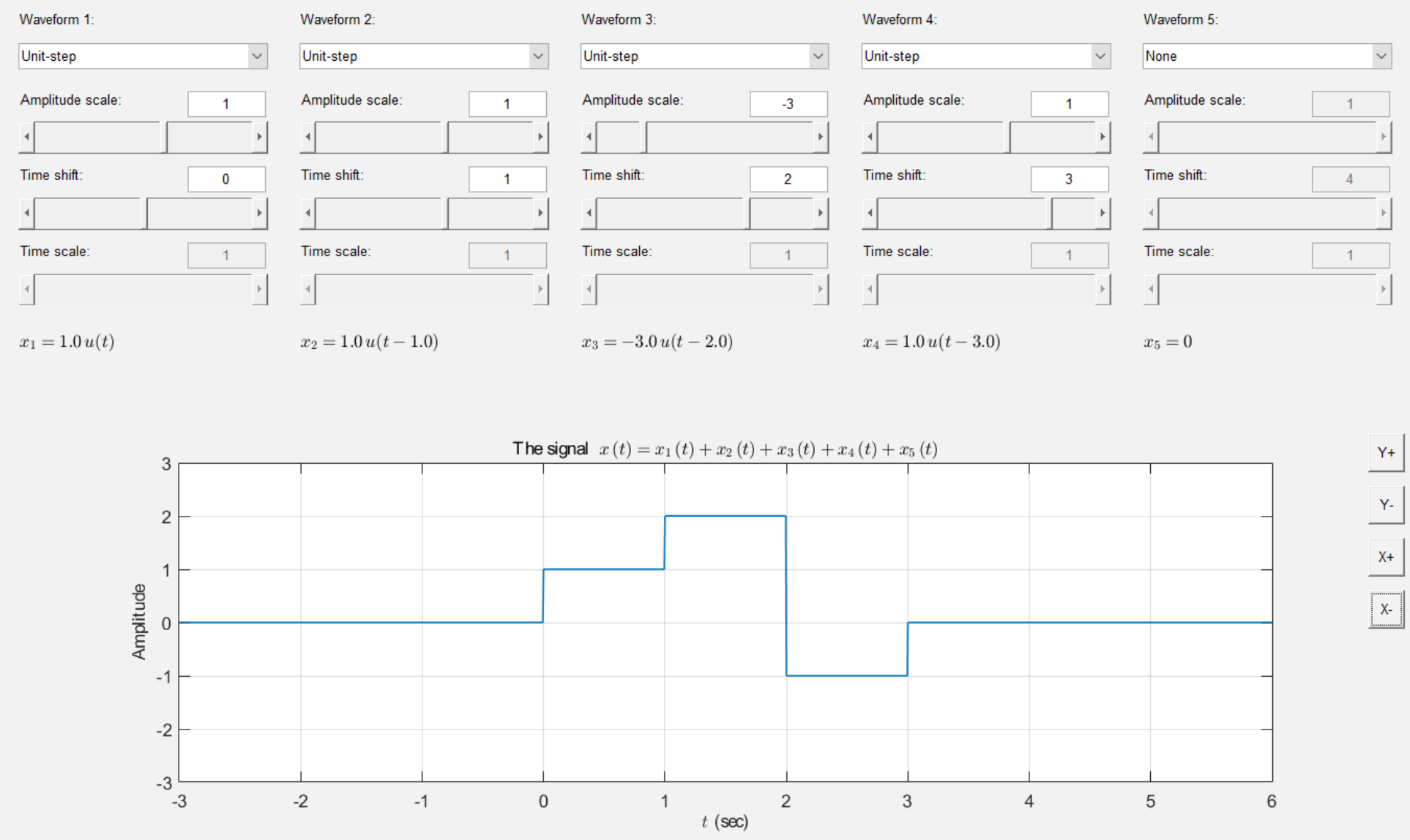
$$u = \begin{cases} 0, & t < 0 \\ 1, & 0 < t < 1 \\ 2, & 1 < t < 2 \\ -1, & 2 < t < 3 \\ 0, & t > 3 \end{cases}$$

# Problem 1.9 (a) – Solution

a.  $u(t) + u(t - 1) - 3u(t - 2) + u(t - 3)$



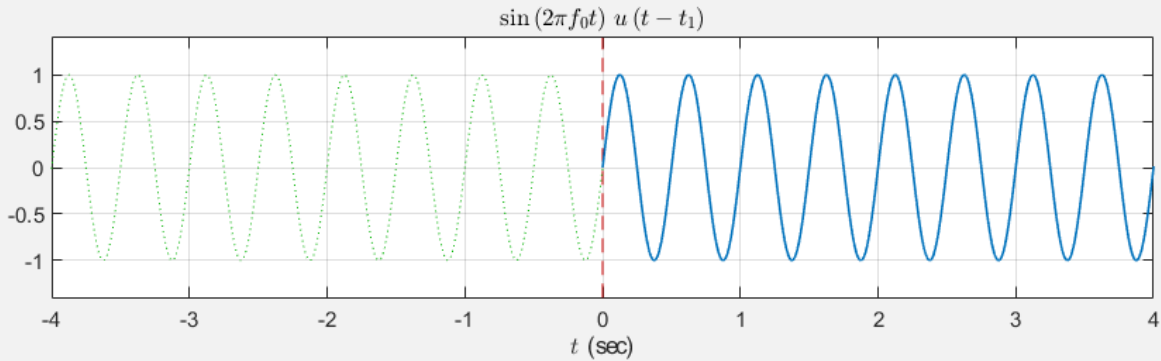
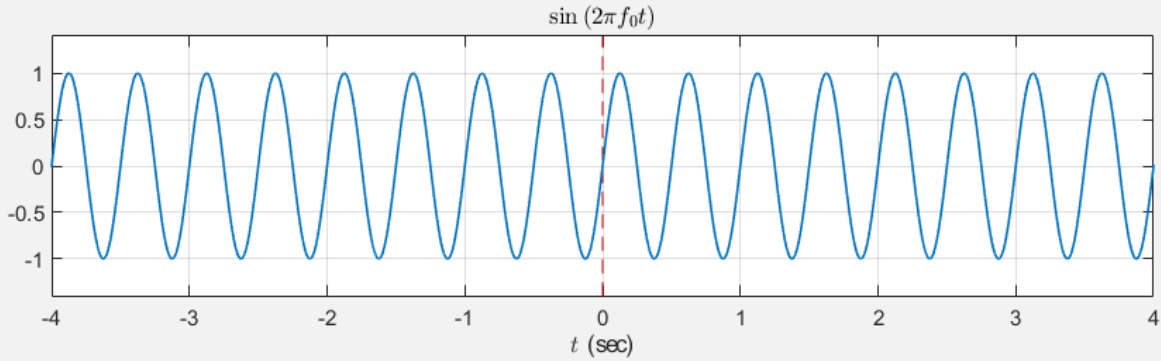
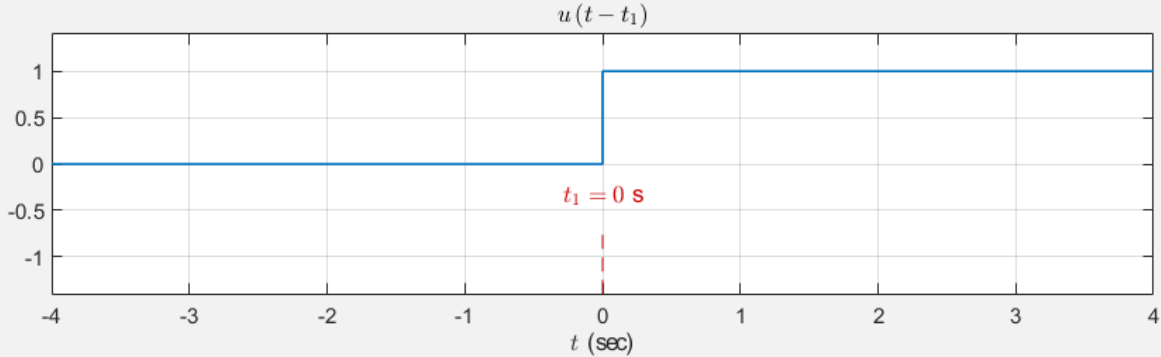
# Problem 1.9 (a): wav\_demo1



# Unit-Step Function: stp\_demo1

Refer to: Section 1.3.2, Pages 20  
and 21, Eqns. (1.30) and (1.31),  
Figs. 1.27 through 1.29.

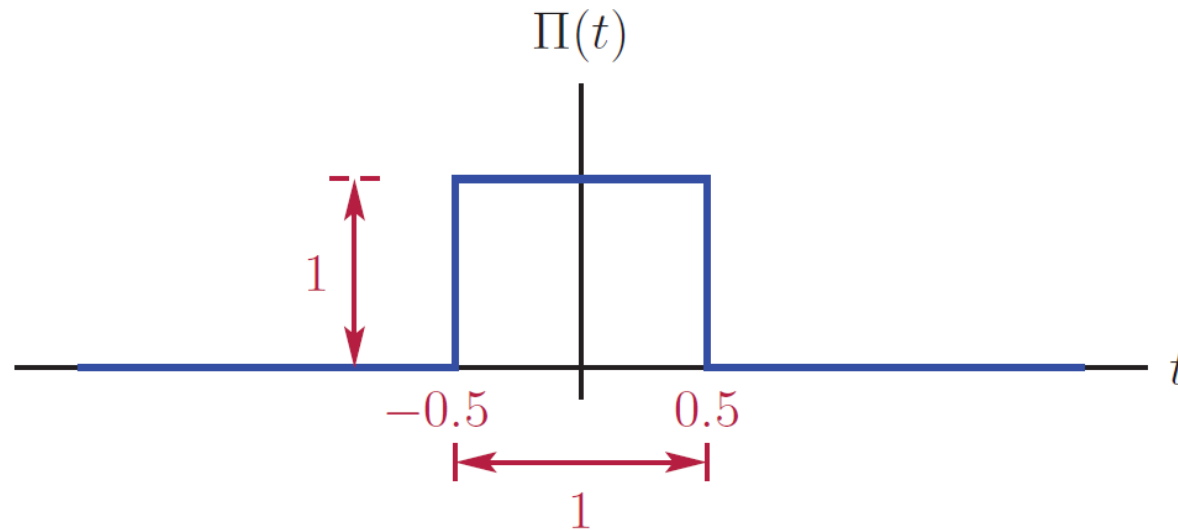
Delay ( $t_1$ ) in seconds:



# Unit-Pulse Function

- We will define the **unit-pulse function** as a **rectangular pulse with unit width and unit amplitude**, centered around the origin.

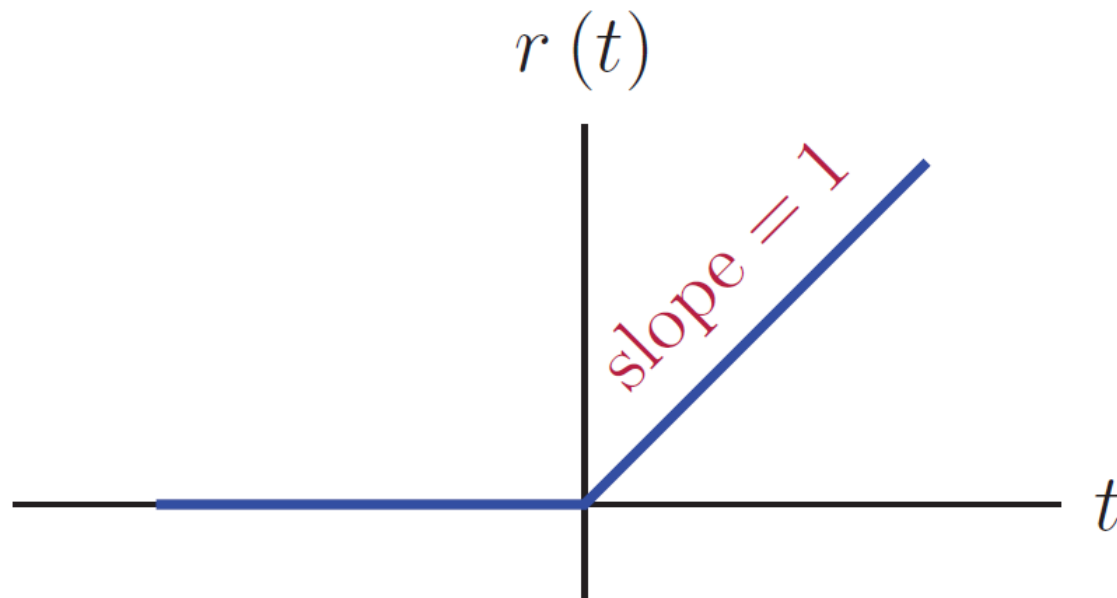
$$\Pi(t) = \begin{cases} 1, & |t| < \frac{1}{2} \\ 0, & |t| > \frac{1}{2} \end{cases}$$



# Unit-Ramp Function

- The unit-ramp function has zero amplitude for  $t < 0$ , and **unit slope** for  $t \geq 0$ .

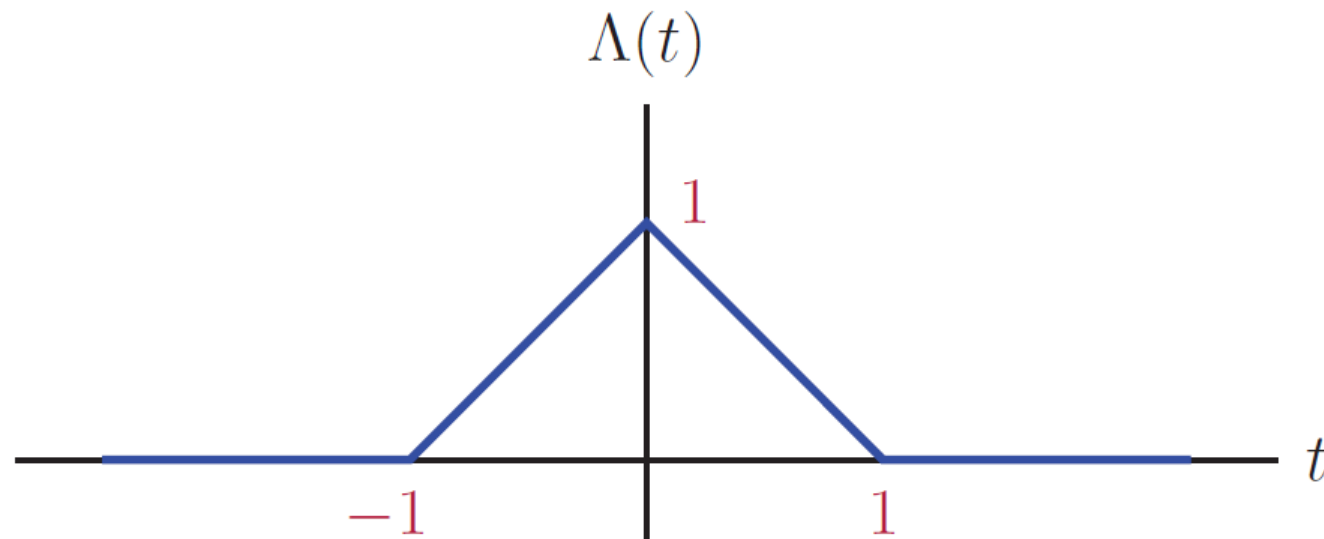
$$r(t) = \begin{cases} t, & t \geq 0 \\ 0, & t < 0 \end{cases}$$



# Unit-Triangle Function

- The unit-triangle function is defined as

$$\Lambda(t) = \begin{cases} t + 1, & -1 \leq t < 0 \\ -t + 1, & 0 \leq t < 1 \\ 0, & \text{otherwise} \end{cases}$$



## Problem 1.9 (e)

**1.9.** Sketch each of the following functions in the time interval  $-1 \leq t \leq 5$ .

**e.**  $\Lambda(t) + 2\Lambda(t - 1) + 1.5\Lambda(t - 3) - \Lambda(t - 4)$



# Problem 1.9 (e) – Solution

$$\text{e.} \quad \Lambda(t) + 2\Lambda(t-1) + 1.5\Lambda(t-3) - \Lambda(t-4)$$

$$\Lambda(t) = \begin{cases} t+1, & -1 \leq t < 0 \\ -t+1, & 0 \leq t < 1 \\ 0, & \text{otherwise} \end{cases}$$

$$2\Lambda(t-1) = \begin{cases} 2t, & 0 \leq t < 1 \\ -2t+4, & 1 \leq t < 2 \\ 0, & \text{otherwise} \end{cases}$$

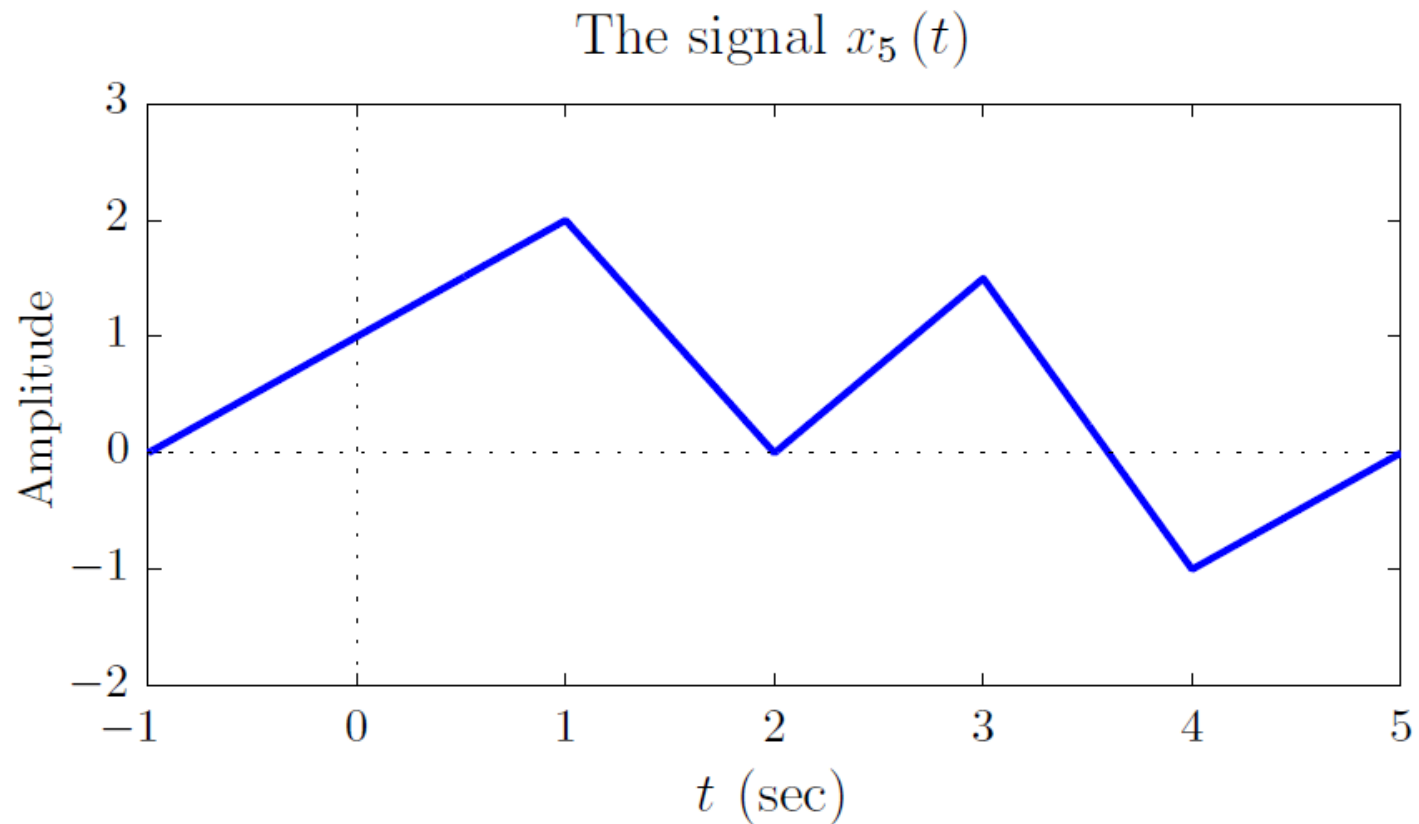
$$1.5\Lambda(t-3) = \begin{cases} 1.5t-3, & 2 \leq t < 3 \\ -1.5t+6, & 3 \leq t < 4 \\ 0, & \text{otherwise} \end{cases}$$

$$-\Lambda(t-4) = \begin{cases} -t+3, & 3 \leq t < 4 \\ t-5, & 4 \leq t < 5 \\ 0, & \text{otherwise} \end{cases}$$

$$\Lambda = \begin{cases} t+1, & -1 \leq t < 0 \\ t+1, & 0 \leq t < 1 \\ -2t+4, & 1 \leq t < 2 \\ 1.5t-3, & 2 \leq t < 3 \\ -2.5t+9, & 3 \leq t < 4 \\ t-5, & 4 \leq t < 5 \\ 0, & \text{otherwise} \end{cases}$$

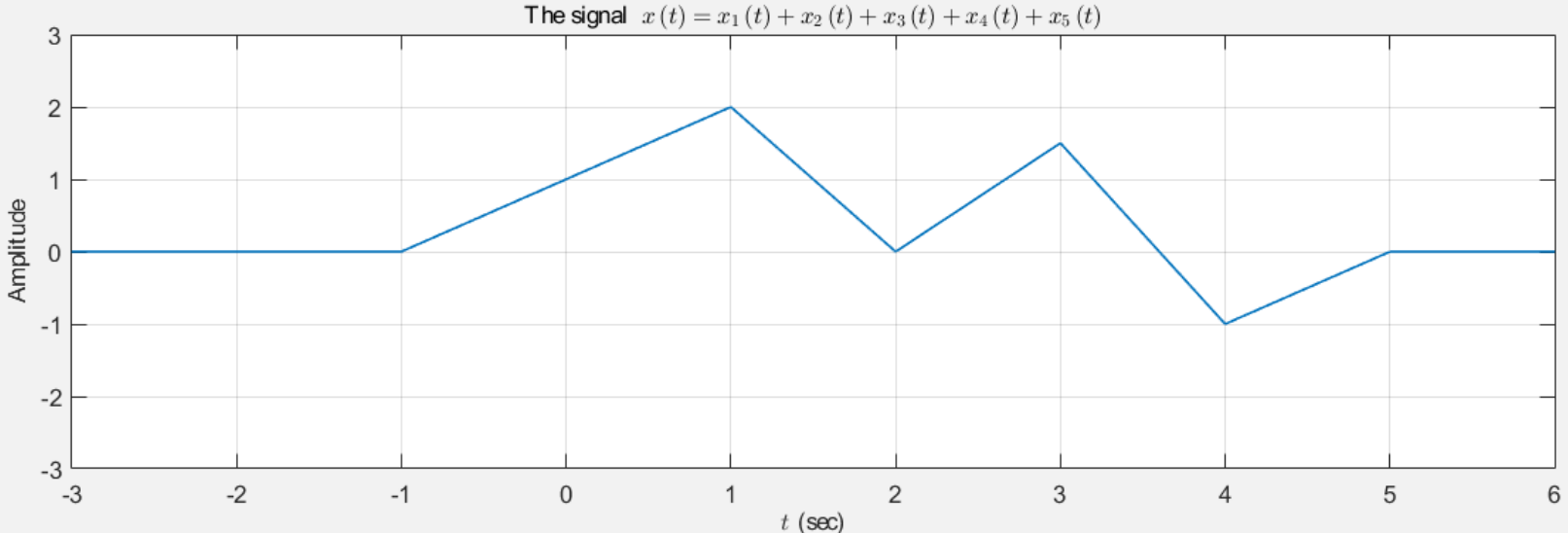
# Problem 1.9 (e) – Solution

e.  $\Lambda(t) + 2\Lambda(t - 1) + 1.5\Lambda(t - 3) - \Lambda(t - 4)$



# Problem 1.9 (e): wav\_demo1

Waveform 1:	Waveform 2:	Waveform 3:	Waveform 4:	Waveform 5:
Unit-triangle	Unit-triangle	Unit-triangle	Unit-triangle	None
Amplitude scale: 1	Amplitude scale: 2	Amplitude scale: 1.5	Amplitude scale: -1	Amplitude scale: 1
Time shift: 0	Time shift: 1	Time shift: 3	Time shift: 4	Time shift: 4
Time scale: 1	Time scale: 1	Time scale: 1	Time scale: 1	Time scale: 1
$x_1 = 1.0 \Lambda \left( \frac{t}{1.0} \right)$	$x_2 = 2.0 \Lambda \left( \frac{t-1.0}{1.0} \right)$	$x_3 = 1.5 \Lambda \left( \frac{t-3.0}{1.0} \right)$	$x_4 = -1.0 \Lambda \left( \frac{t-4.0}{1.0} \right)$	$x_5 = 0$



- Y+
- Y-
- X+
- X-

# Sinusoidal Signals

- The general form of a **sinusoidal signal** is

$$x(t) = A \cos (\omega_0 t + \theta)$$

- The parameter **A** is the **amplitude of the signal**.
- The parameter  **$\omega_0$**  is the **radian frequency** which has the unit of rad/s.

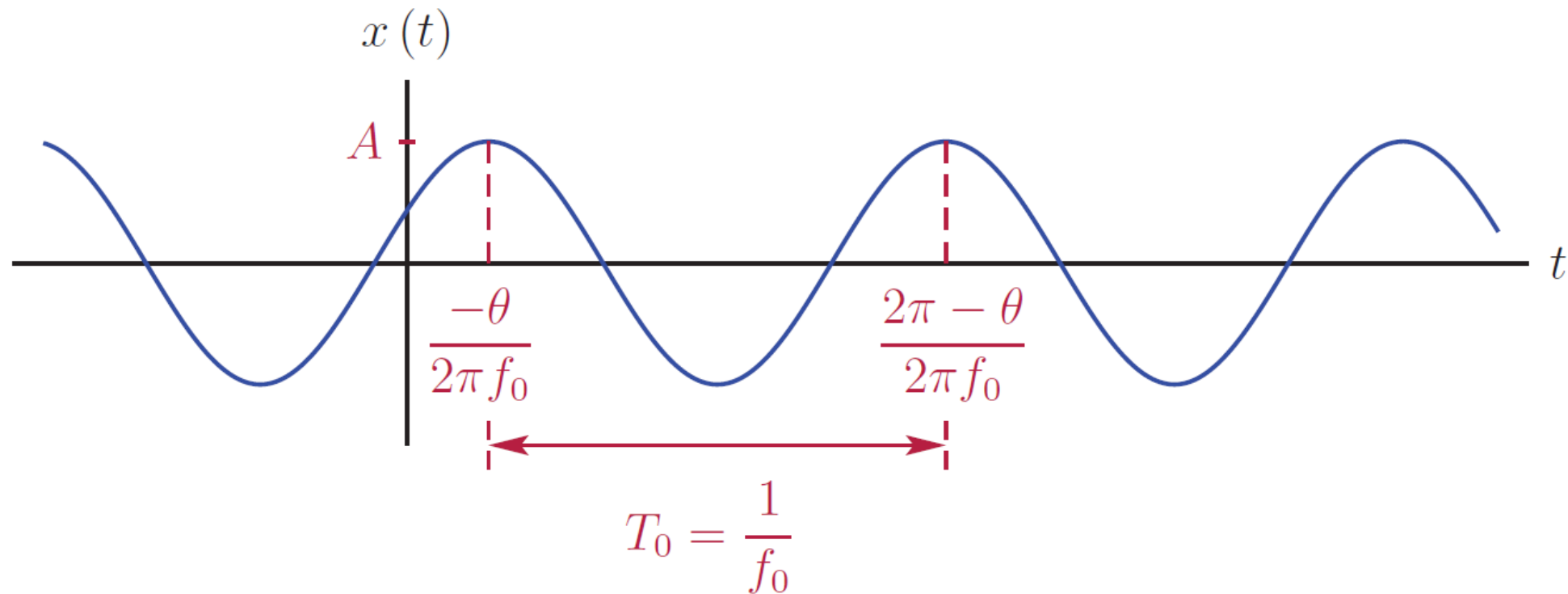
$$\omega_0 = 2\pi f_0$$

- The parameter  **$\theta$**  is the initial **phase angle** in radians.

# Sinusoidal Signals

- The amplitude parameter  $A$  controls the peak value of the signal.

$$x(t) = A \cos(\omega_0 t + \theta)$$



# Sinusoidal Signals: sin\_demo1

Refer to: Pages 27 and 28,

Eqns. (1.44) through (1.47),

Fig. 1.41.

$$x(t) = A \cos(2\pi f_0 t + \theta)$$

$$A = 2, \quad f_0 = 150 \text{ Hz},$$

$$\theta = 45^\circ$$

Amplitude (A):

2

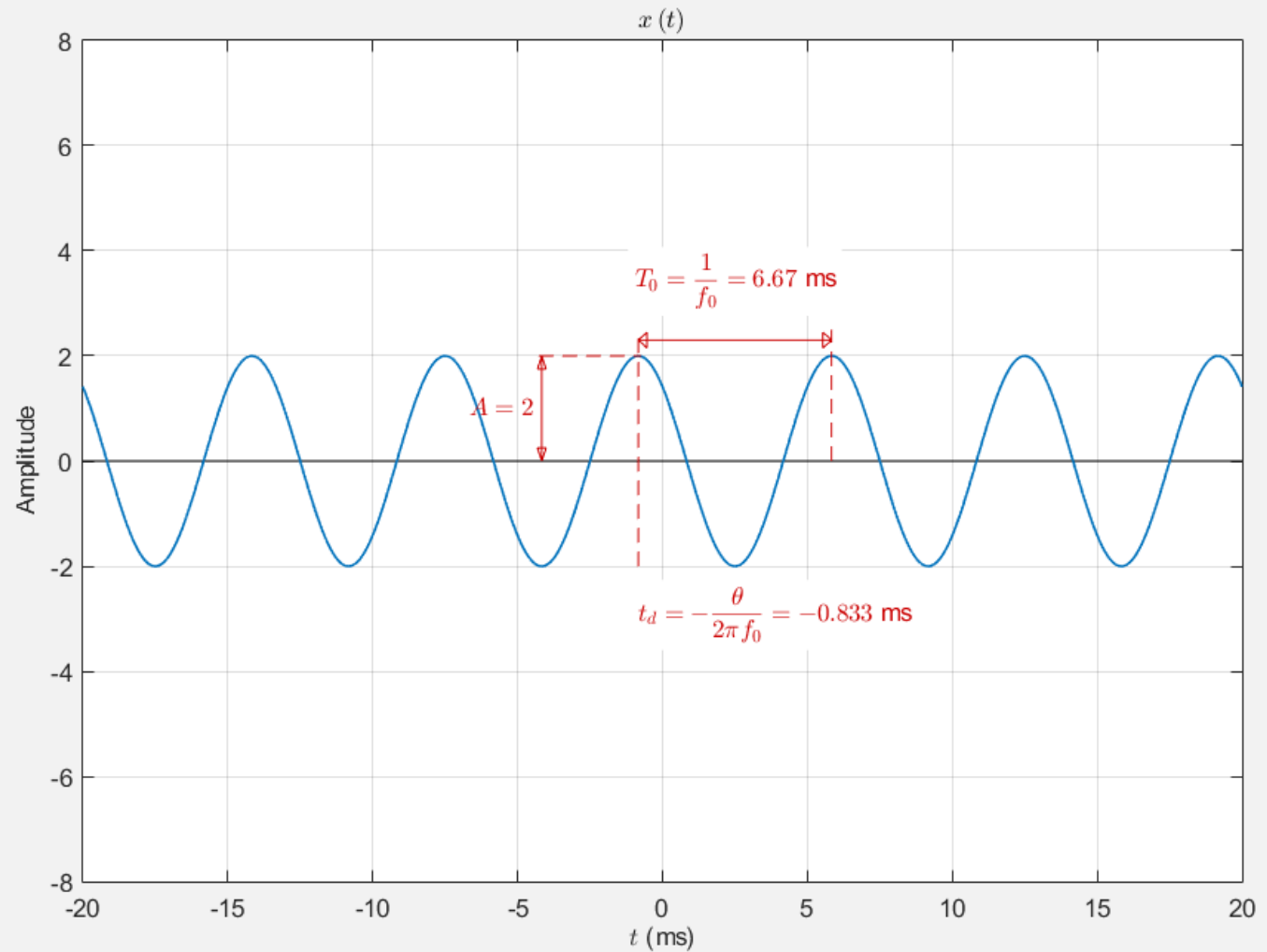
Frequency (f<sub>0</sub>) in Hz:

150

Phase (theta) in degrees:

45

Display annotations



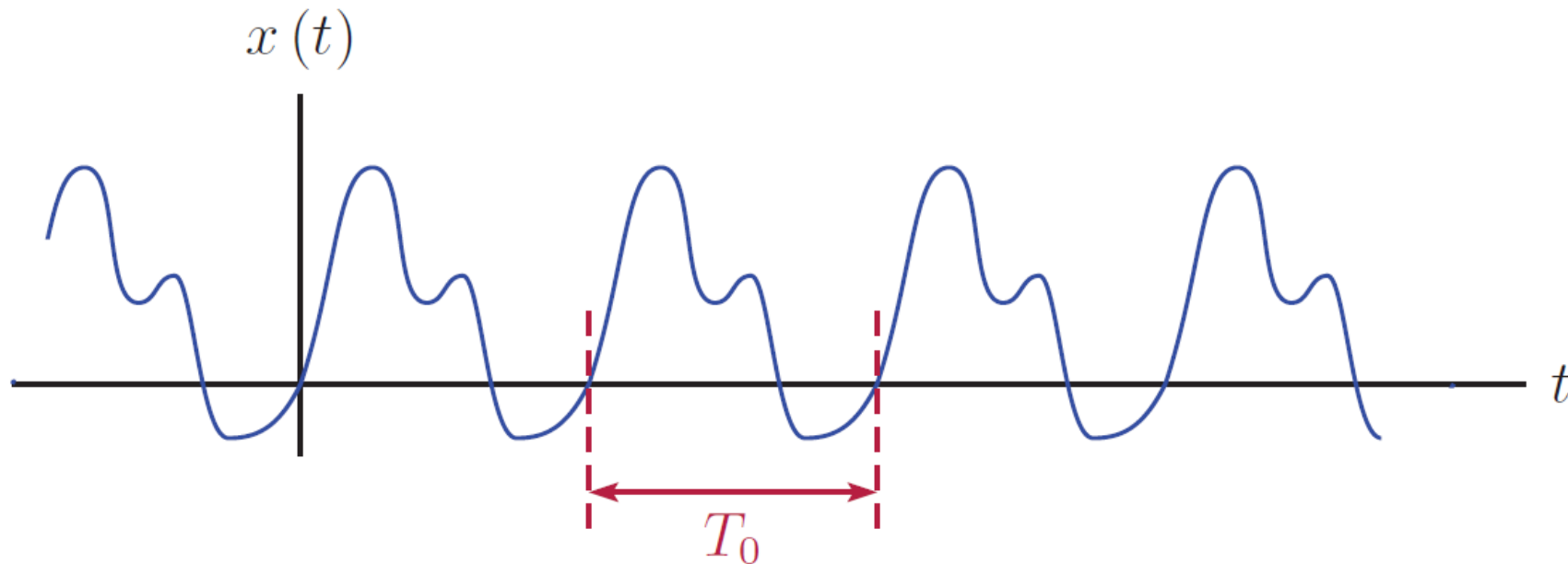
# Periodic vs. Non-Periodic Signals

- A signal is said to be **periodic** if it satisfies

$$x(t + T_0) = x(t)$$

at **all time** instants  $t$ , and for a specific value of  $T_0 \neq 0$ .

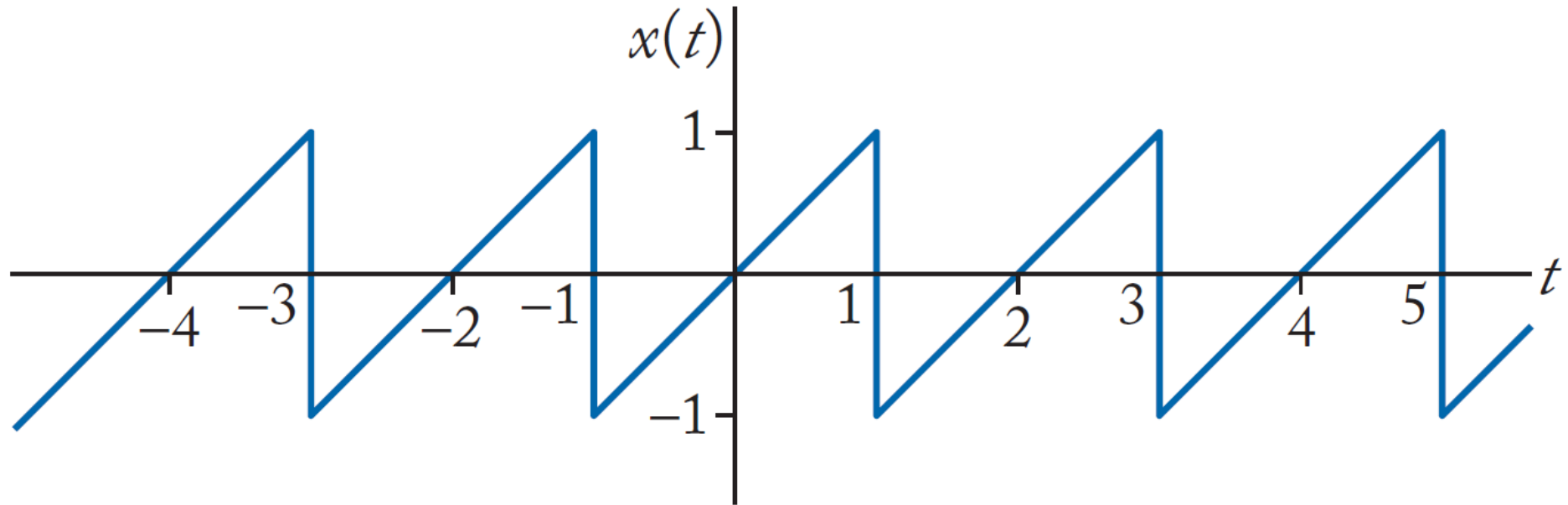
- The value  $T_0$  is referred to as the **period of the signal**.



# Periodic Signals

- A signal is said to be **periodic** if it satisfies

$$x(t + T_0) = x(t)$$



- The period  $T_0$  is 2.



# Euler's Formula

- A **complex exponential function** can be expressed in the form

$$e^{jx} = \cos(x) + j \sin(x)$$

- This relationship is known as **Euler's formula**.
- It will be **used extensively** in working with **signals, linear systems** and various **transforms**.

## Problem 1.17

**1.17.** Using the definition of periodicity, determine if each signal below is periodic or not. If the signal is periodic, determine the fundamental period and the fundamental frequency.

**b.**  $x(t) = 2 \sin(\sqrt{20}t)$

**g.**  $x(t) = e^{j(2t + \pi/10)}$

## Problem 1.17 (b) – Solution

**b.**  $x(t) = 2 \sin(\sqrt{20}t)$

**b.** Periodic.

$$2\pi f_0 = \sqrt{20} \quad \Rightarrow \quad f_0 = \frac{\sqrt{20}}{2\pi} = \frac{\sqrt{5}}{\pi} \text{ Hz} , \quad T_0 = \frac{1}{f_0} = \frac{\pi}{\sqrt{5}} \text{ sec}$$

## Problem 1.17 (g) – Solution

g.  $x(t) = e^{j(2t + \pi/10)}$

g. Periodic.

$$x(t) = \cos(2t + \pi/10) + j \sin(2t + \pi/10)$$

$$2\pi f_0 = 2 \quad \Rightarrow \quad f_0 = \frac{1}{\pi} \text{ Hz} , \quad T_0 = \frac{1}{f_0} = \pi \text{ sec}$$

## Example 1.6

Discuss the periodicity of the signals

**a.**  $x(t) = \sin(2\pi 1.5t) + \sin(2\pi 2.5t)$

**b.**  $y(t) = \sin(2\pi 1.5t) + \sin(2\pi 2.75t)$

## Example 1.6 (a) – Solution

$$x(t) = \sin(2\pi 1.5t) + \sin(2\pi 2.5t)$$

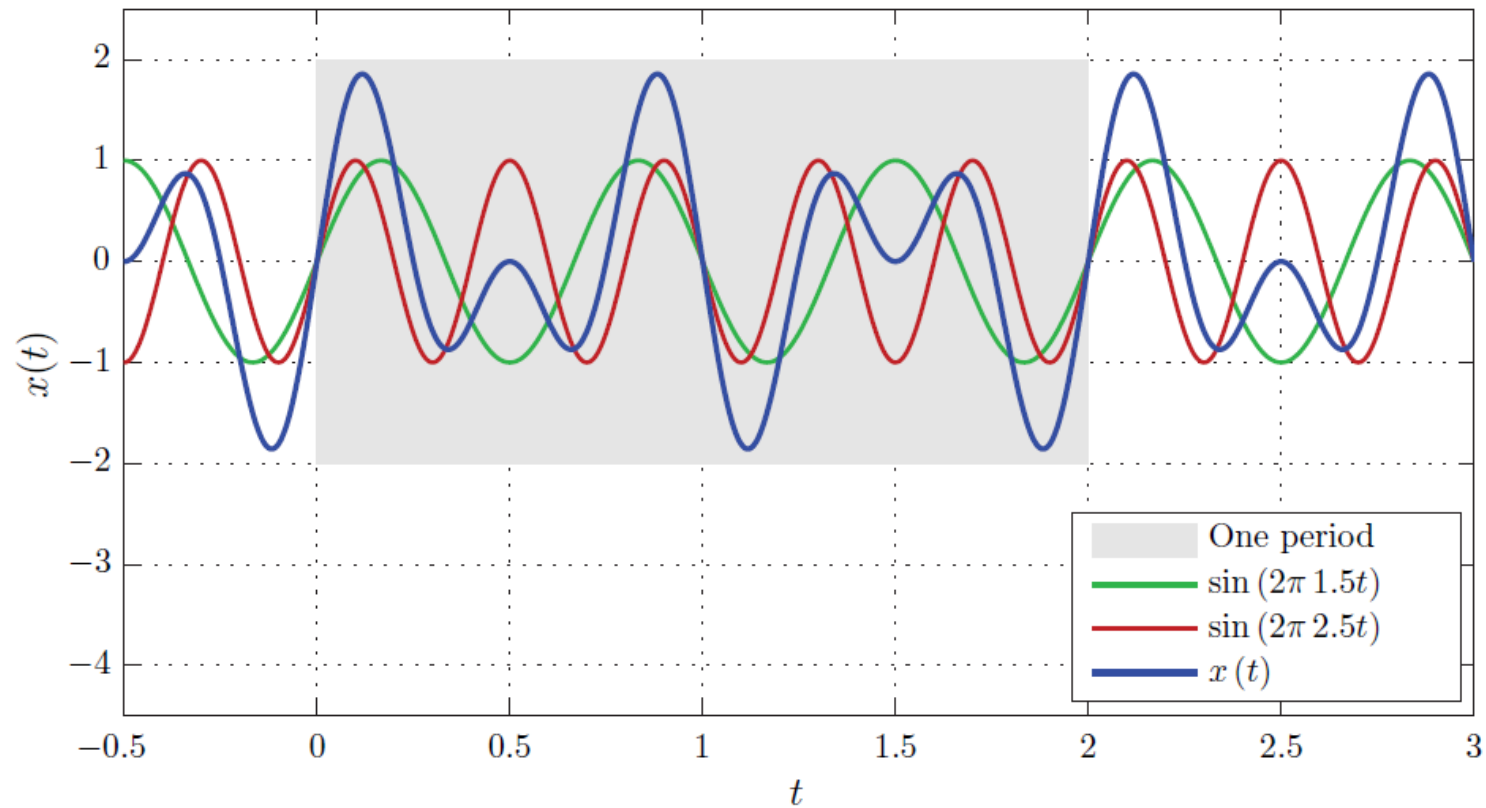
- a.** For this signal, the fundamental frequency is  $f_0 = 0.5$  Hz. The two signal frequencies can be expressed as

$$f_1 = 1.5 \text{ Hz} = 3f_0 \quad \text{and} \quad f_2 = 2.5 \text{ Hz} = 5f_0$$

The resulting fundamental period is  $T_0 = 1/f_0 = 2$  seconds. Within one period of  $x(t)$  there are  $m_1 = 3$  full cycles of the first sinusoid and  $m_2 = 5$  cycles of the second sinusoid. This is illustrated in Fig. 1.45.

## Example 1.6 (a) – Periodicity

$$x(t) = \sin(2\pi 1.5t) + \sin(2\pi 2.5t)$$



**Figure 1.45** – Periodicity of  $x(t)$  of Example 1.6.

## Example 1.6 (b) – Solution

$$y(t) = \sin(2\pi 1.5 t) + \sin(2\pi 2.75 t)$$

- b.** In this case the fundamental frequency is  $f_0 = 0.25$  Hz. The two signal frequencies can be expressed as

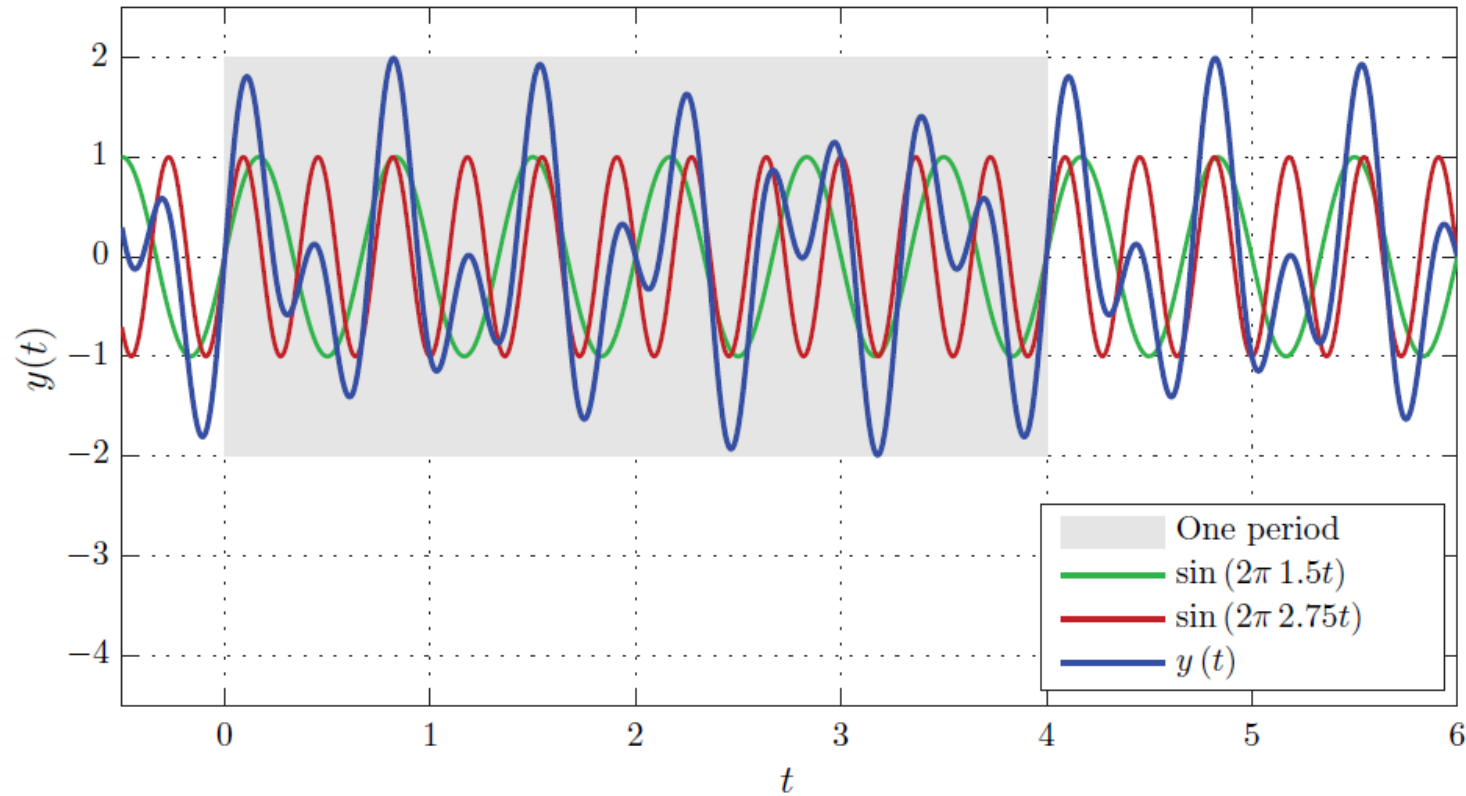
$$f_1 = 1.5 \text{ Hz} = 6f_0 \quad \text{and} \quad f_2 = 2.75 \text{ Hz} = 11f_0$$

The resulting fundamental period is  $T_0 = 1/f_0 = 4$  seconds. Within one period of  $x(t)$  there are  $m_1 = 6$  full cycles of the first sinusoid and  $m_2 = 11$  cycles of the second sinusoid. This is illustrated in Fig. 1.46.



## Example 1.6 (b) – Periodicity

$$y(t) = \sin(2\pi 1.5t) + \sin(2\pi 2.75t)$$



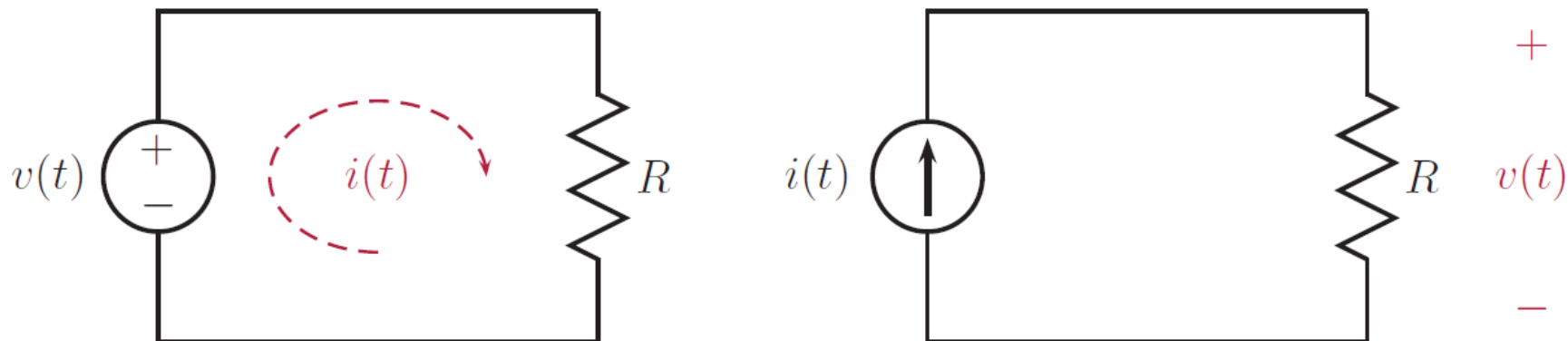
**Figure 1.46** – Periodicity of  $y(t)$  of Example 1.6.

# Energy of a Signal

- We will define the **normalized energy** of a real-valued signal  $x(t)$  as

$$E_x = \int_{-\infty}^{\infty} x^2(t) dt$$

- Consider a **voltage source** with voltage  $v(t)$  connected to the terminals of a **resistor** with resistance  $R$ .
- Let  $i(t)$  be the **current** that flows through the resistor.



# Energy of a Signal

- The **total energy** dissipated in the resistor would be

$$E = \int_{-\infty}^{\infty} v(t) i(t) dt = \int_{-\infty}^{\infty} \frac{v^2(t)}{R} dt$$

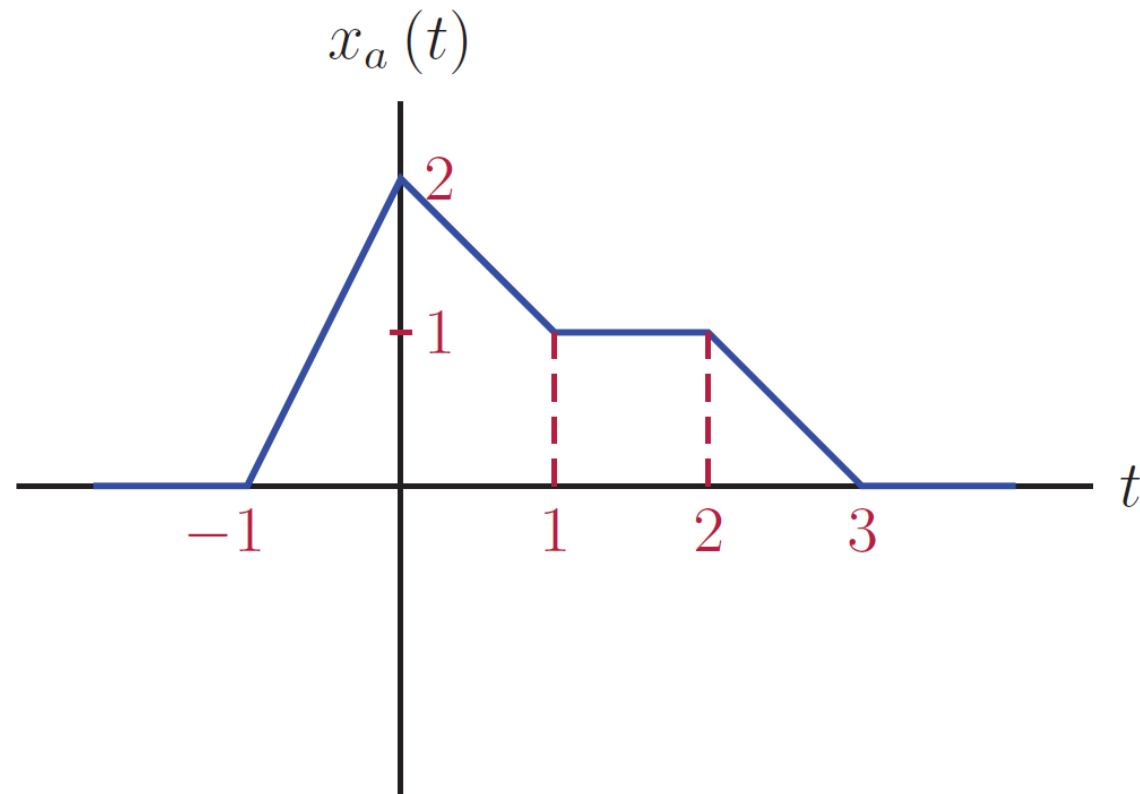
$$E = \int_{-\infty}^{\infty} v(t) i(t) dt = \int_{-\infty}^{\infty} R i^2(t) dt$$

- If the **resistor value** is chosen to be  $R = 1\Omega$ , then both equations would produce the **same numerical value**:

$$E = \int_{-\infty}^{\infty} \frac{v^2(t)}{(1)} dt = \int_{-\infty}^{\infty} (1) i^2(t) dt$$

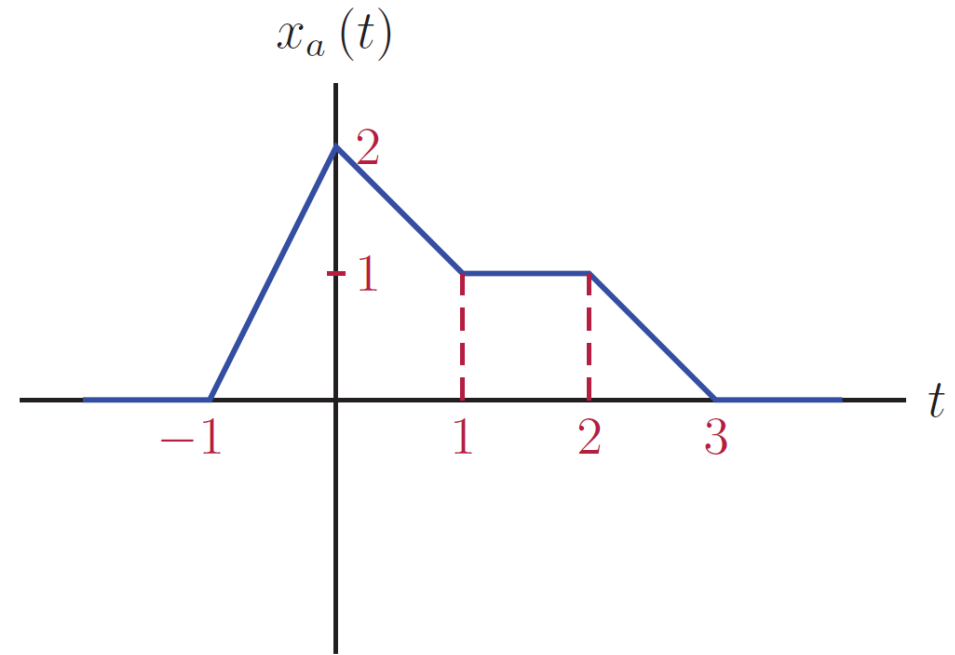
## Problem 1.22 (a)

1.22. Determine the normalized energy of each of the signals shown in Fig. P.1.2.



# Problem 1.22 (a) – Solution

$$x_a(t) = \begin{cases} 2t + 2, & -1 < t < 0 \\ -t + 2, & 0 < t < 1 \\ 1, & 1 < t < 2 \\ -t + 3, & 2 < t < 3 \\ 0, & \text{otherwise} \end{cases}$$



$$E_x = \int_{-1}^0 (2t + 2)^2 dt + \int_0^1 (-t + 2)^2 dt + \int_1^2 (1)^2 dt + \int_2^3 (-t + 3)^2 dt = 5$$

# Time Averaging Operator

- In preparation for defining the **power in a signal**, we need to first define the **time average of a signal**.
- We will use the operator  $\langle \dots \rangle$  to indicate time average.
- If the signal  $x(t)$  is **periodic** with period  $T_0$ , its time average can be computed as

$$\langle x(t) \rangle = \frac{1}{T_0} \int_{-T_0/2}^{T_0/2} x(t) dt$$

# Time Averaging Operator: tavg\_demo

Refer to: Pages 37 and 38, Eqns.

(1.83) and (1.84), Example 1.8,

Fig. 1.49.

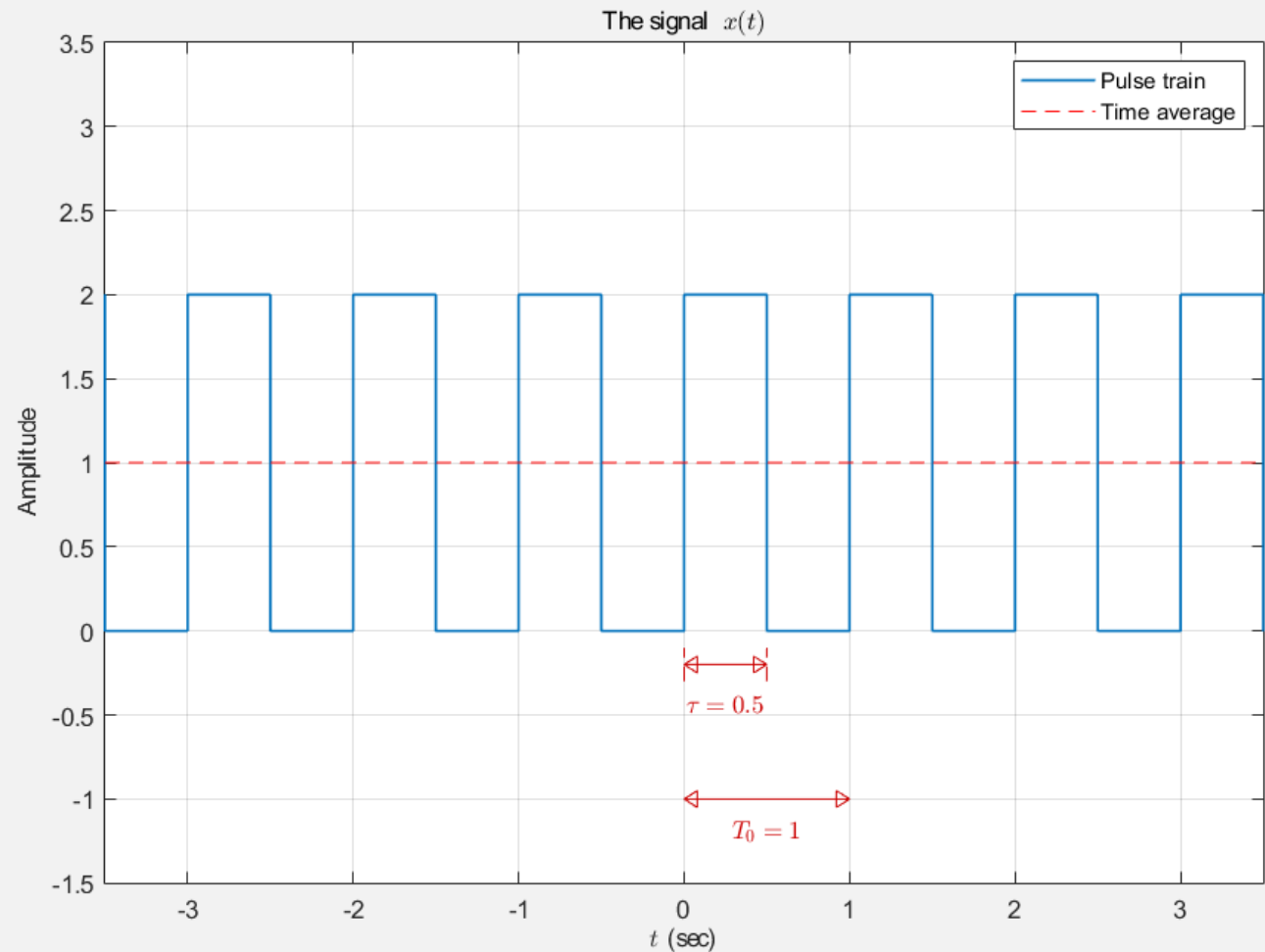
$$\langle x(t) \rangle = \frac{1}{T_0} \int_0^{T_0} x(t) dt$$
$$= A d = 1$$

Pulse amplitude (A):

Duty cycle (d):

Period (T0) in seconds:

Display annotations



# Power of a Signal

- For a periodic signal, the **normalized average power** defined as

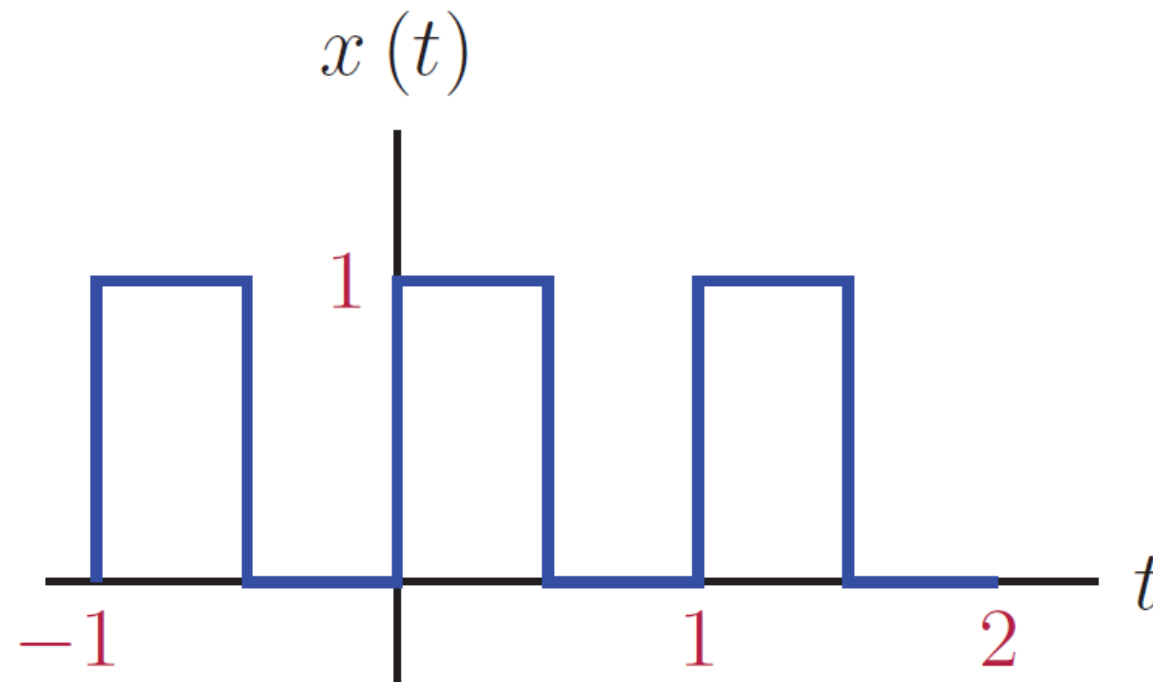
$$P_x = \langle x^2(t) \rangle = \frac{1}{T_0} \int_{-T_0/2}^{T_0/2} x^2(t) dt$$

- Energy signals are those that have **finite energy** and **zero power**.
- Power signals are those that have **finite power** and **infinite energy**.



## Problem 1.23 (a)

- 1.23.** Determine the normalized average power of each of the periodic signals shown in Fig. P.1.23.



# Problem 1.23 (a) – Solution

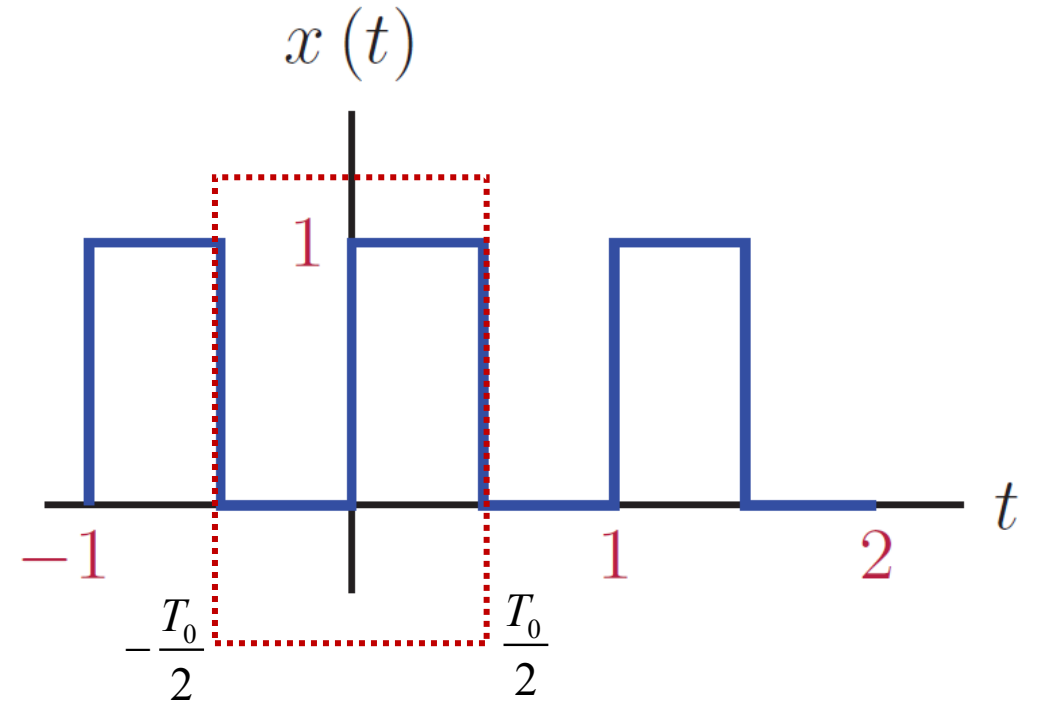
- The signal is **not limited in time**.

$$x(t) = \begin{cases} 0, & -0.5 < t < 0 \\ 1, & 0 < t < 0.5 \end{cases}$$

$$x(t + k) = x(t)$$

for all  $t$ , and all integers  $k$

- The **period** of the signal is  $T_0 = 1$



$$P_x = \left\langle |x(t)|^2 \right\rangle = \frac{1}{1} \int_{-0.5}^{0.5} x^2(t) dt = \int_{-0.5}^0 (0)^2 dt + \int_0^{0.5} (1)^2 dt = t \Big|_0^{0.5} = 0.5$$

# Problem 1.23 (a) – Another Solution

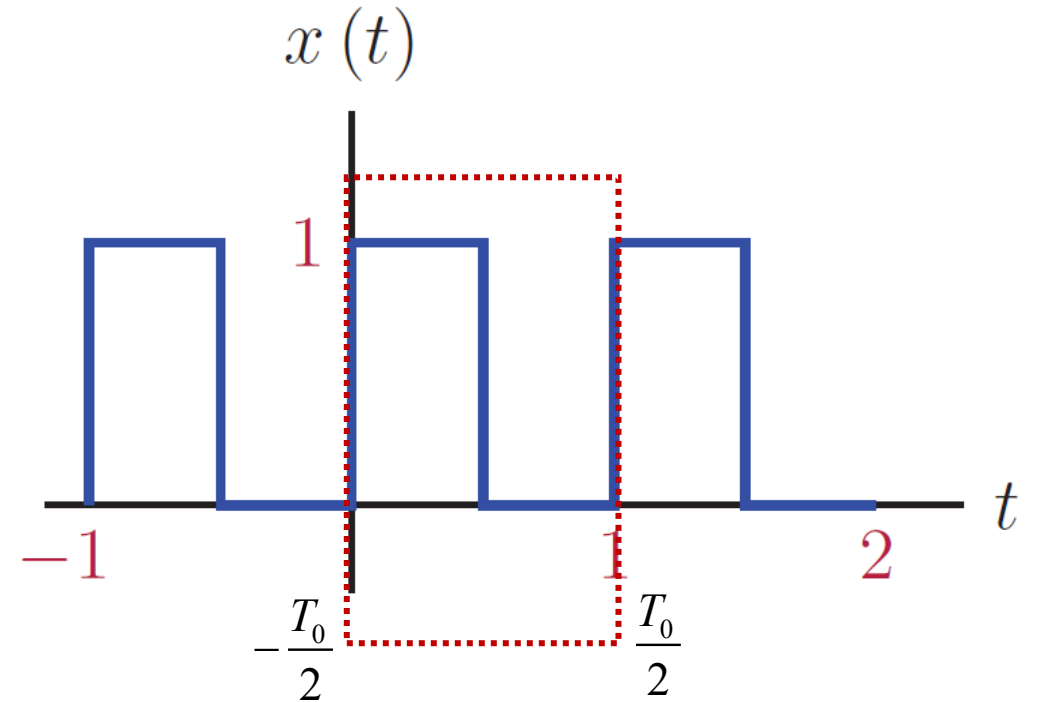
- The signal is **not limited in time**.

$$x(t) = \begin{cases} 1, & 0 < t < 0.5 \\ 0, & 0.5 < t < 1 \end{cases}$$

$$x(t + k) = x(t)$$

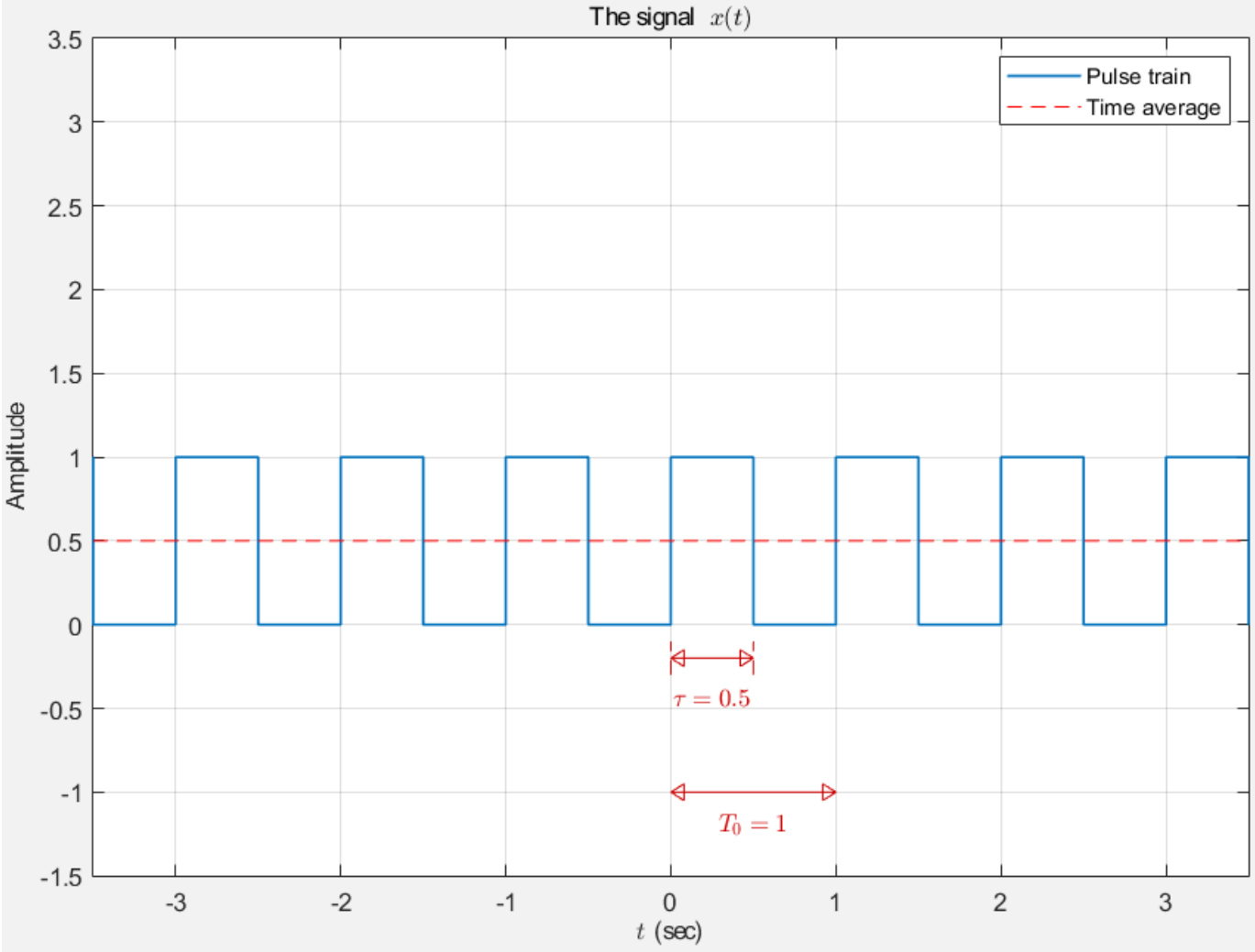
for all  $t$ , and all integers  $k$

- The **period** of the signal is  $T_0 = 1$



$$P_x = \left\langle |x(t)|^2 \right\rangle = \frac{1}{1} \int_0^1 x^2(t) dt = \int_0^{0.5} (1)^2 dt + \int_{0.5}^1 (0)^2 dt = t \Big|_0^{0.5} = 0.5$$

# Problem 1.23 (a) – Justification

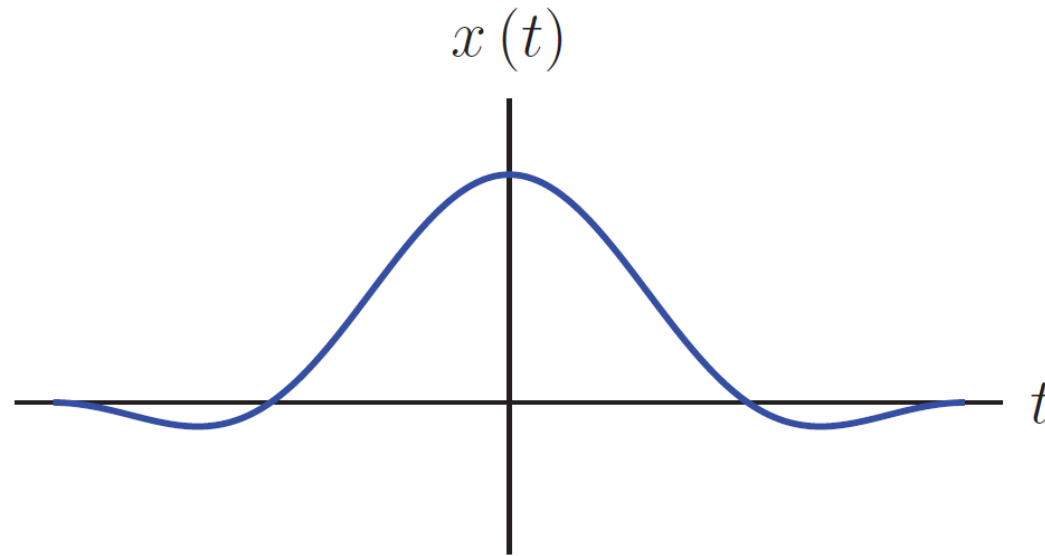


# Even and Odd Symmetry

- Some signals have certain **symmetry properties** that could be utilized in a variety of ways in the analysis.
- A real-valued signal is said to have **even symmetry** if it has the property

$$x(-t) = x(t)$$

- A signal with even symmetry **remains unchanged when it is time reversed.**

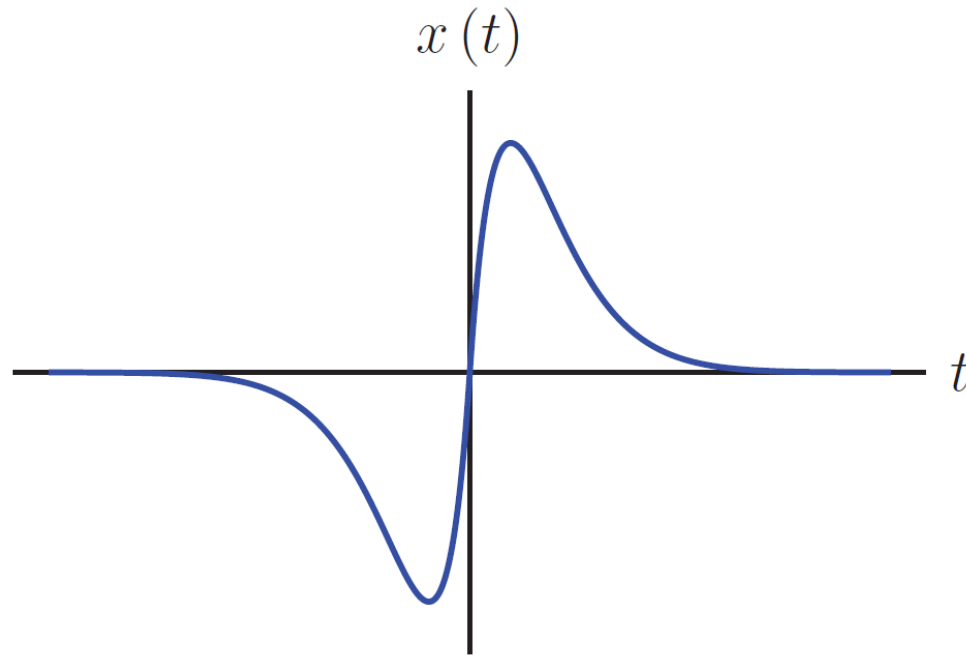


# Even and Odd Symmetry

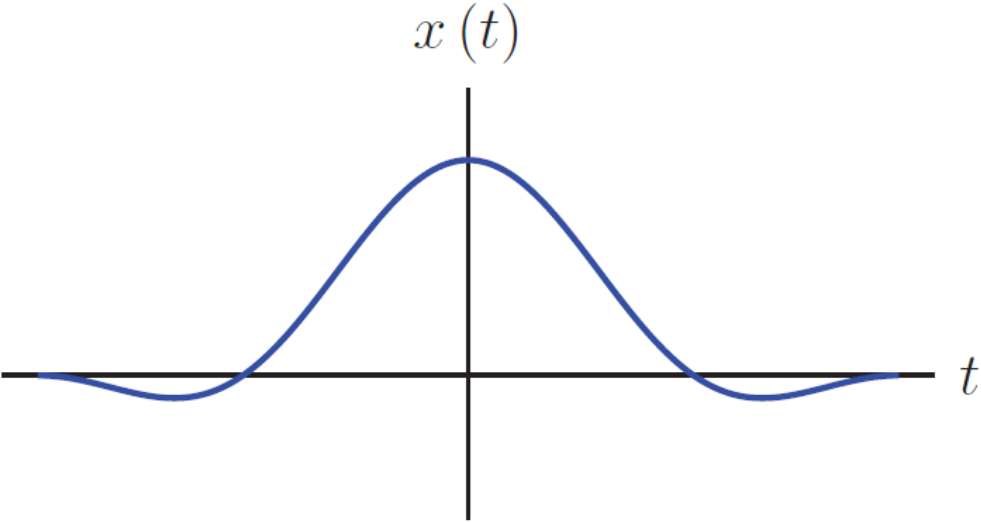
- A real-valued signal is said to have **odd symmetry** if it has the property

$$x(-t) = -x(t)$$

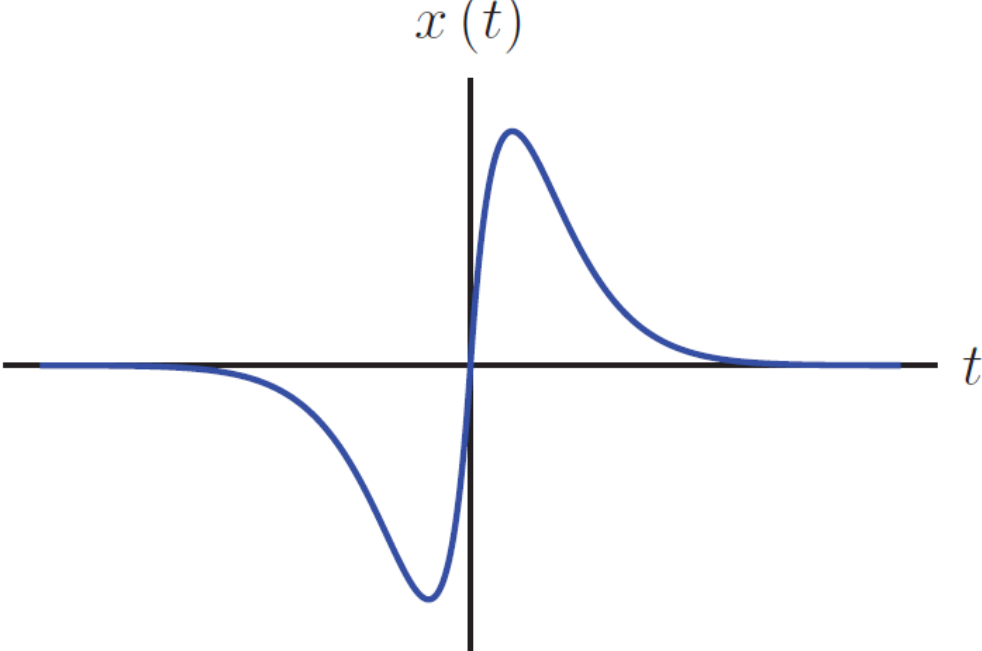
- Time reversal has the **same effect as negation** on a signal with odd symmetry.



# Even and Odd Symmetry



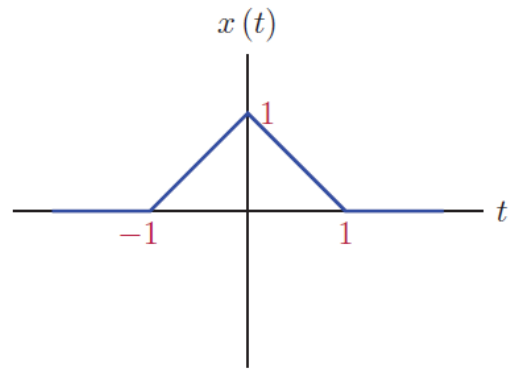
Even signal



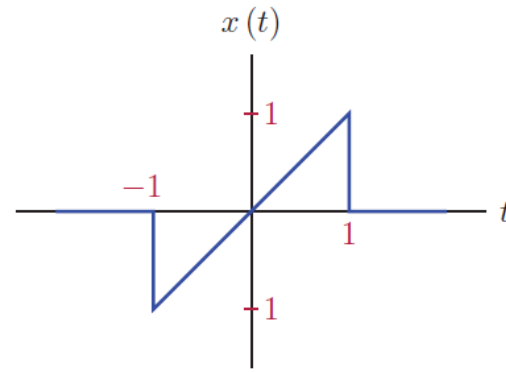
odd signal

# Problem 1.25

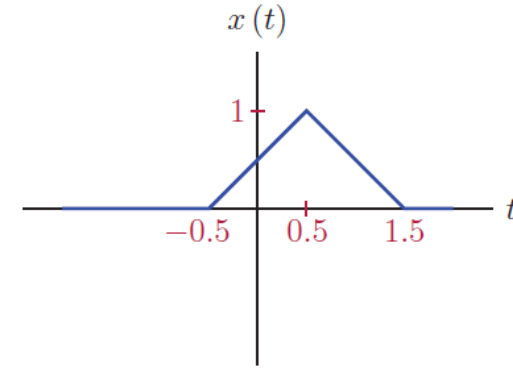
**1.25.** Identify which of the signals in Fig. P.1.25 are even, which ones are odd, and which signals are neither even nor odd.



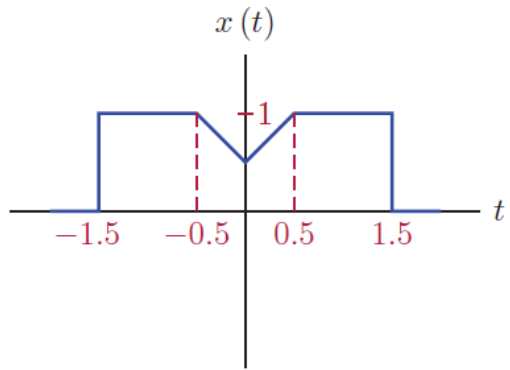
(a)



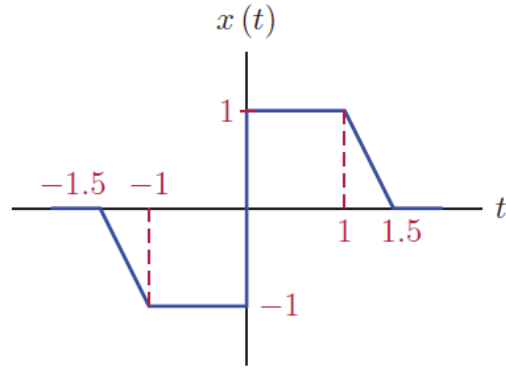
(b)



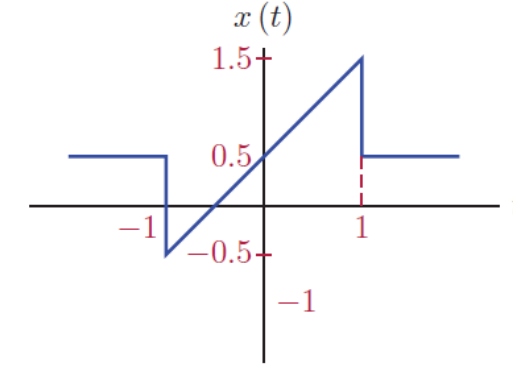
(c)



(d)



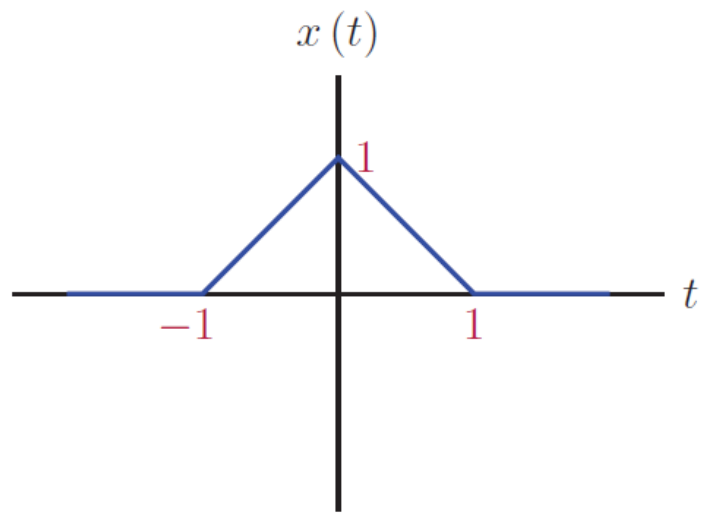
(e)



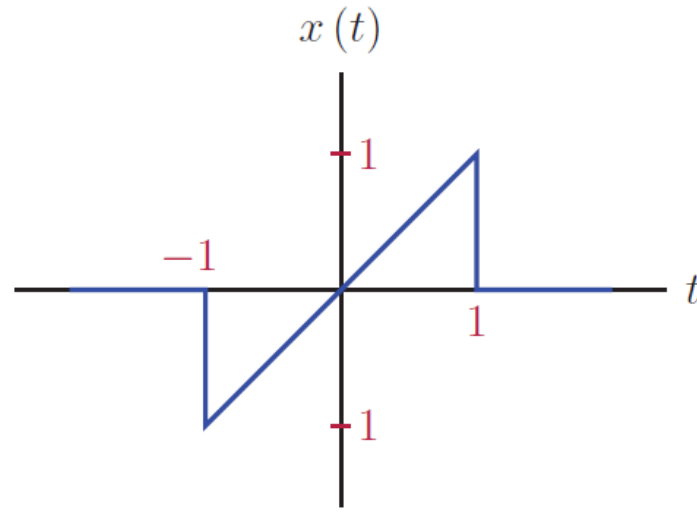
(f)



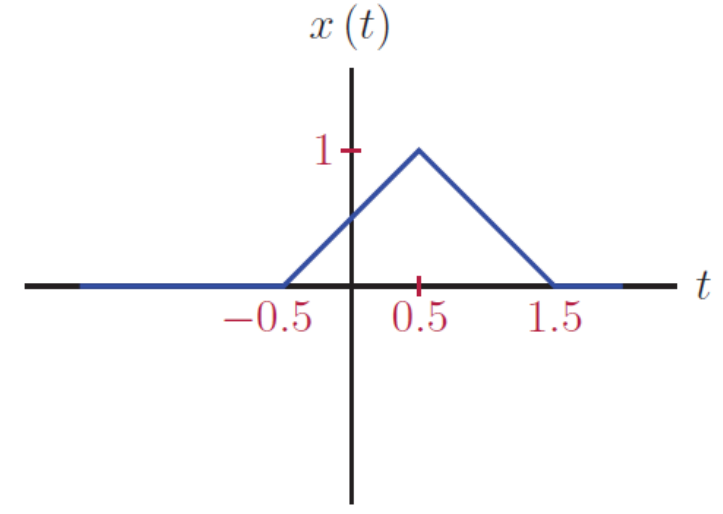
# Problem 1.25 – Solution



(a)



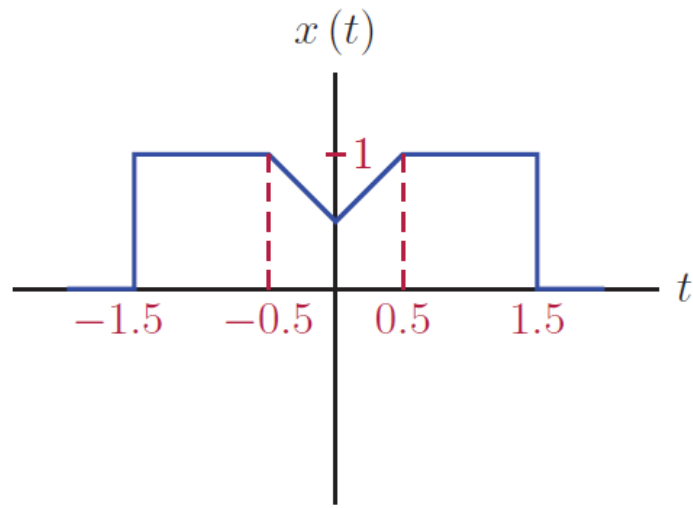
(b)



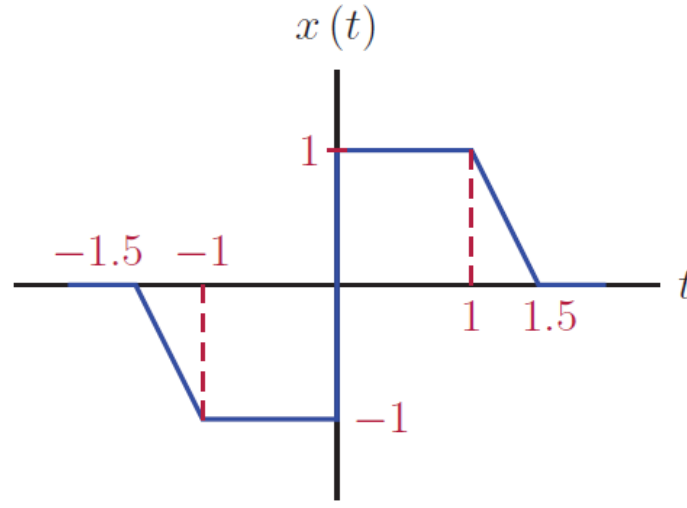
(c)

- a.** Even
- b.** Odd
- c.** Neither even nor odd

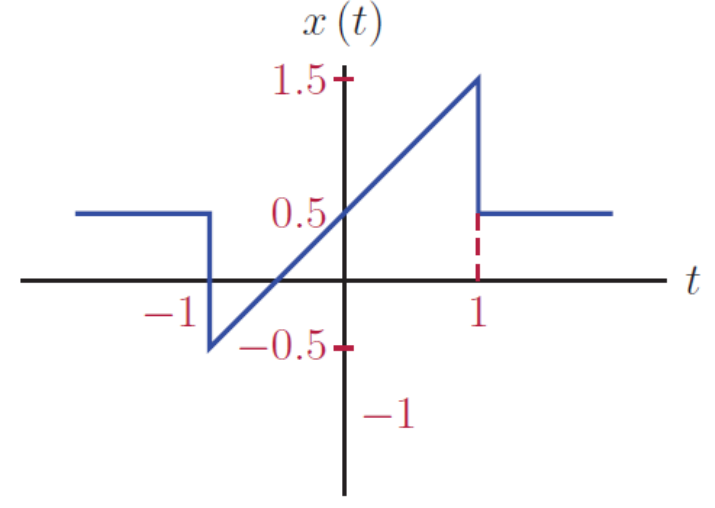
# Problem 1.25 – Solution



(d)



(e)

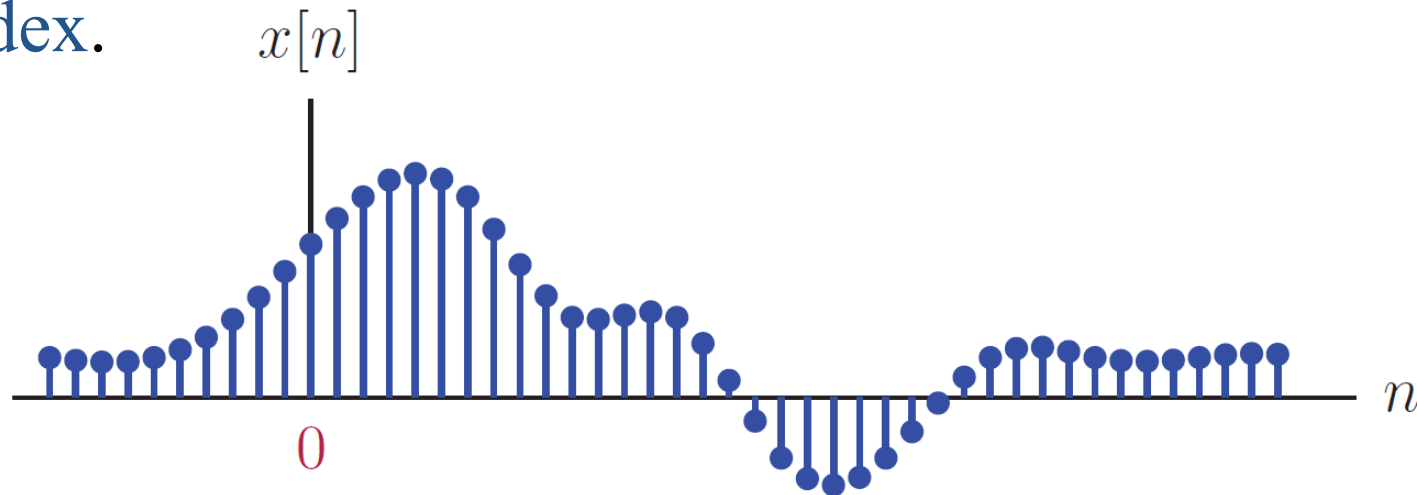


(f)

- d.** Even
- e.** Odd
- f.** Neither even nor odd

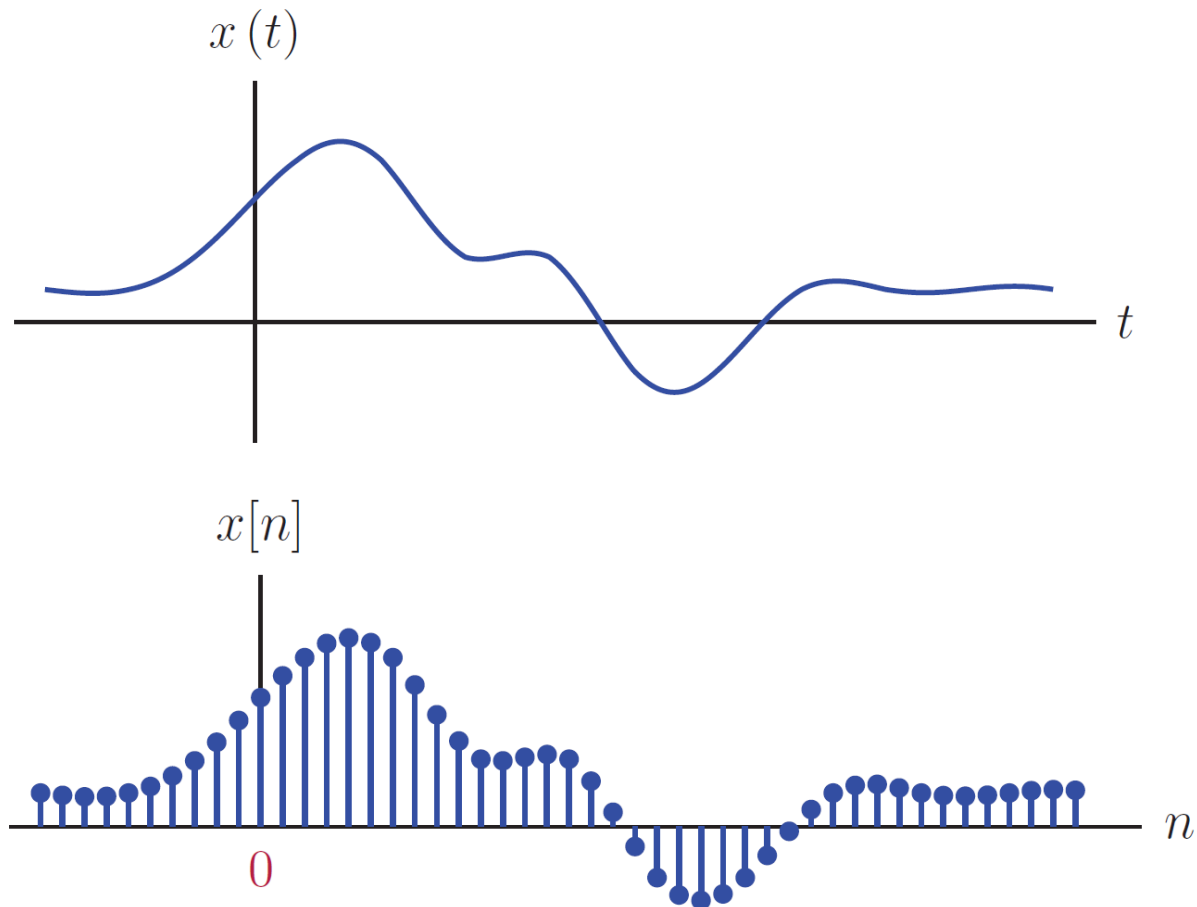
# Discrete-Time Signals

- Discrete-time signals are **not defined at all time instants**.
- Instead, they are **defined only at time instants** that are **integer multiples** of a fixed time increment  $T$ , that is, at  $t = nT$ .
- The **mathematical model** for a discrete-time signal is a function  $x[n]$  in which **independent variable**  $n$  is an integer, and is referred to as the **sample index**.



# Signal Operations

- Arithmetic operations for discrete-time signals bear **strong resemblance** to their continuous-time counterparts.

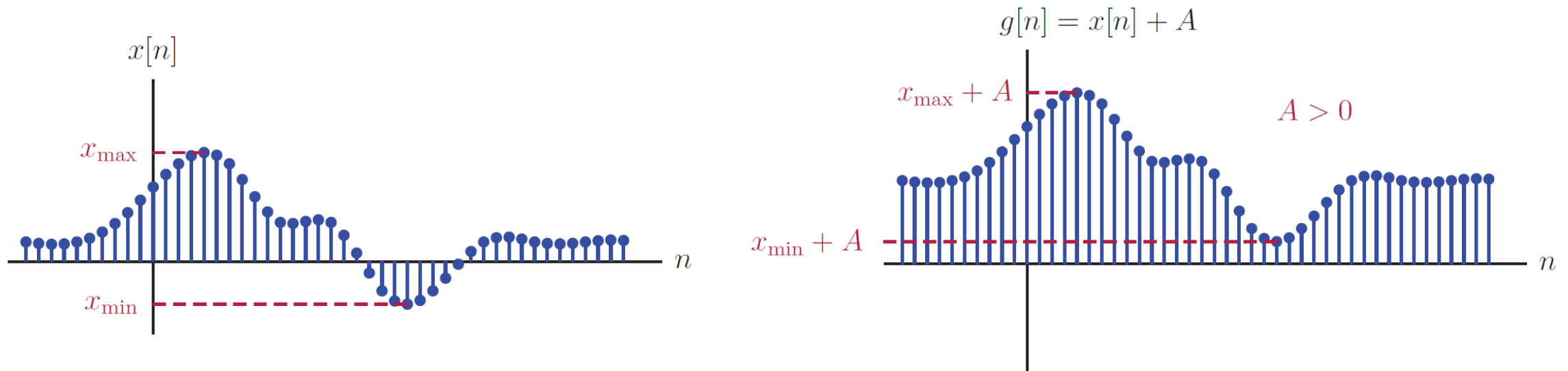


# Arithmetic Operations: Addition of a Constant Offset

- A **constant offset** value can be added to this signal to obtain

$$g[n] = x[n] + A$$

- The offset  $A$  is added to **each sample** of the signal  $x[n]$ .

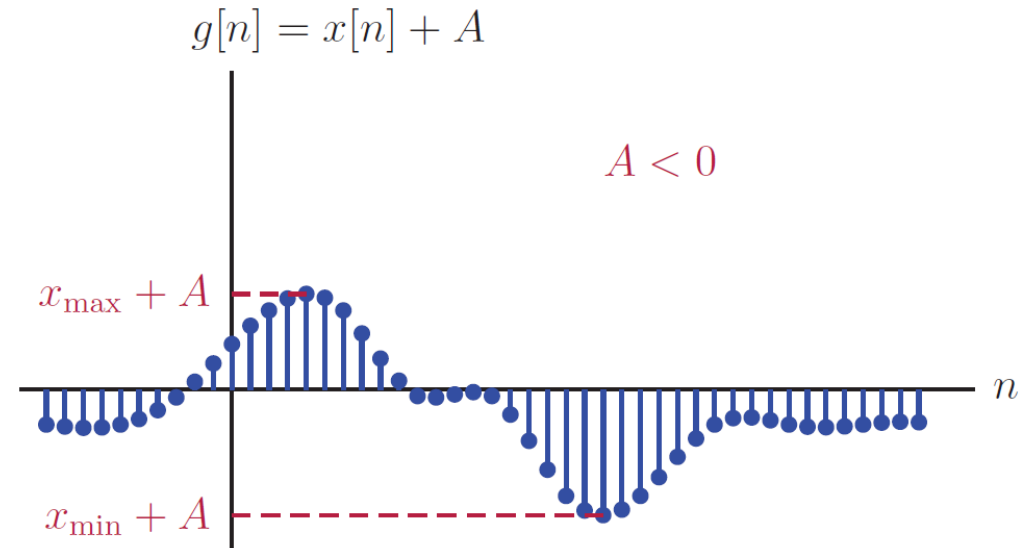
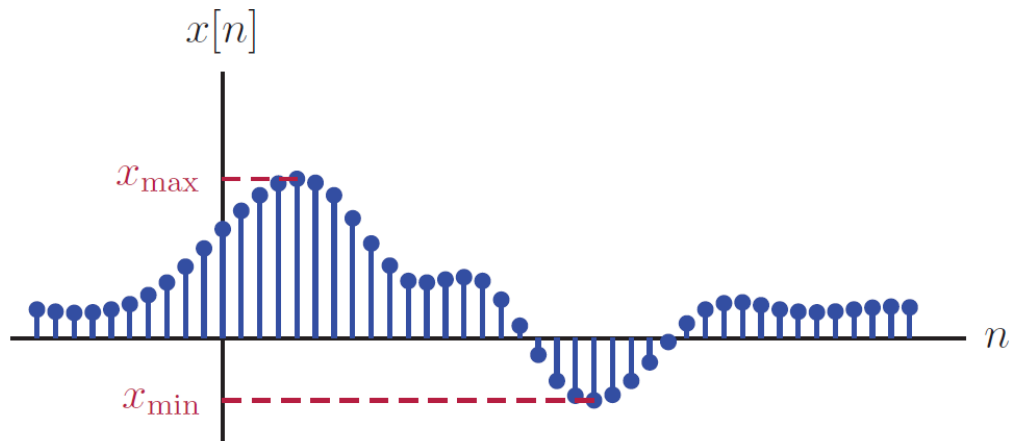


# Arithmetic Operations: Addition of a Constant Offset

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$$g[n] = x[n] + A$$

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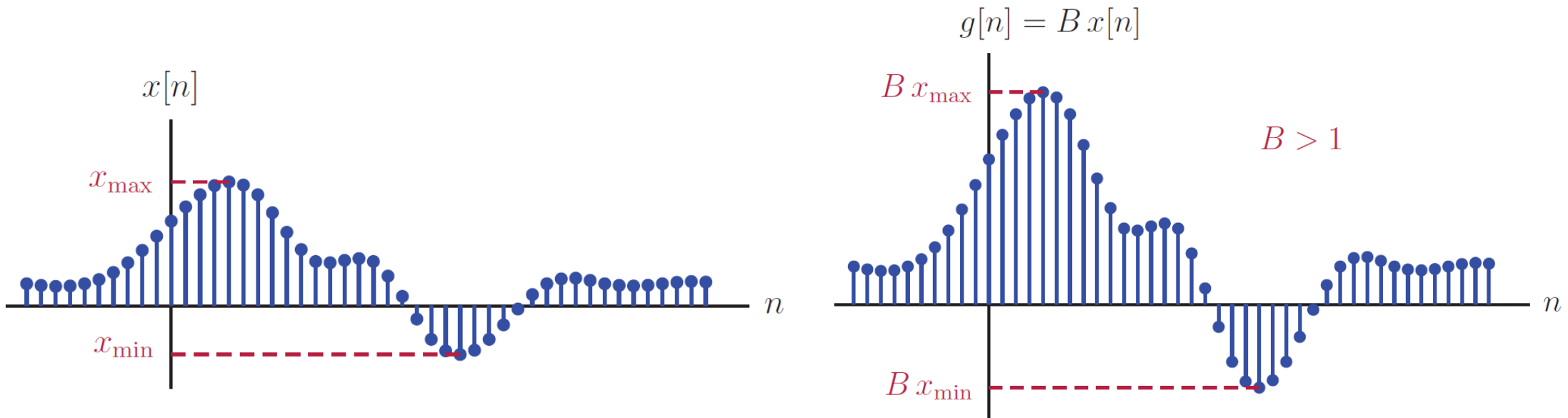


# Arithmetic Operations: Multiplication By a Constant Gain Factor

- Multiplication of the signal  $x[n]$  with **gain factor**  $B$  is expressed as

$$g[n] = Bx[n]$$

- The value of each sample of the signal  $g[n]$  is equal to the **product of the corresponding sample** of  $x[n]$  and the constant gain factor  $B$ .

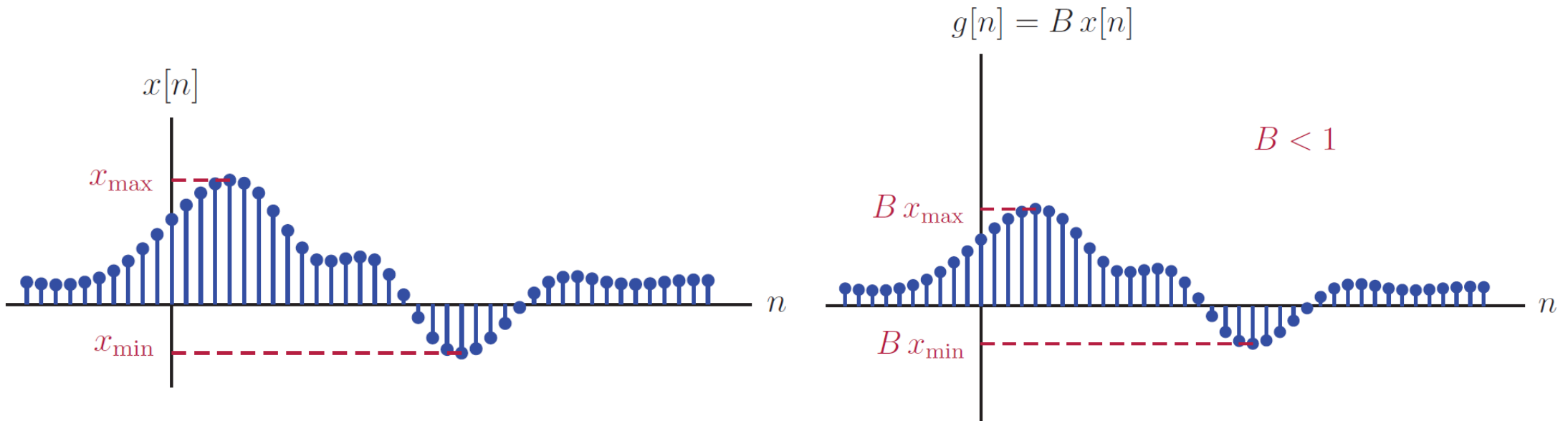


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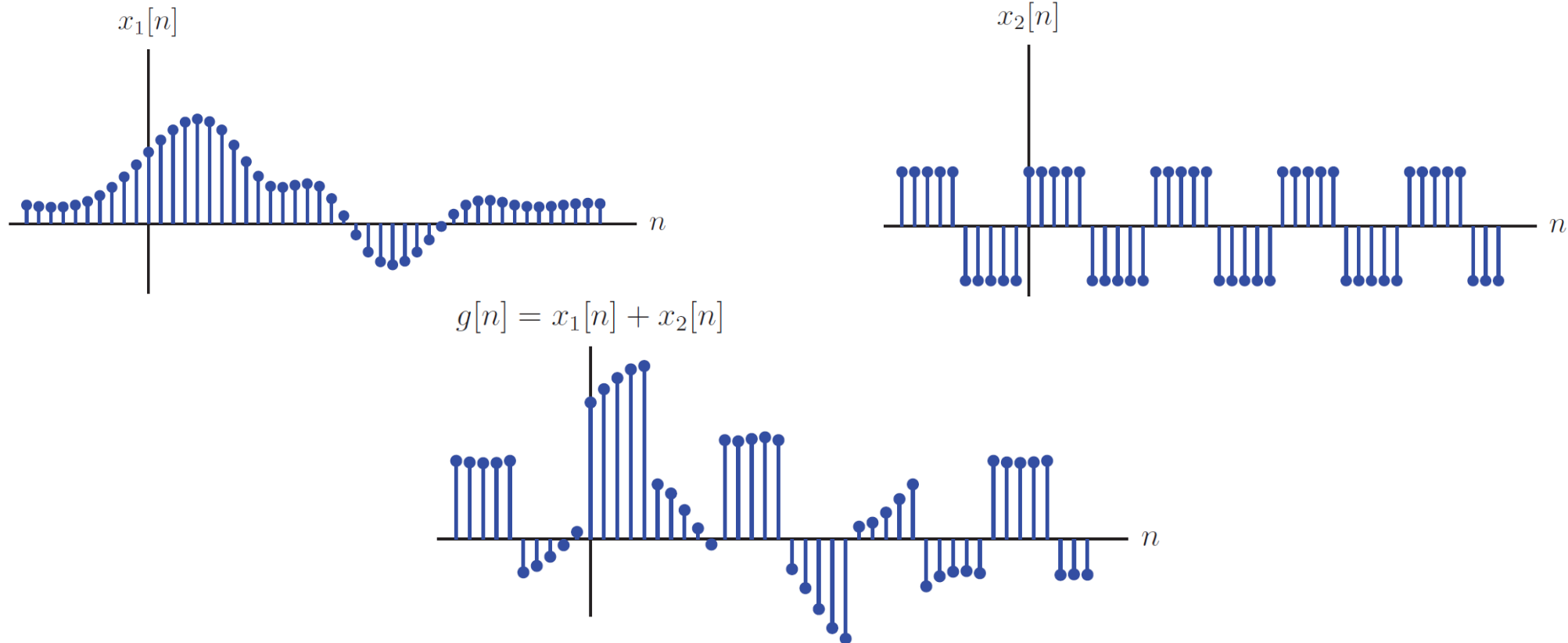




# Arithmetic Operations: Adding Signals

- Addition of two discrete-time signals is accomplished by adding the **amplitudes** of the corresponding samples of the two signals.

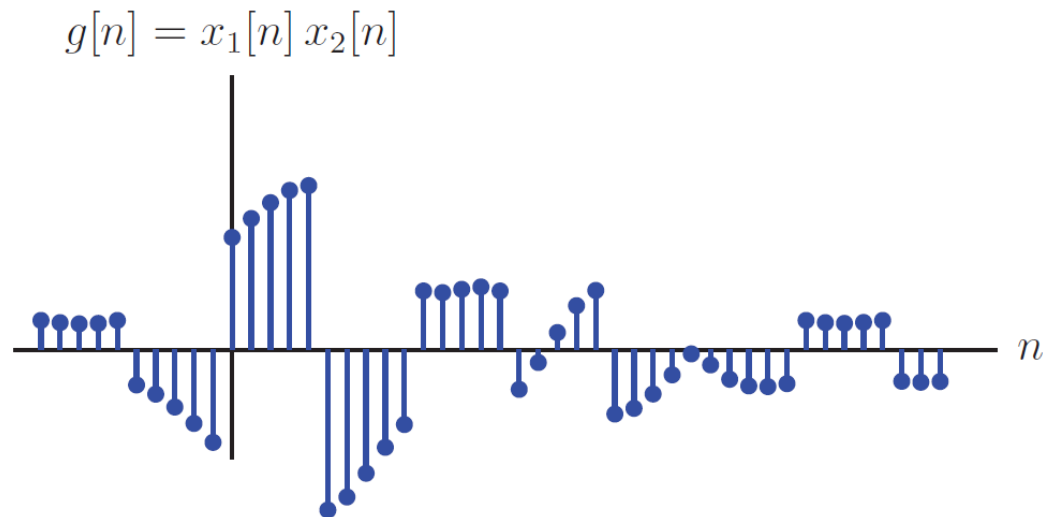
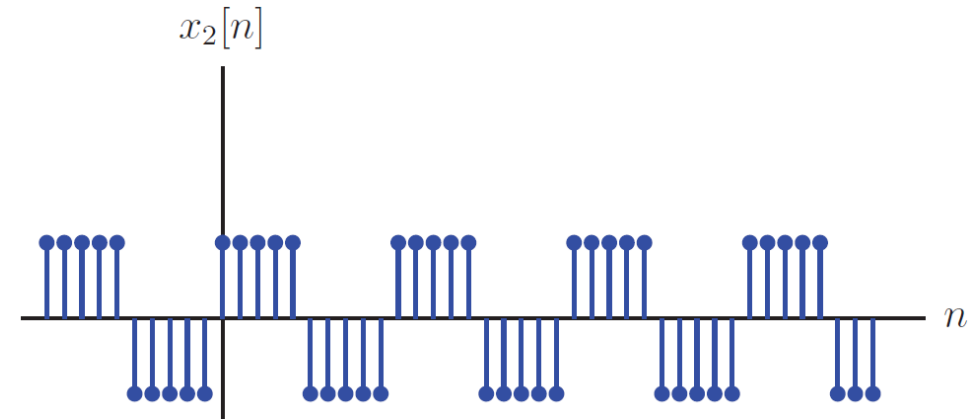
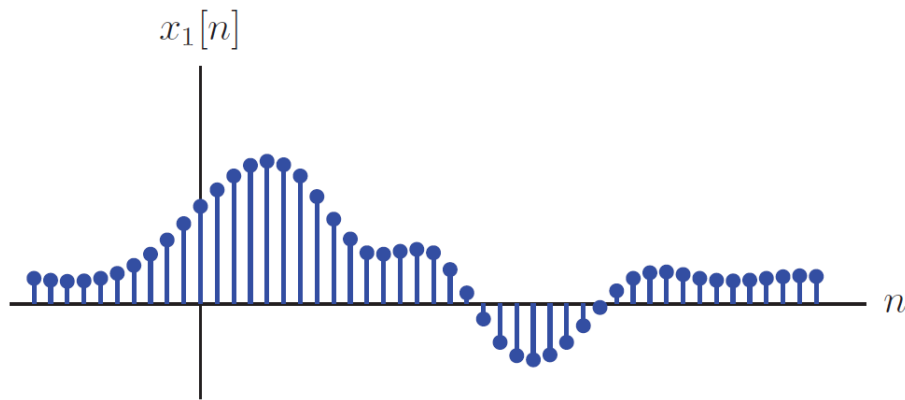
$$g[n] = x_1[n] + x_2[n]$$



# Arithmetic Operations: Multiplying Signals

- Two discrete-time signals can also be **multiplied** in a similar manner.

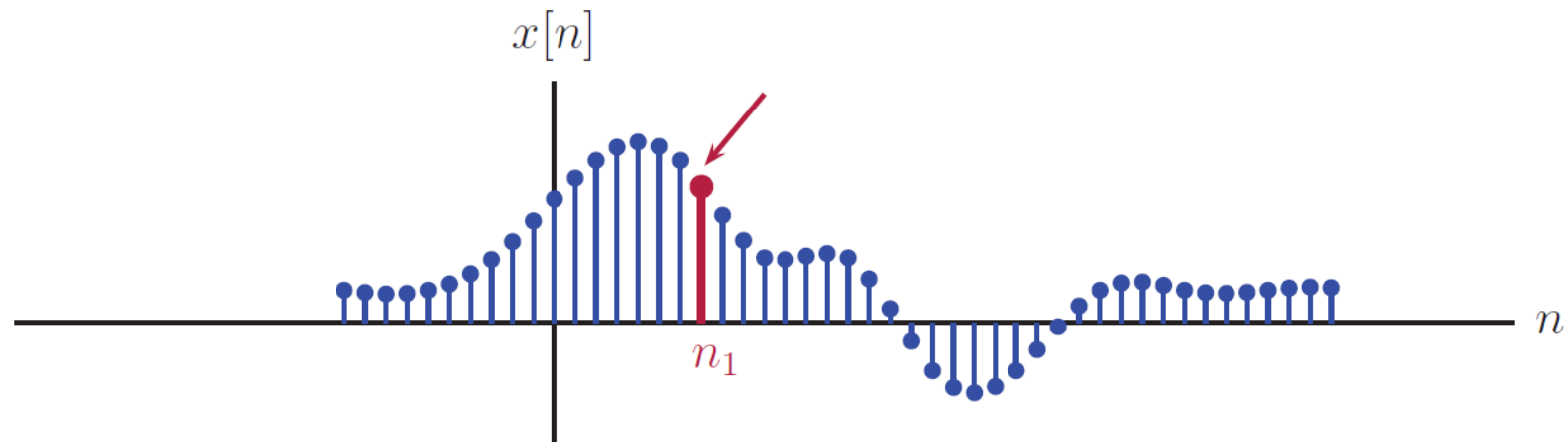
$$g[n] = x_1[n] x_2[n]$$



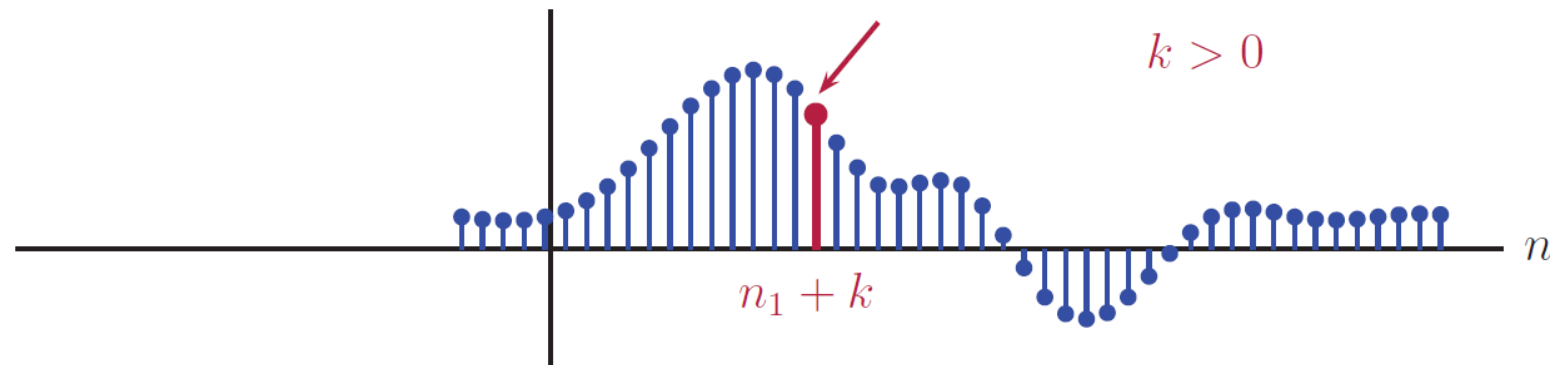
# Arithmetic Operations: Time Shifting

- Time shifting operations must utilize **integer shift parameters ( $k$ )**.

$$g[n] = x[n - k]$$



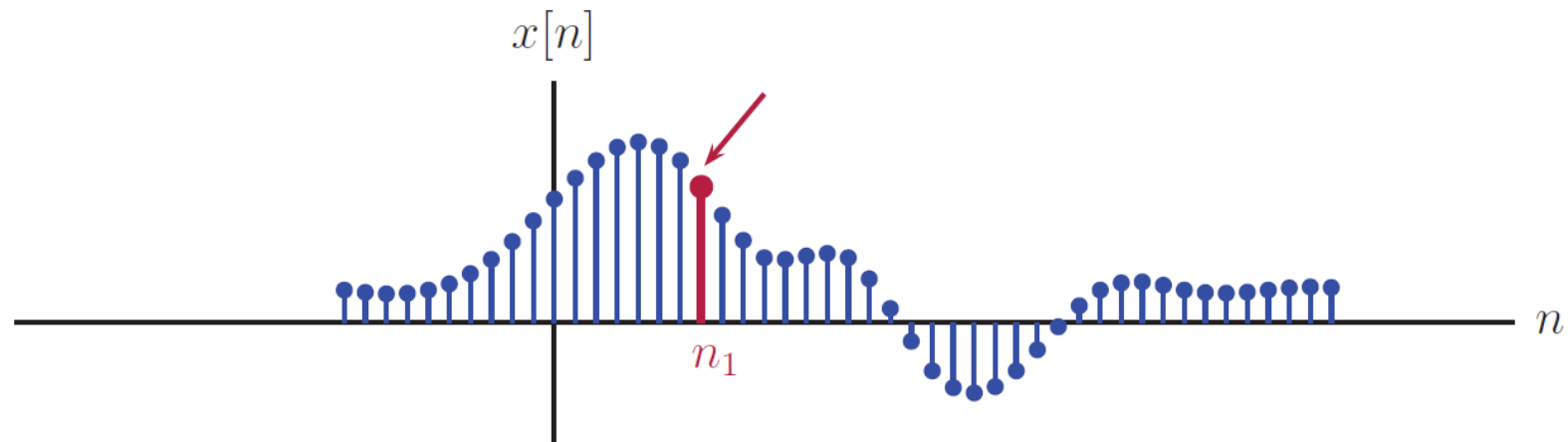
$$g[n] = x[n - k]$$



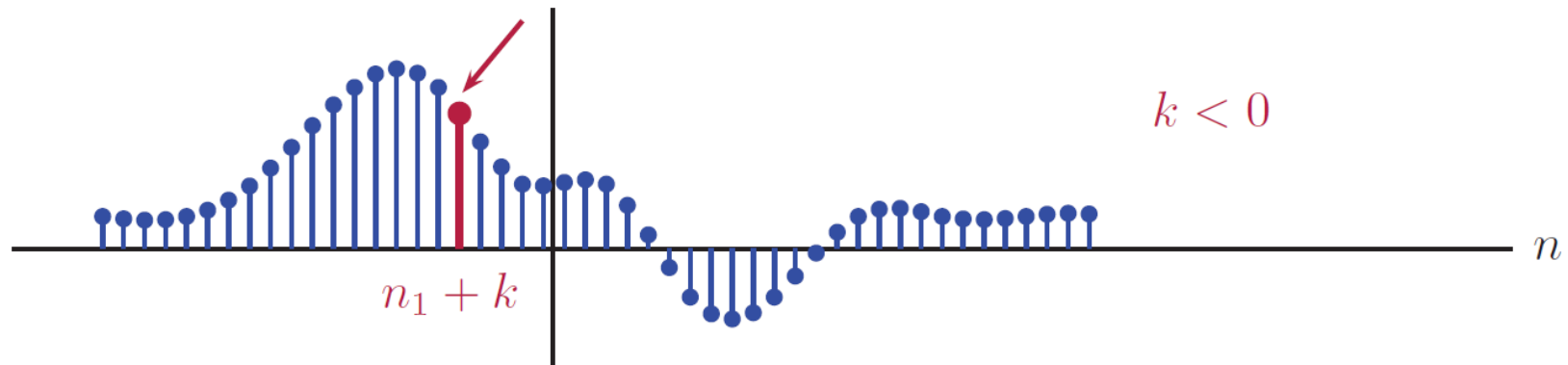
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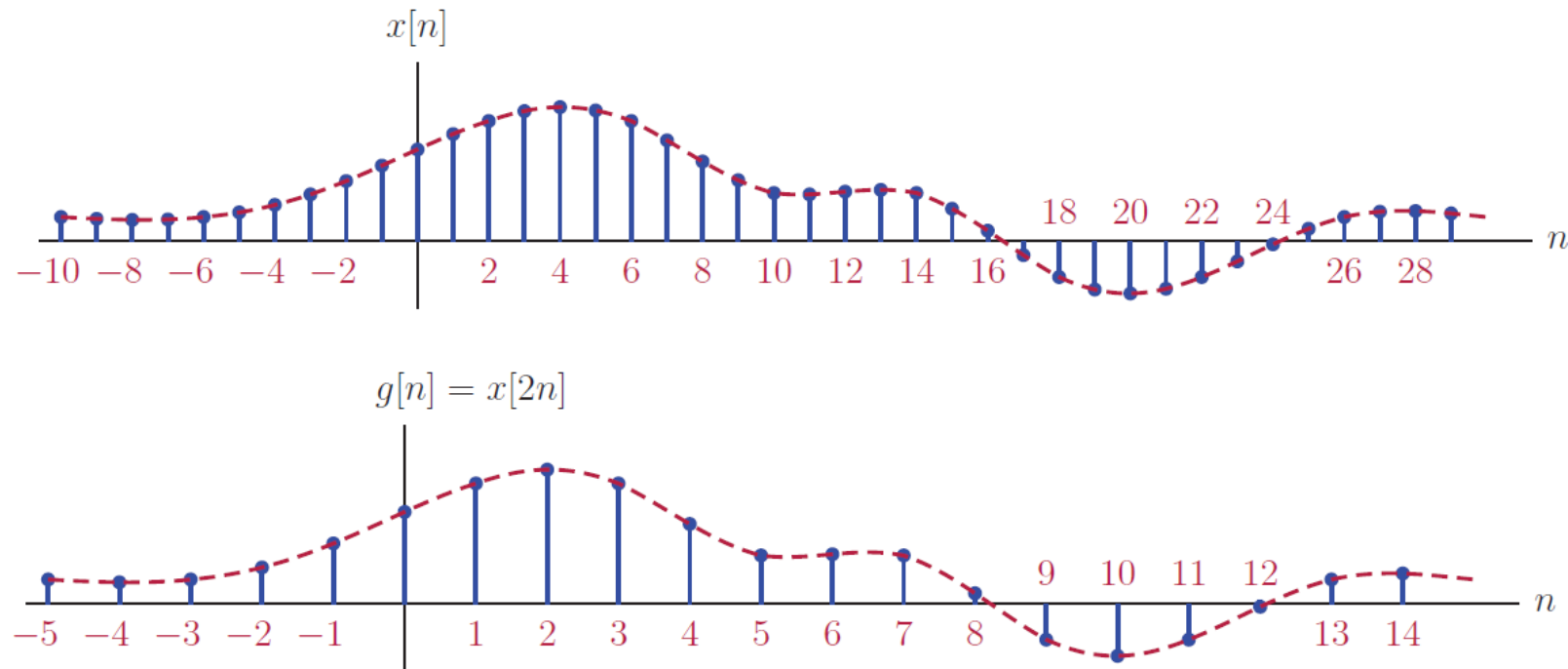
# Arithmetic Operations: Time Scaling (Downsampling)

- A **downsampled** version of the signal  $x[n]$  is obtained through

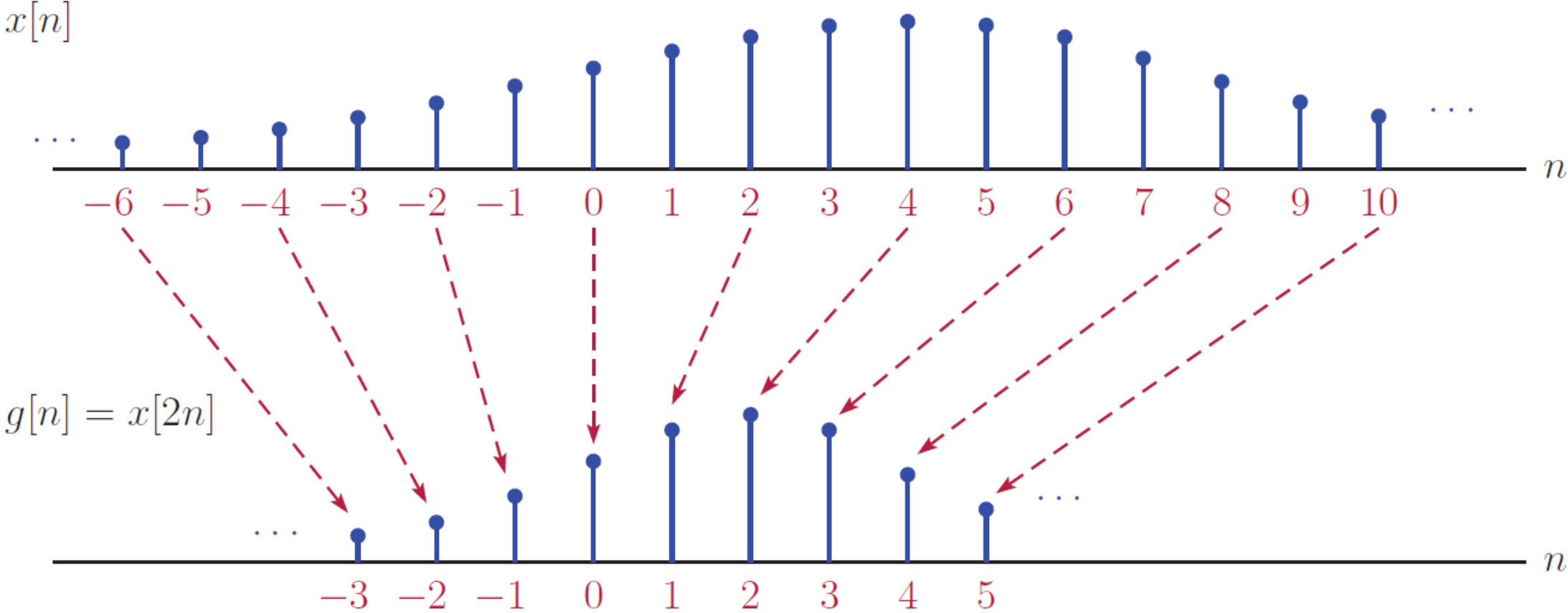
$$g[n] = x[kn], \quad k: \text{integer}$$

- For  $k = 2$ , we have

$$g[-1] = x[-2], \quad g[0] = x[0], \quad g[1] = x[2], \quad g[2] = x[4], \quad \dots$$



# Arithmetic Operations: Time Scaling (Downsampling)



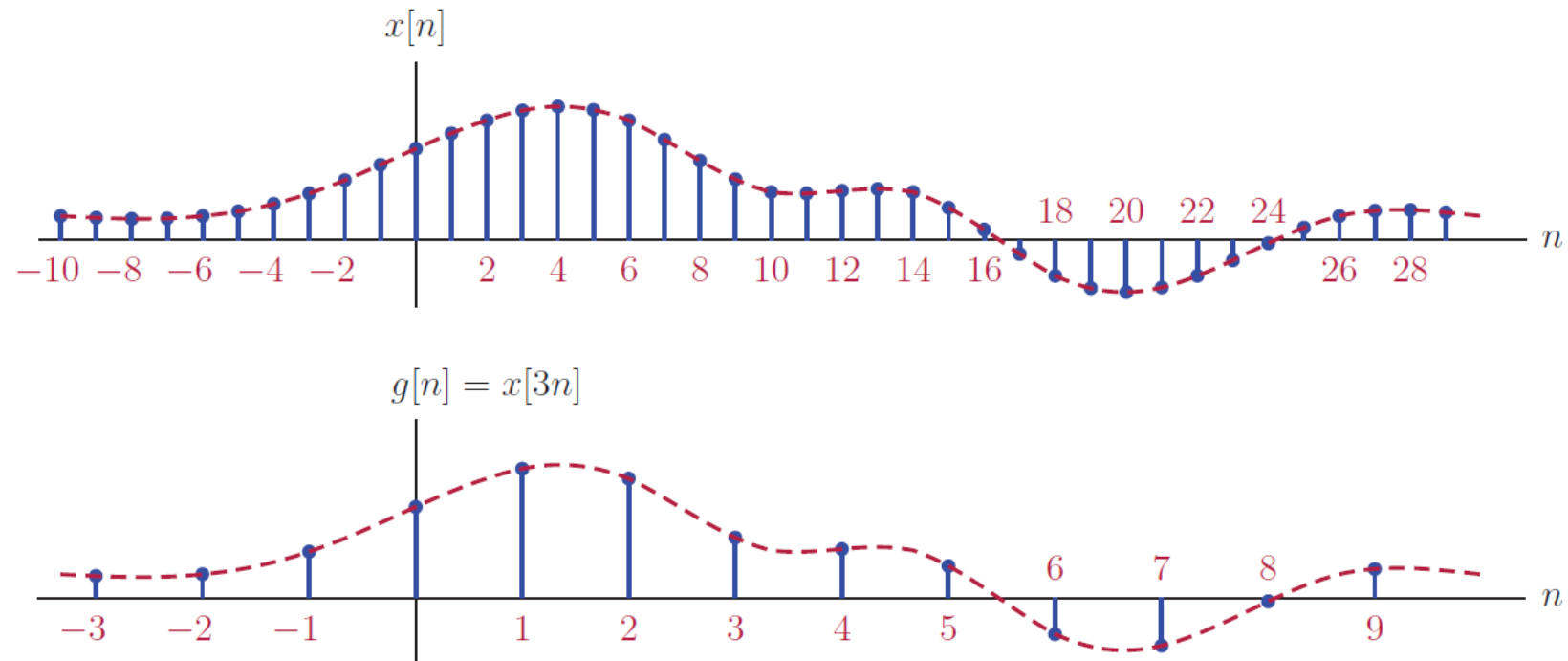
# Arithmetic Operations: Time Scaling (Downsampling)

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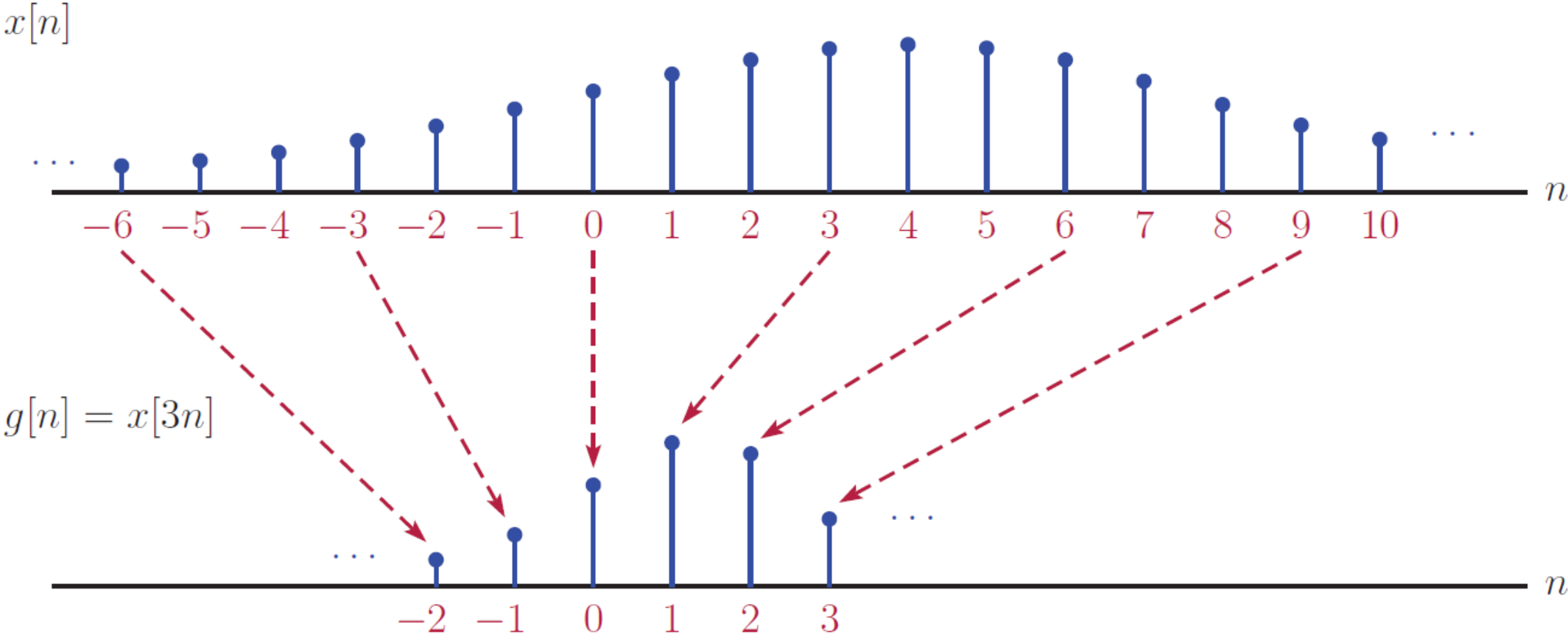
$$g[n] = x[kn], \quad k: \text{integer}$$

- For  $k = 3$ , we have

$$g[-1] = x[-3], \quad g[0] = x[0], \quad g[1] = x[3], \quad g[2] = x[6], \quad \dots$$



# Arithmetic Operations: Time Scaling (Downsampling)

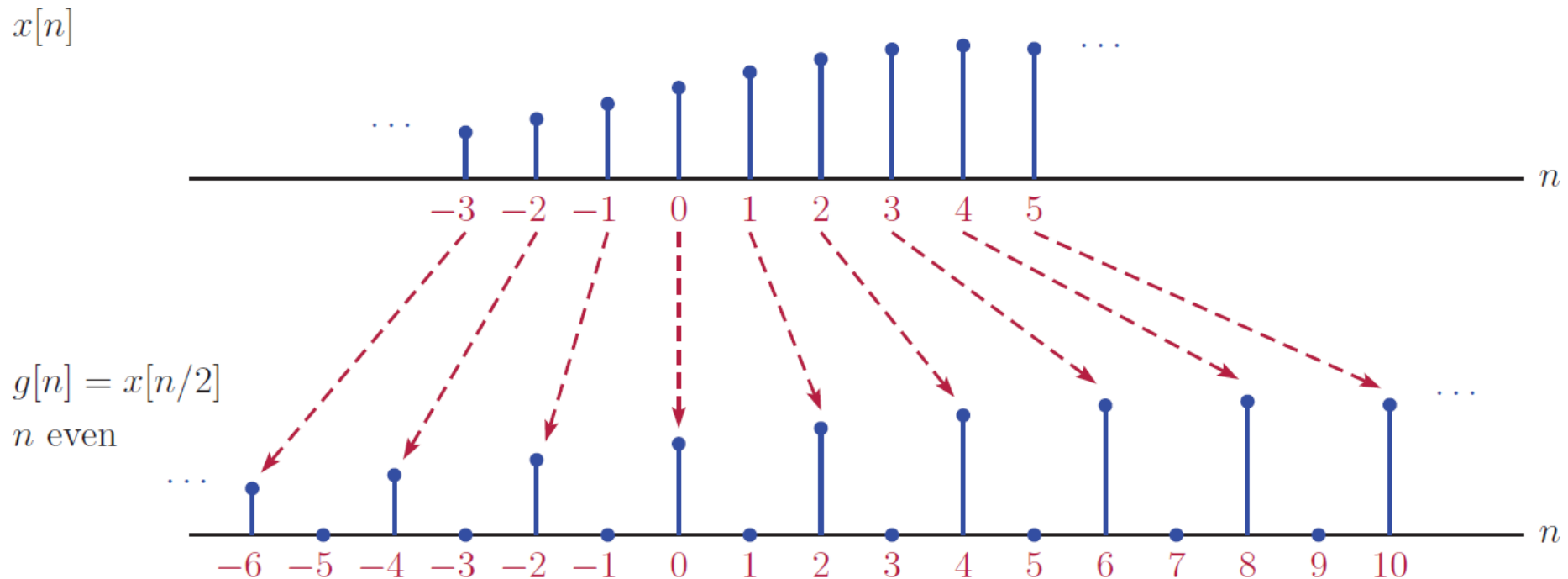




# Arithmetic Operations: Time Scaling (Upsampling)

- A **upsampled** version of the signal  $x[n]$  is obtained through

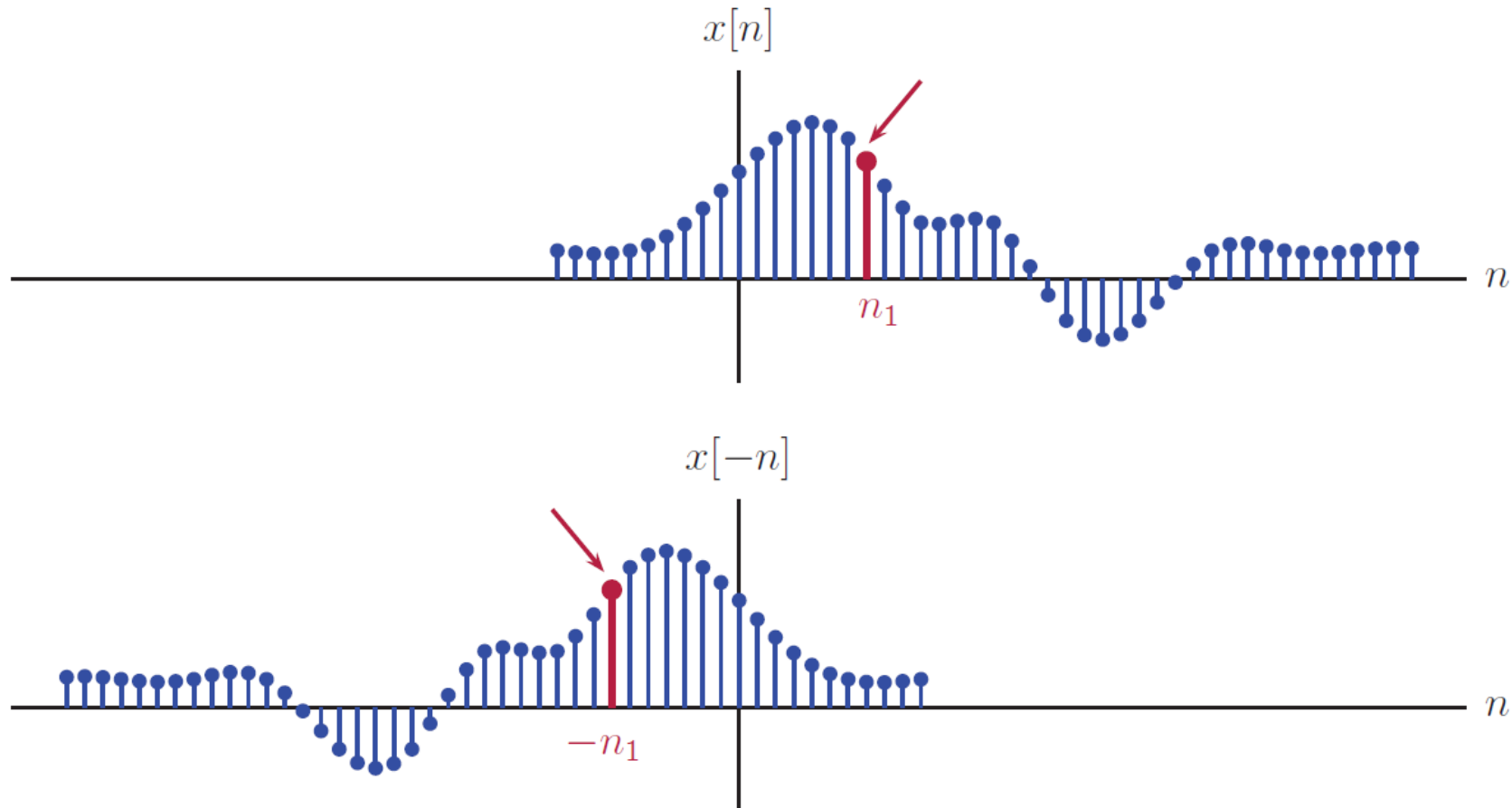
$$g[n] = \begin{cases} x[n/k] & \text{if } n/k \text{ is integer} \\ 0, & \text{otherwise} \end{cases}$$



# Arithmetic Operations: Time Reversal

- A **time reversed** version of the signal  $x[n]$  is

$$g[n] = x[-n]$$

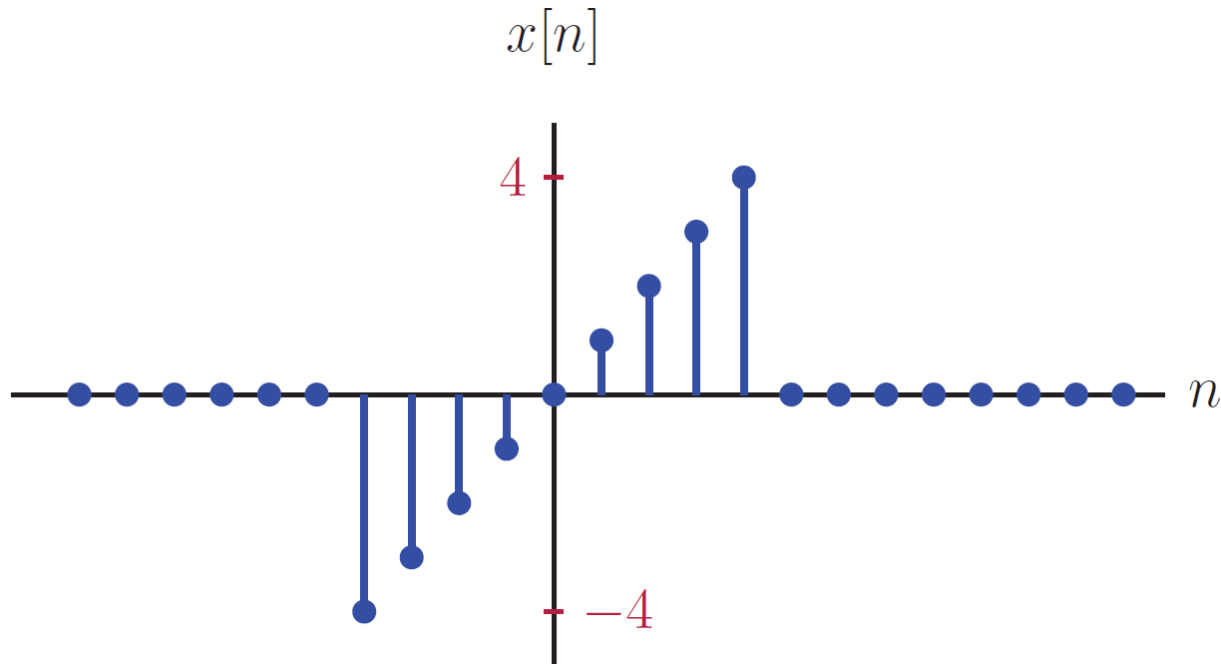


# Problem 1.33

**1.33.** For the signal  $x[n]$  shown in Fig. P.1.33, sketch the following signals.

**a.**  $g[n] = x[n - 3]$

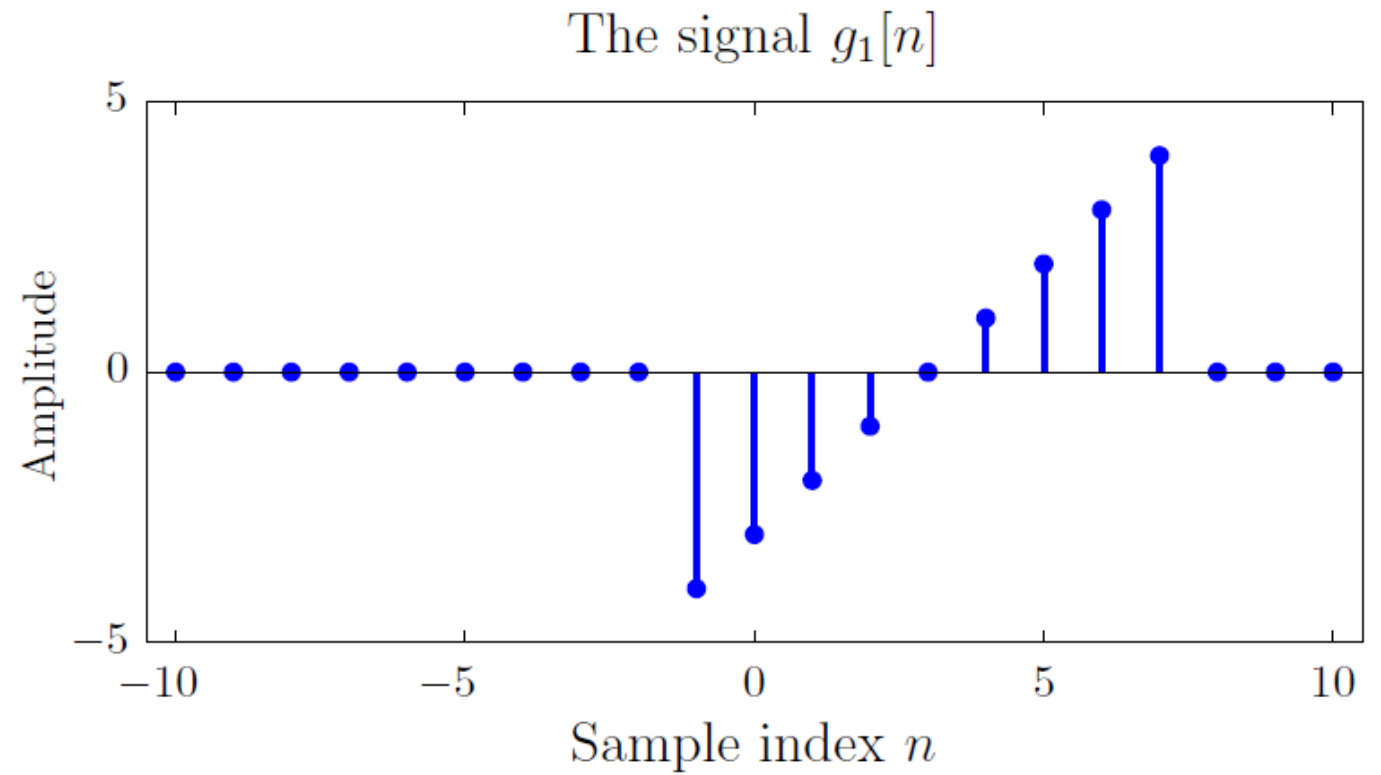
**e.**  $g[n] = \begin{cases} x[n/2], & \text{if } n/2 \text{ is integer} \\ 0, & \text{otherwise} \end{cases}$



# Problem 1.33 (a) – Solution

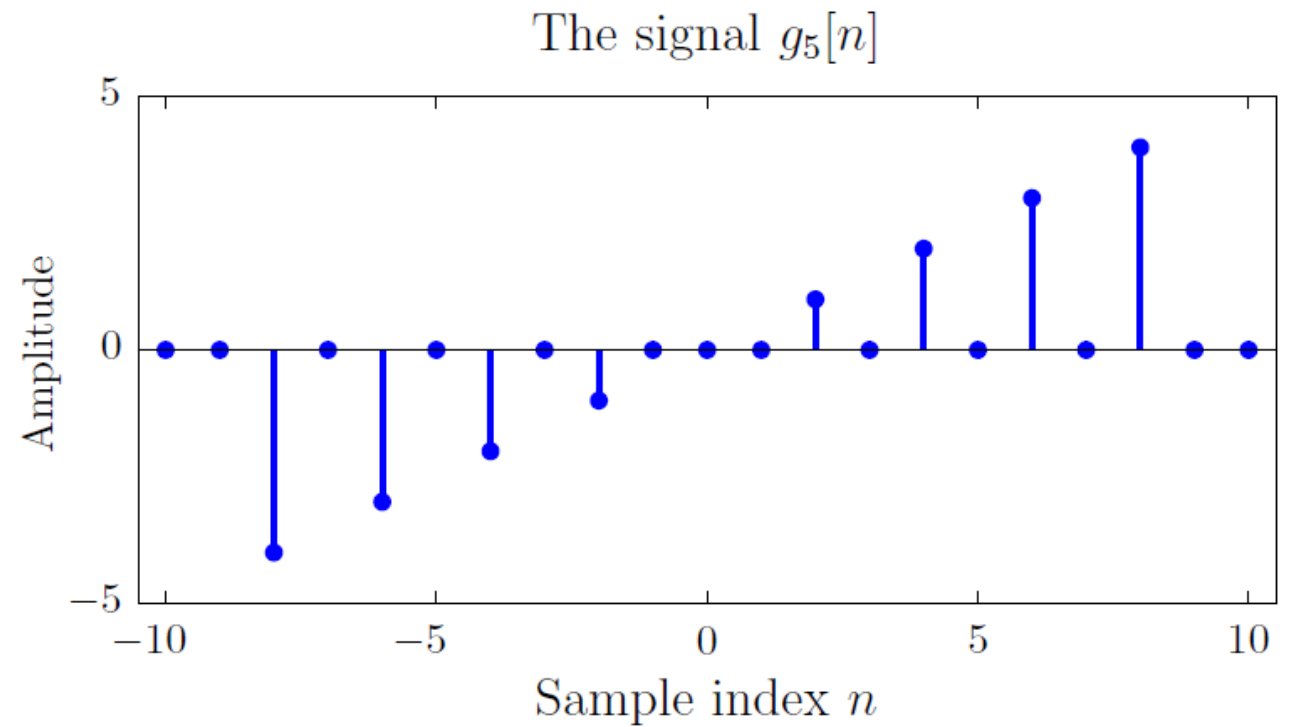
Time shifting

$$g_1[n] = x[n - 3]$$



# Problem 1.33 (e) – Solution

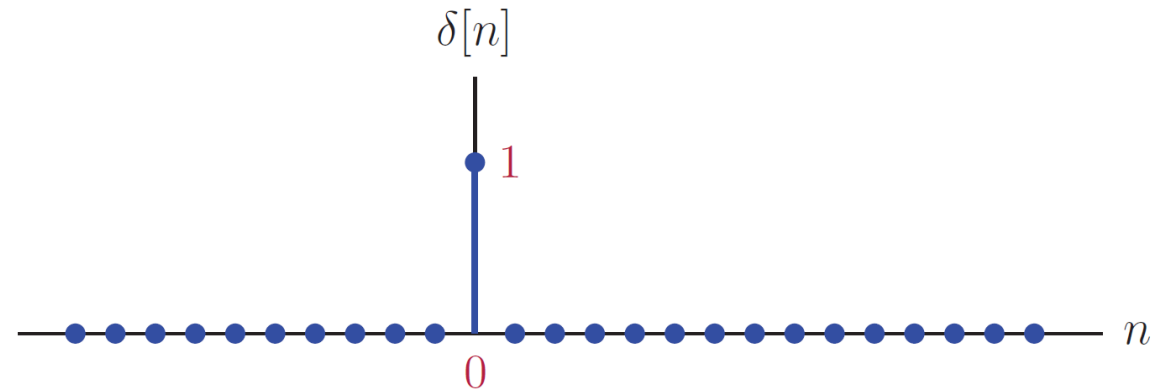
$$g_5[n] = \begin{cases} x[n/2], & \text{if } n/2 \text{ is integer} \\ 0, & \text{otherwise} \end{cases}$$



# Unit-Impulse Function

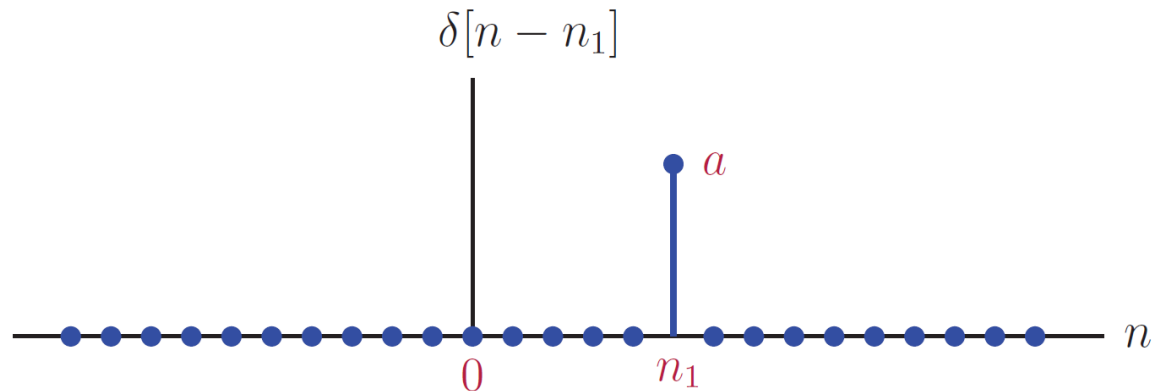
- The discrete-time **unit-impulse function** is defined by

$$\delta[n] = \begin{cases} 1, & n = 0 \\ 0, & n \neq 0 \end{cases}$$



- A unit-impulse function that is **scaled by  $a$**  and time **shifted by  $n_1$  samples** is described by

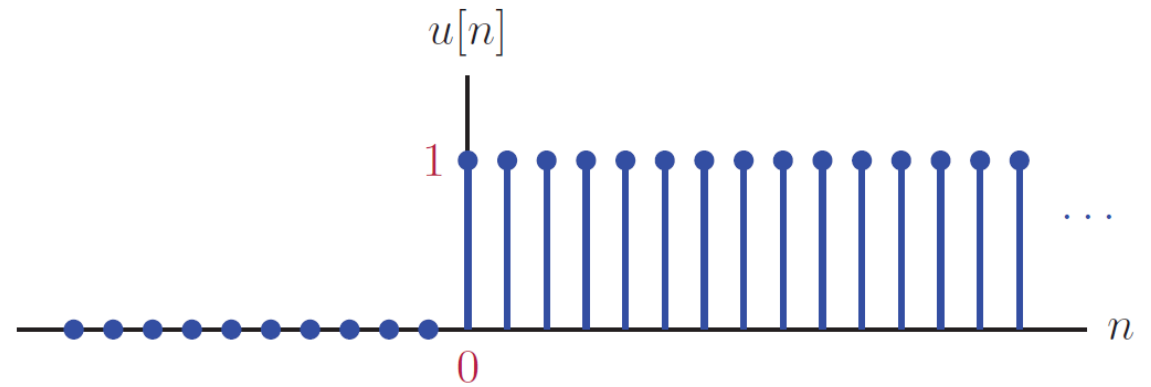
$$a \delta[n - n_1] = \begin{cases} a, & n = n_1 \\ 0, & n \neq n_1 \end{cases}$$



# Unit-Step Function

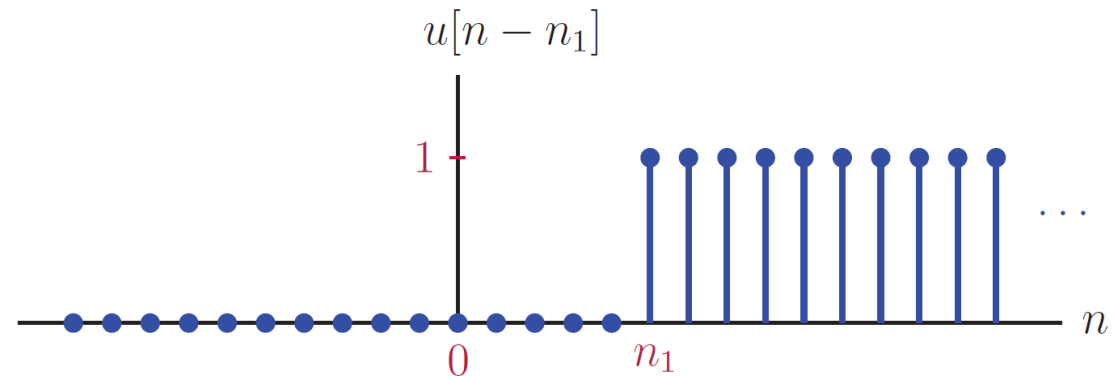
- The discrete-time version of the **unit-ramp function** is defined as

$$u[n] = \begin{cases} 1, & n \geq 0 \\ 0, & n < 0 \end{cases}$$



- A time **shifted version** of the discrete-time unit-step function can be written as

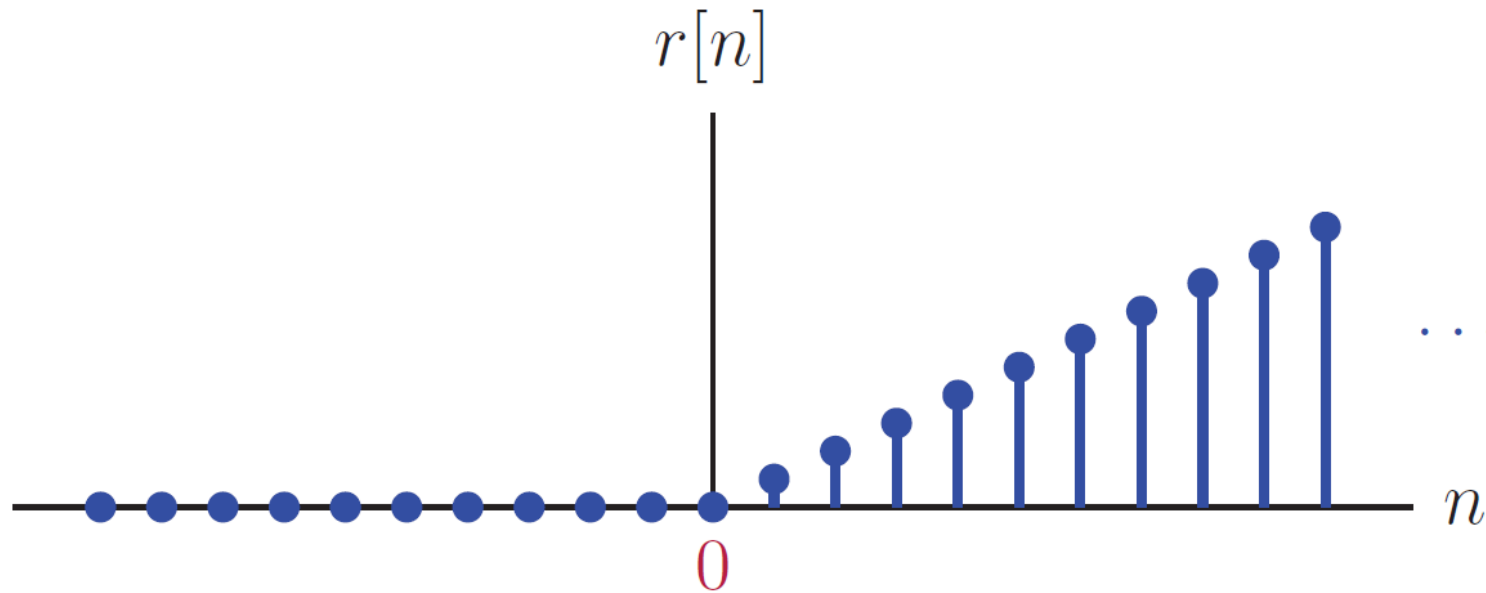
$$u[n - n_1] = \begin{cases} 1, & n \geq n_1 \\ 0, & n < n_1 \end{cases}$$



# Unit-Ramp Function

- The discrete-time version of the **unit-ramp function** is defined as

$$r[n] = \begin{cases} n, & n \geq 0 \\ 0, & n < 0 \end{cases}$$





# Discrete-Time Sinusoidal Signals

- A discrete-time **sinusoidal signal** is in the general form

$$x[n] = A \cos (\Omega_0 n + \theta)$$

- The parameter **A** is the **amplitude**.
- The parameter  **$\Omega_0$**  is the **angular frequency** in radians.

$$\Omega_0 = 2\pi F_0$$

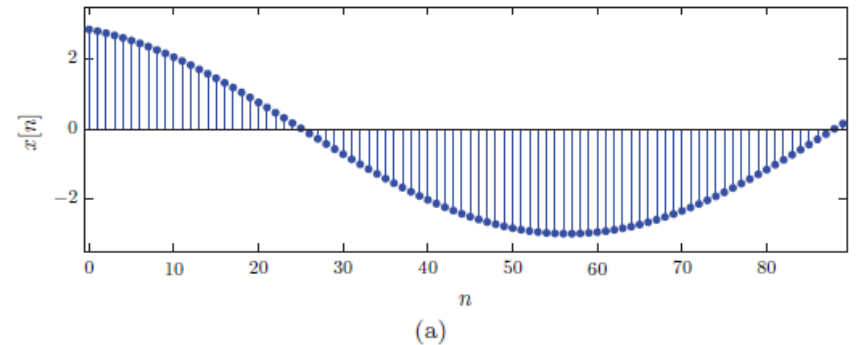
$$F_0 = \frac{\Omega_0}{2\pi}$$

- The parameter  **$\theta$**  is the **phase angle** in radians.

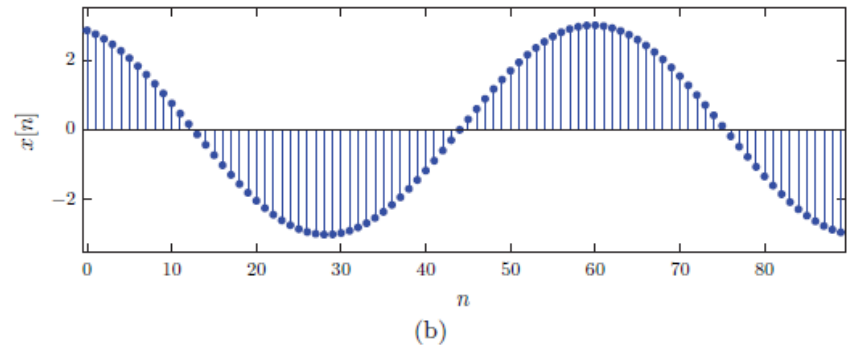
# Discrete-Time Sinusoidal Signals

- Discrete-time sinusoidal signal  $x[n] = 3 \cos(\Omega_0 n + \pi/10)$  for

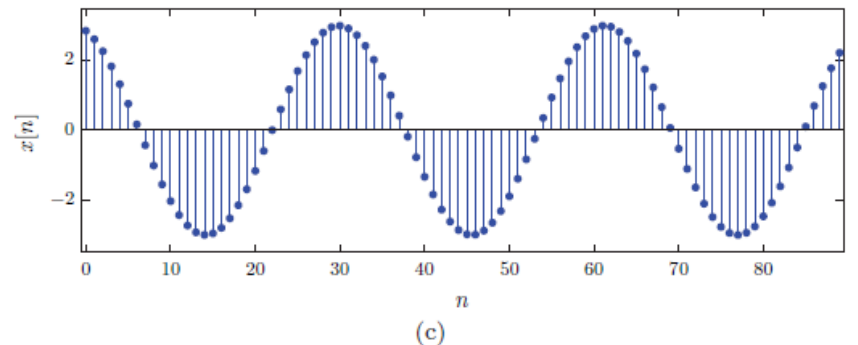
**(a)**  $\Omega_0 = 0.05$  rad



**(b)**  $\Omega_0 = 0.1$  rad

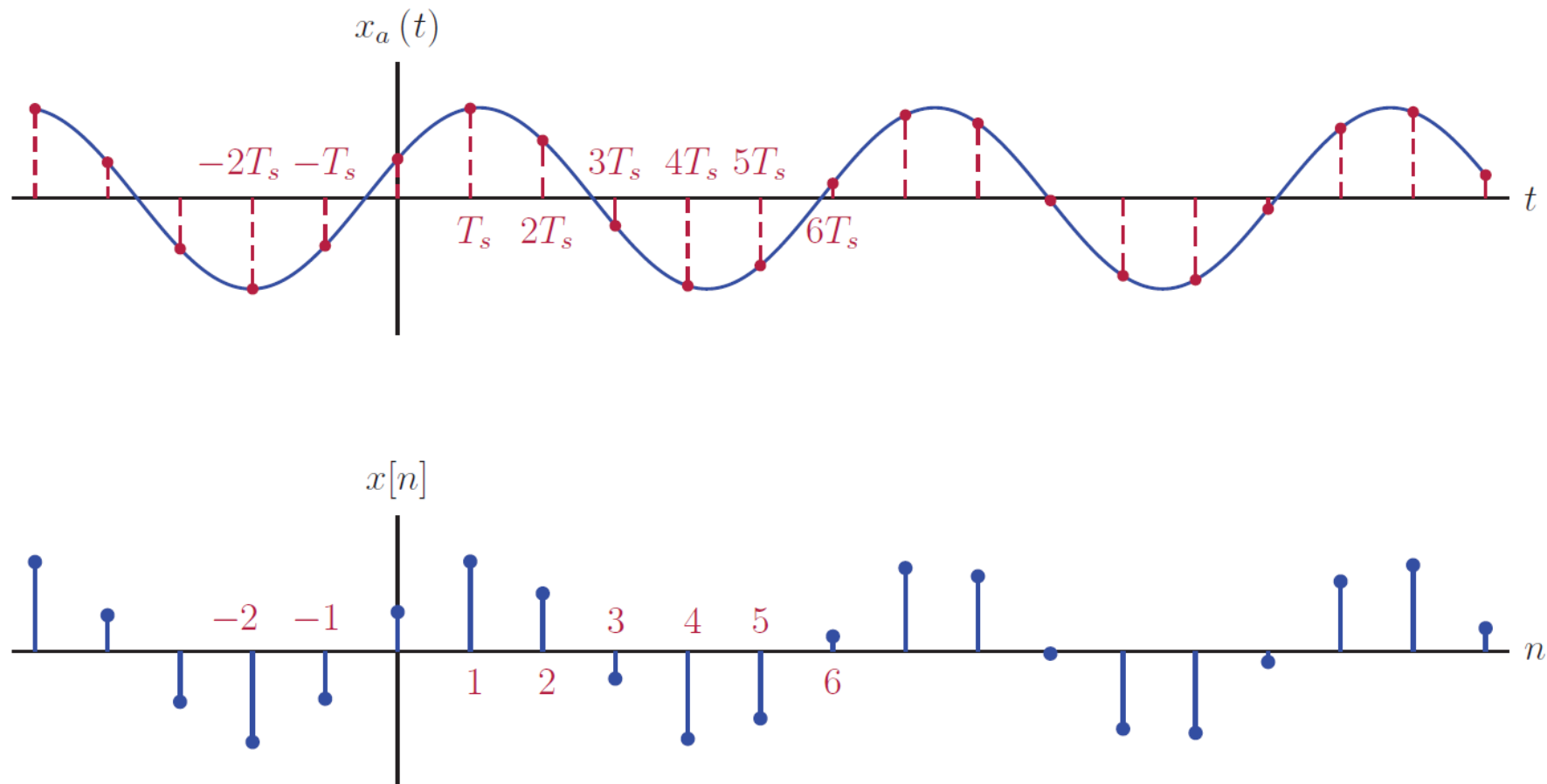


**(c)**  $\Omega_0 = 0.2$  rad



# Discrete-Time Sinusoidal Signals

- Obtaining a discrete-time sinusoidal signal from a continuous-time sinusoidal signal.

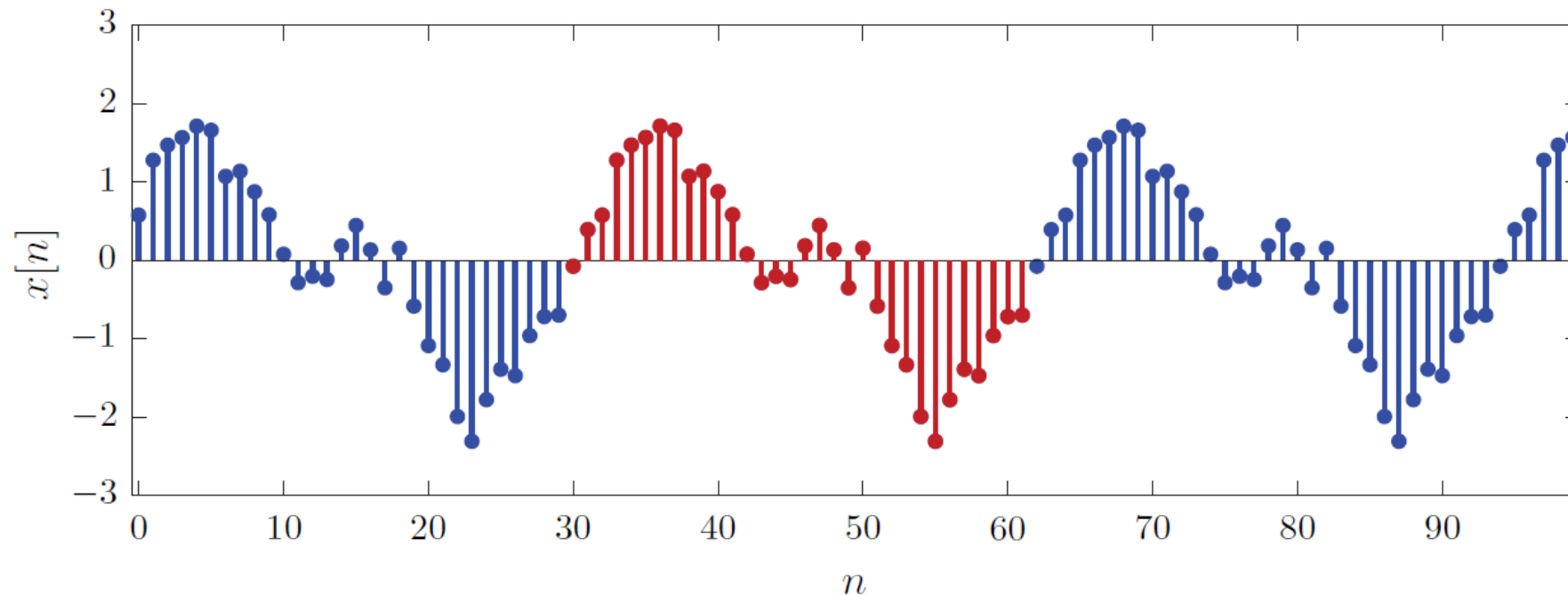


# Periodic vs. Non-Periodic Signals

- A discrete-time signal is said to be **periodic** if it satisfies

$$x[n] = x[n + N]$$

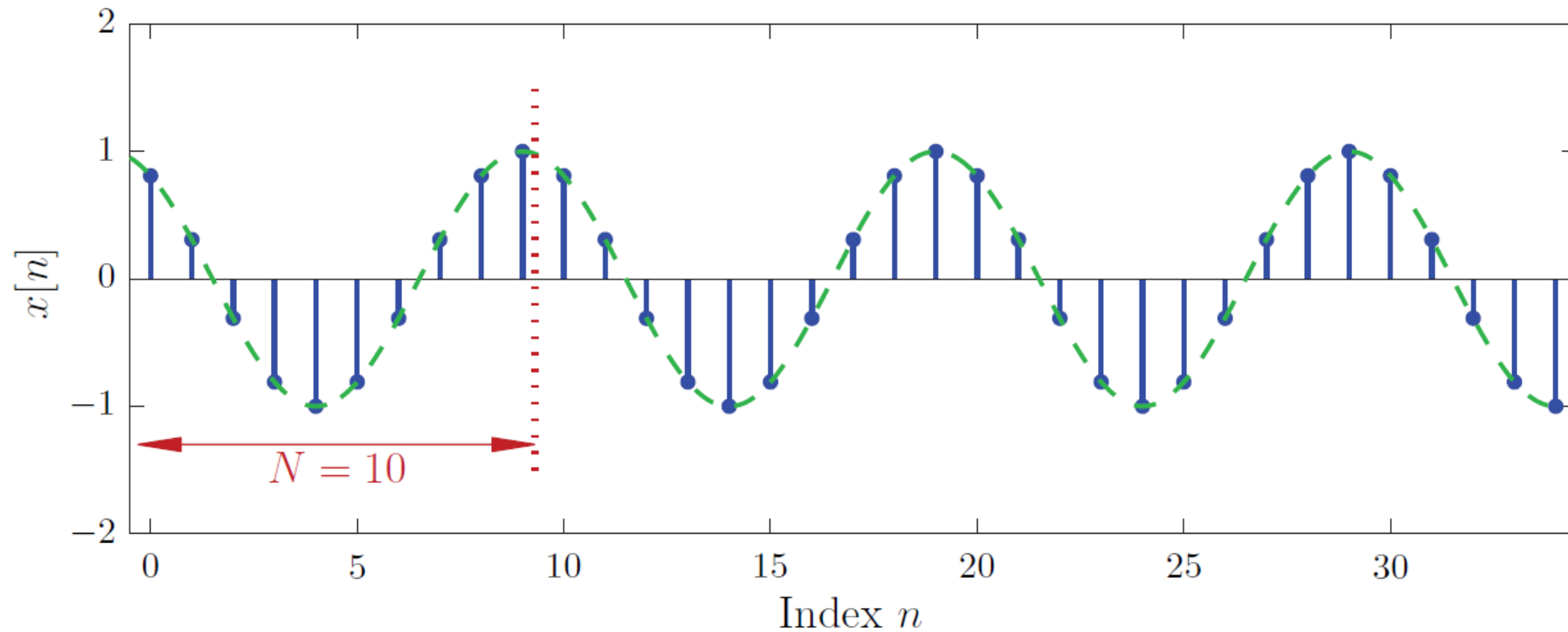
for all values of the integer index  $n$  and for a specific value of  $N \neq 0$ .



# Periodic vs. Non-Periodic Signals

- The parameter  $N$  is referred to as the **period of the signal**.

$$F_0 = \frac{1}{N}$$



# Periodic vs. Non-Periodic Signals

- A discrete-time signal that is **periodic** with a period of  $N$  samples is **also periodic** with periods of  $2N, 3N, \dots, kN$  for any **positive integer**  $k$ .
- For the **sinusoidal signal**  $x[n]$  to be **periodic**, it needs to satisfy

$$2\pi F_0 N = 2\pi k$$

and consequently

$$N = \frac{k}{F_0}$$

- Since we are dealing with a **discrete-time signal**, there is the added requirement that the period  $N$  obtained must be an **integer value**.

## Example 1.16

Check the periodicity of the following discrete-time signals:

- a.  $x[n] = \cos(0.2n)$
- b.  $x[n] = \cos(0.2\pi n + \pi/5)$
- c.  $x[n] = \cos(0.3\pi n - \pi/10)$

## Example 1.16 (a) – Solution

a.  $x[n] = \cos(0.2n)$

- a. The angular frequency of this signal is  $\Omega_0 = 0.2$  radians which corresponds to a normalized frequency of

$$F_0 = \frac{\Omega_0}{2\pi} = \frac{0.2}{2\pi} = \frac{0.1}{\pi}$$

This results in a period

$$N = \frac{k}{F_0} = 10\pi k$$

Since no value of  $k$  would produce an integer value for  $N$ , the signal is not periodic.



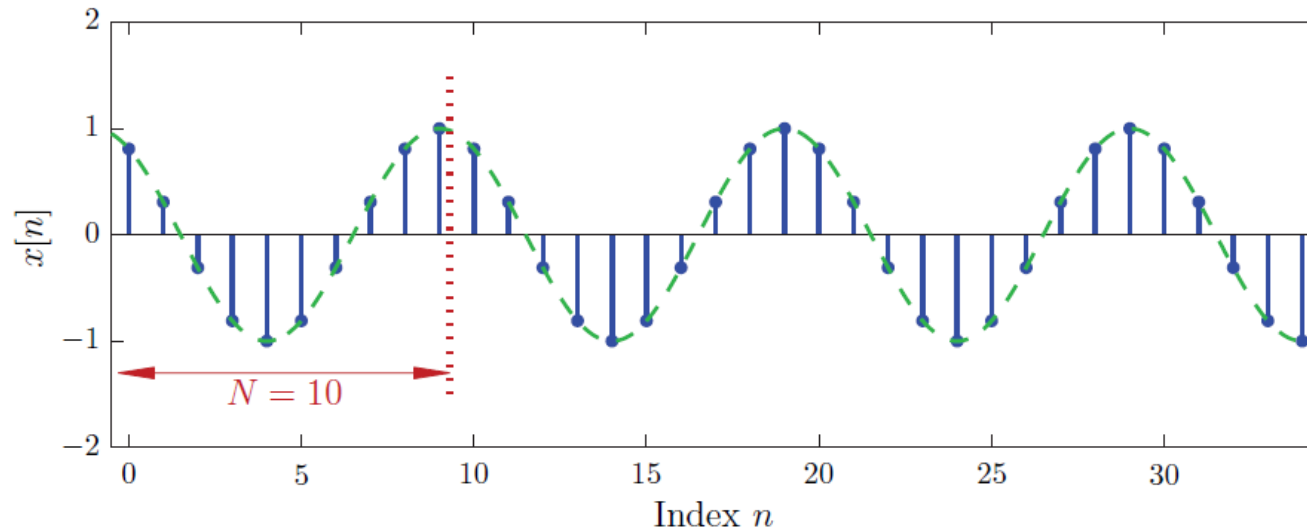
## Example 1.16 (b) – Solution

b.  $x[n] = \cos(0.2\pi n + \pi/5)$

b. In this case the angular frequency is  $\Omega_0 = 0.2\pi$  radians, and the normalized frequency is  $F_0 = 0.1$ . The period is

$$N = \frac{k}{F_0} = \frac{k}{0.1} = 10k$$

For  $k = 1$  we have  $N = 10$  samples as the fundamental period. The signal  $x[n]$  is shown in Fig. 1.83.



**Figure 1.83** – The signal  $x[n]$  for part (b) of Example 1.16.

## Example 1.16 (c) – Solution

c.  $x[n] = \cos(0.3\pi n - \pi/10)$

c. For this signal the angular frequency is  $\Omega_0 = 0.3\pi$  radians, and the corresponding normalized frequency is  $F_0 = 0.15$ . The period is

$$N = \frac{k}{F_0} = \frac{k}{0.15}$$

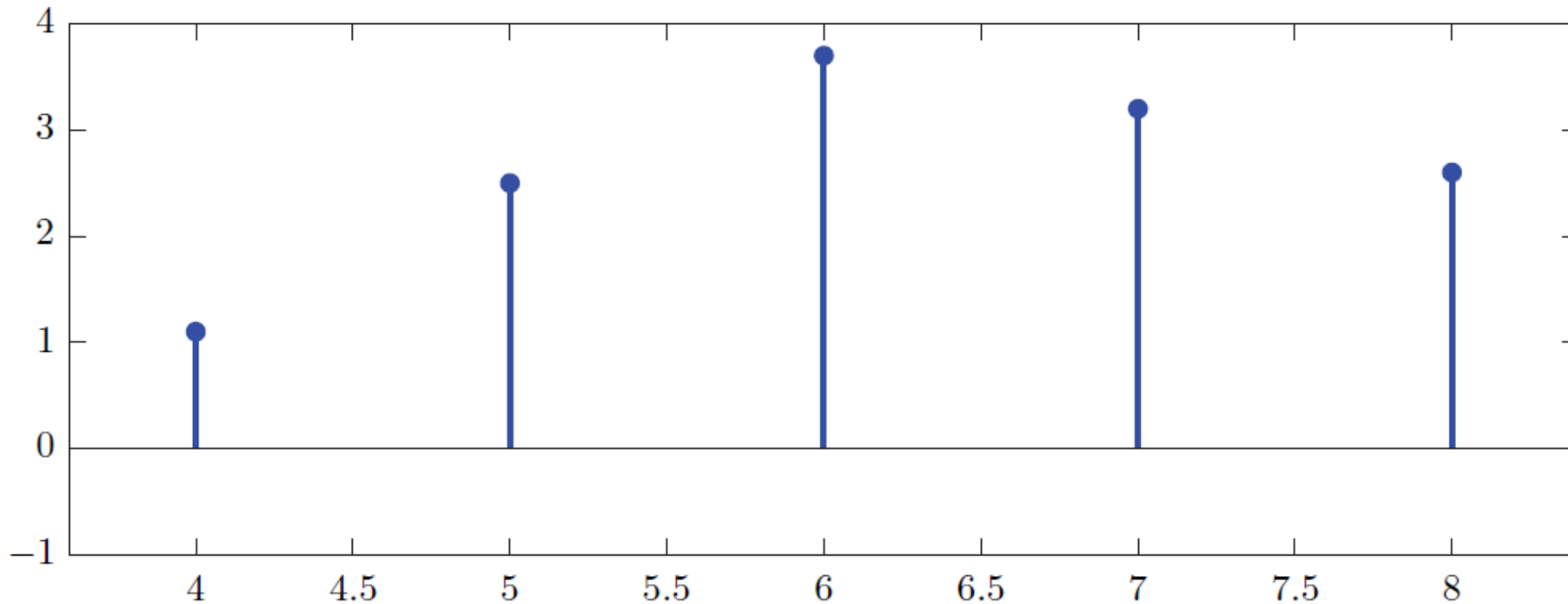
The smallest positive integer  $k$  that would result in an integer value for the period  $N$  is  $k = 3$ . Therefore, the fundamental period is  $N = 3/0.15 = 20$  samples. The signal  $x[n]$  is shown in Fig. 1.84.

# Computing and Graphing Discrete-Time Signals

```
n = 4:8;
```

```
x = [1.1, 2.5, 3.7, 3.2, 2.6];
```

```
stem(n, x);
```



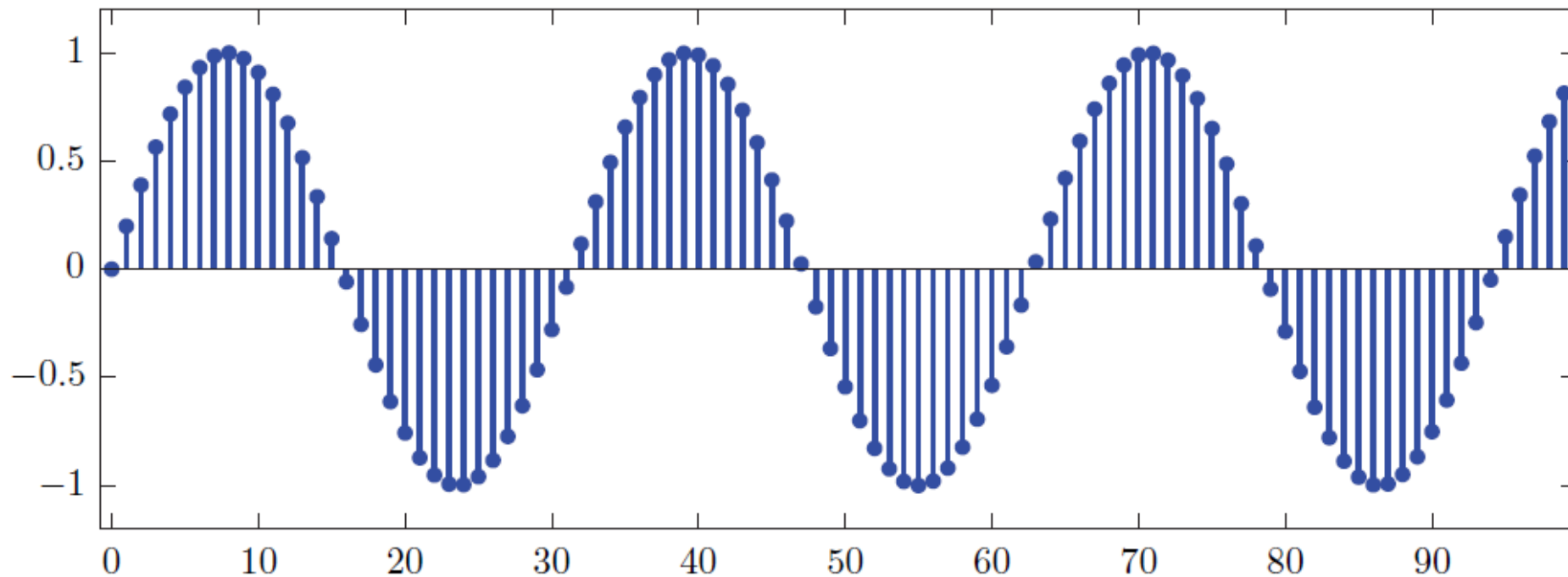
# Computing and Graphing Discrete-Time Signals

```
n = 0:99;
```

```
x2 = sin (0.2* n);
```

```
stem(n, x);
```

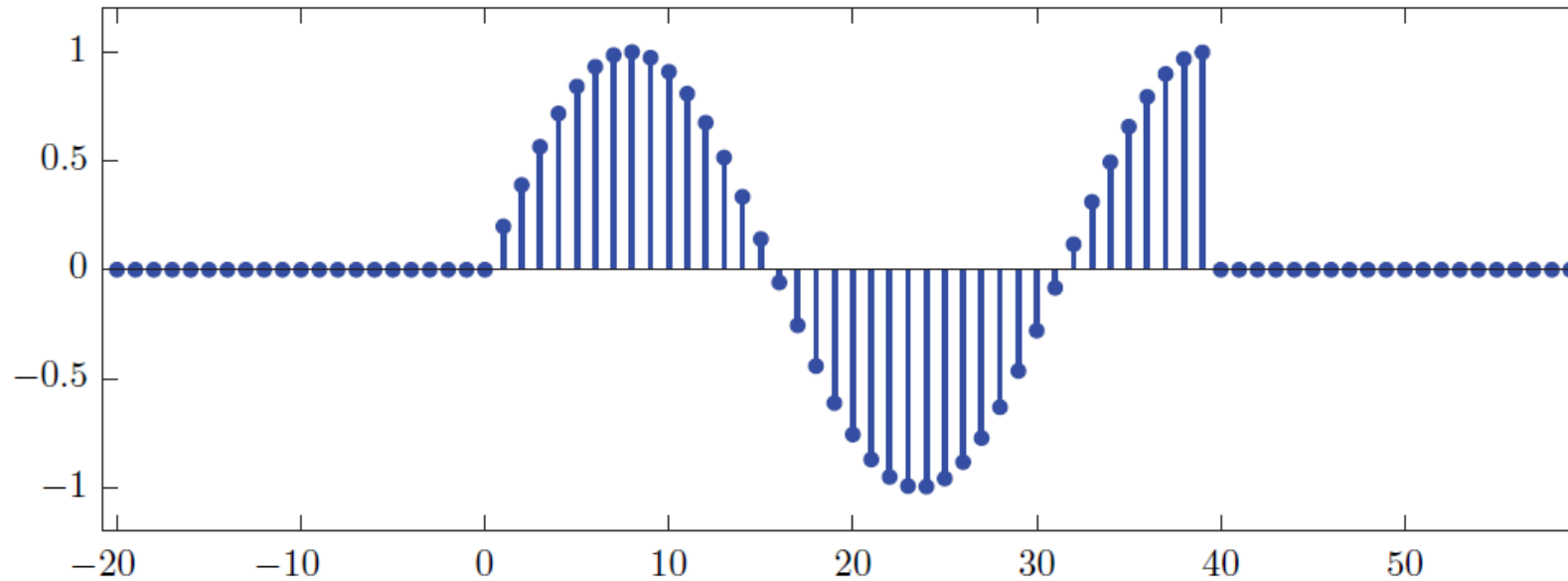
$$x[n] = \sin(0.2n)$$



# Computing and Graphing Discrete-Time Signals

```
n = -20:59;  
x = sin (0.2* n).*((n >=0)&( n <=39));  
stem(n, x);
```

$$x_3[n] = \begin{cases} \sin(0.2n) , & n = 0, \dots, 39 \\ 0 , & \text{otherwise} \end{cases}$$

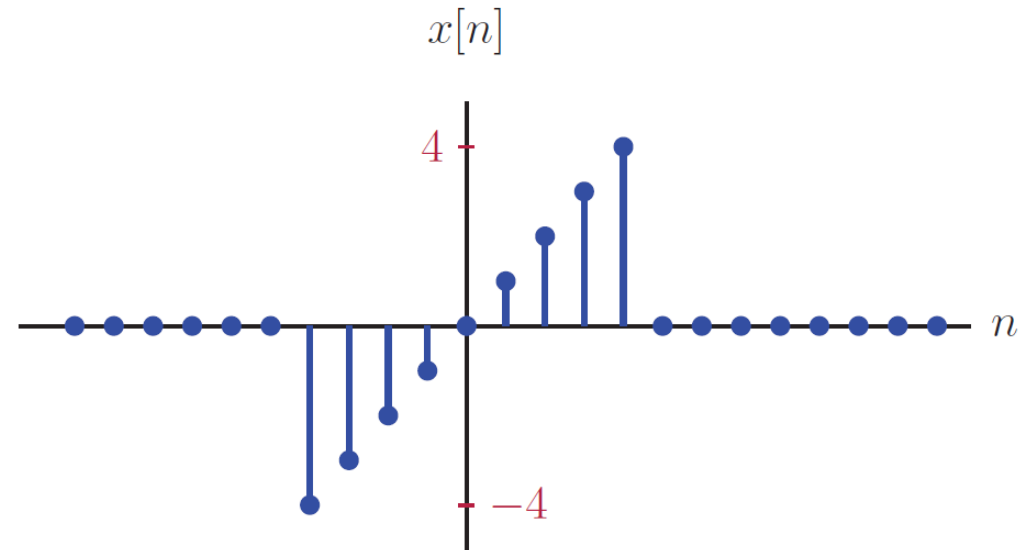


# Problem 1.47

**1.47.** Consider the discrete-time signal  $x[n]$  used in Problem 1.33 and graphed in Fig. P.1.33.

- Express this signal through an anonymous MATLAB function that utilizes the function `ss_ramp(...)`, and graph the result for index range  $n = -10, \dots, 10$ .
- Express each of the signals in parts (a) through (h) of Problem 1.33 in MATLAB, and graph the results. Use functions `ss_step(...)` and `ss_ramp(...)` as needed.

- $g[n] = x[n - 3]$
- $g[n] = x[2n - 3]$
- $g[n] = x[-n]$
- $g[n] = x[2 - n]$
- $g[n] = \begin{cases} x[n/2], & \text{if } n/2 \text{ is integer} \\ 0, & \text{otherwise} \end{cases}$
- $g[n] = x[n] \delta[n]$
- $g[n] = x[n] \delta[n - 3]$
- $g[n] = x[n] \{u[n + 2] - u[n - 2]\}$



## Problem 1.47 – Solution

SigSys\_MATLAB\_v1\_03b\SigSys\MATLAB\_Code\Chapter01

ss\_step.m

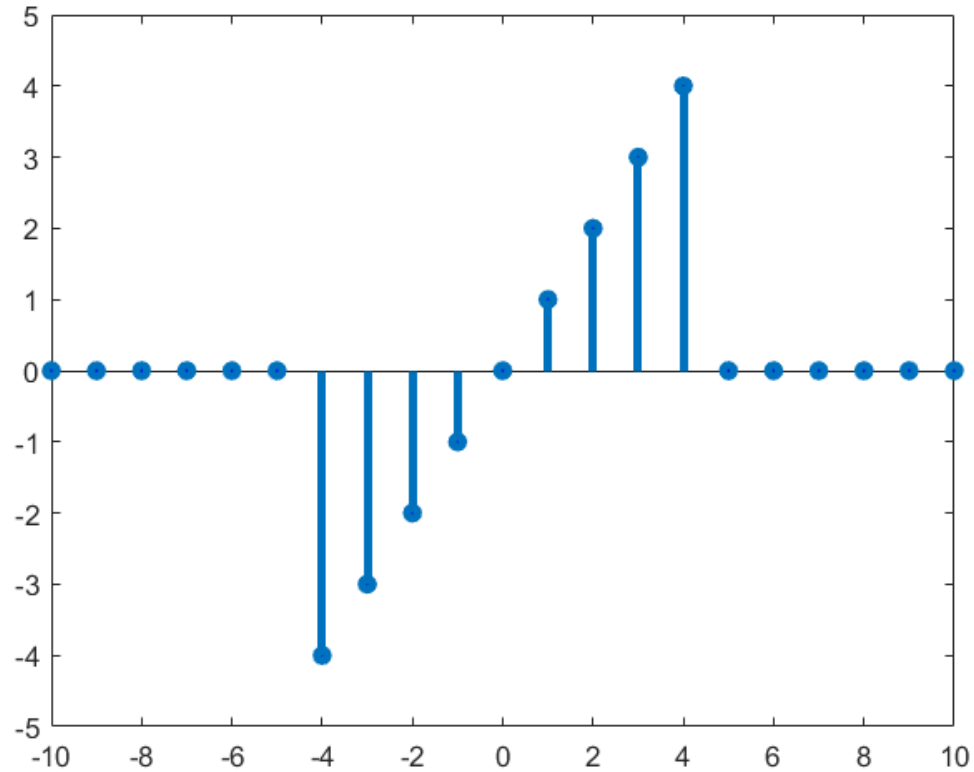
```
function x = ss_step(t)
    x = 1*(t>=0);
```

ss\_ramp.m

```
function x = ss_ramp(t)
    x = t.*(t>=0);
```

## Problem 1.47 (a) – Solution

```
n = -10:10;  
x = @(n) n .* ((n >= -4) & (n <= 4));  
stem(n, x(n));
```

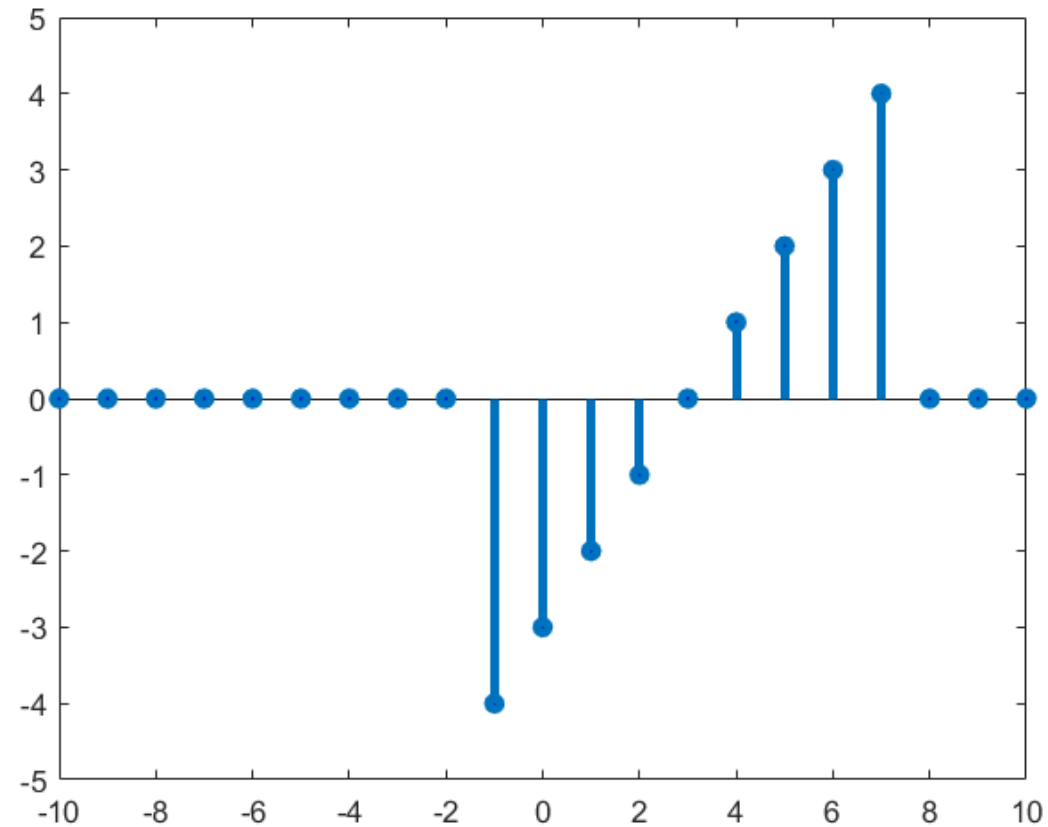




# Problem 1.47 (b) – Solution

```
g1 = x(n - 3);
```

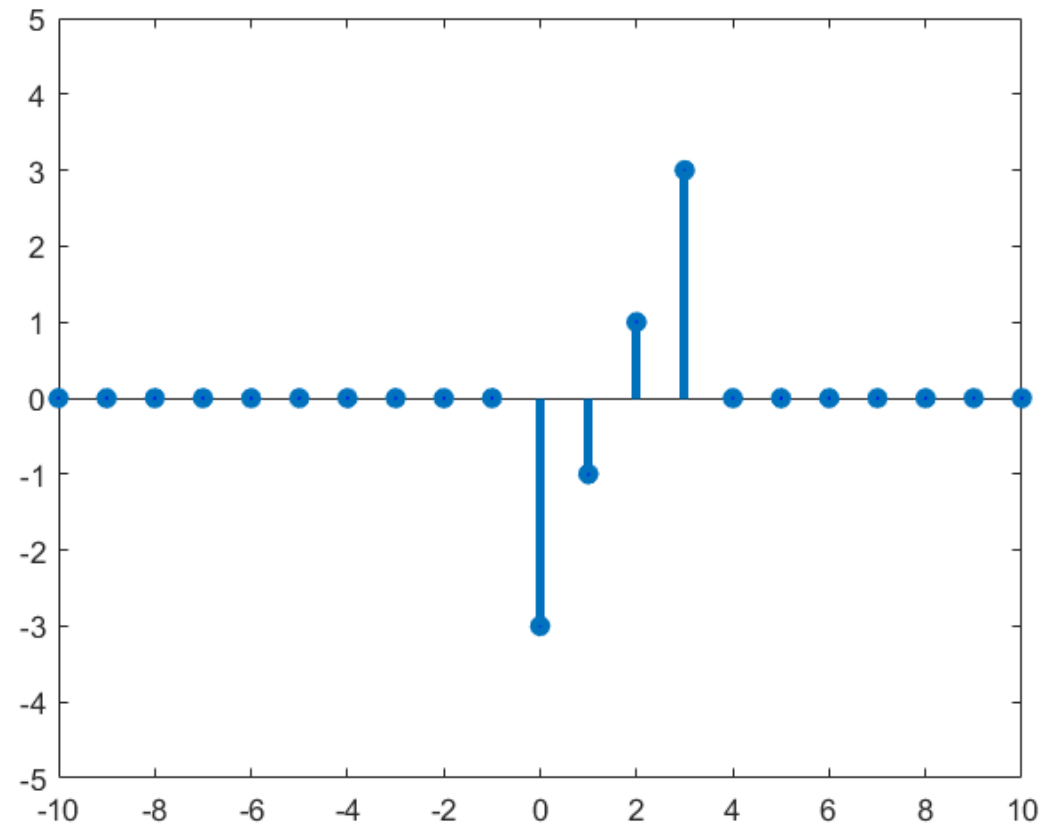
```
stem(n, g1);
```



# Problem 1.47 (b) – Solution

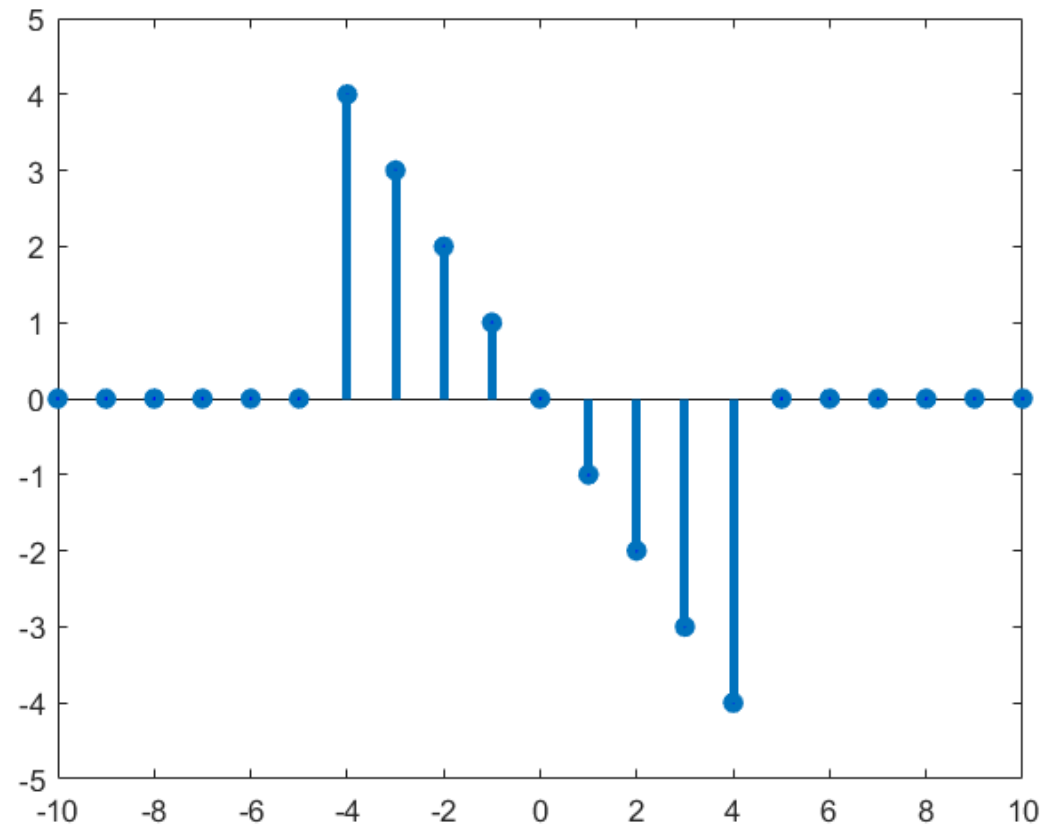
```
g2 = x(2*n - 3);
```

```
stem(n, g2);
```



# Problem 1.47 (b) – Solution

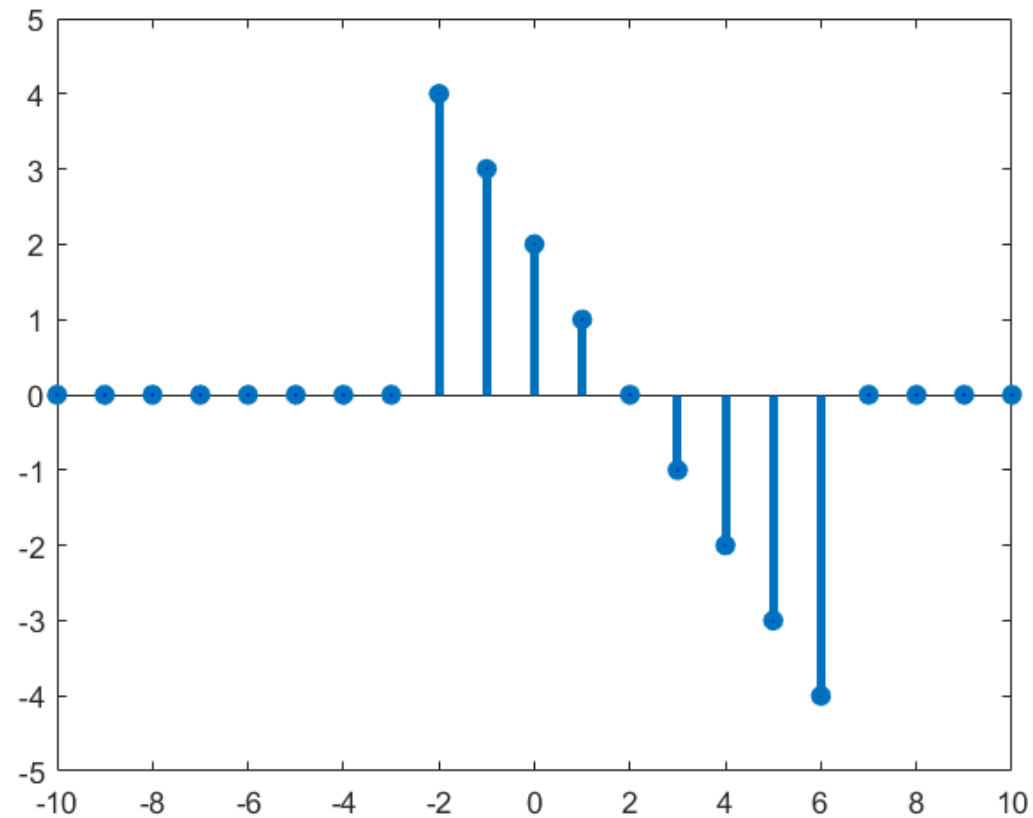
```
g3 = x(-n);  
stem(n, g3);
```



# Problem 1.47 (b) – Solution

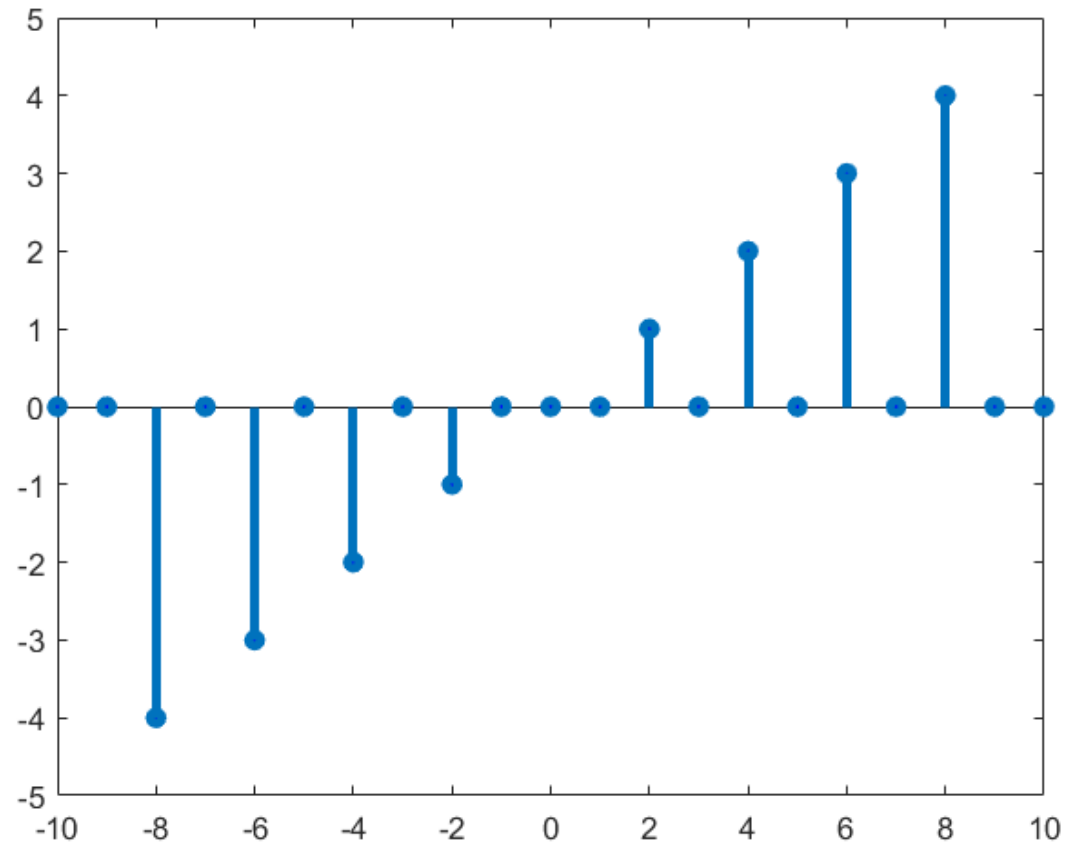
```
g4 = x(2 - n);
```

```
stem(n, g4);
```



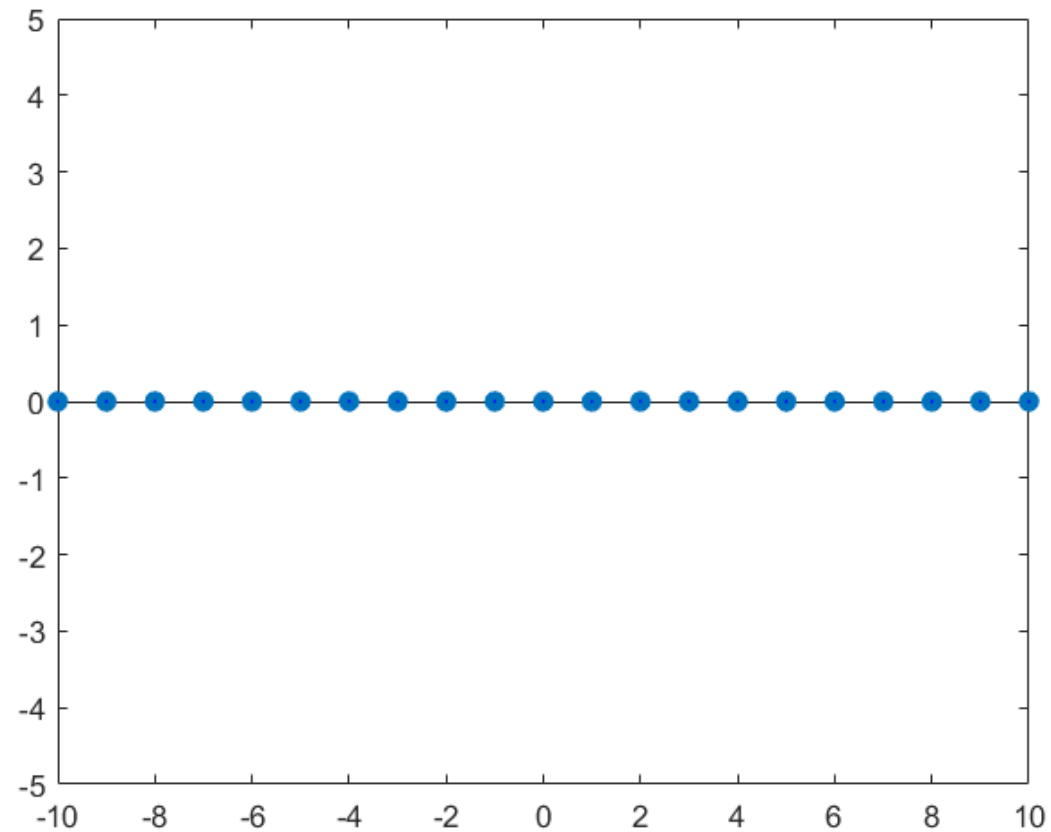
# Problem 1.47 (b) – Solution

```
g5 = x(n/2) .* (mod(n, 2)==0);  
stem(n, g5);
```



## Problem 1.47 (b) – Solution

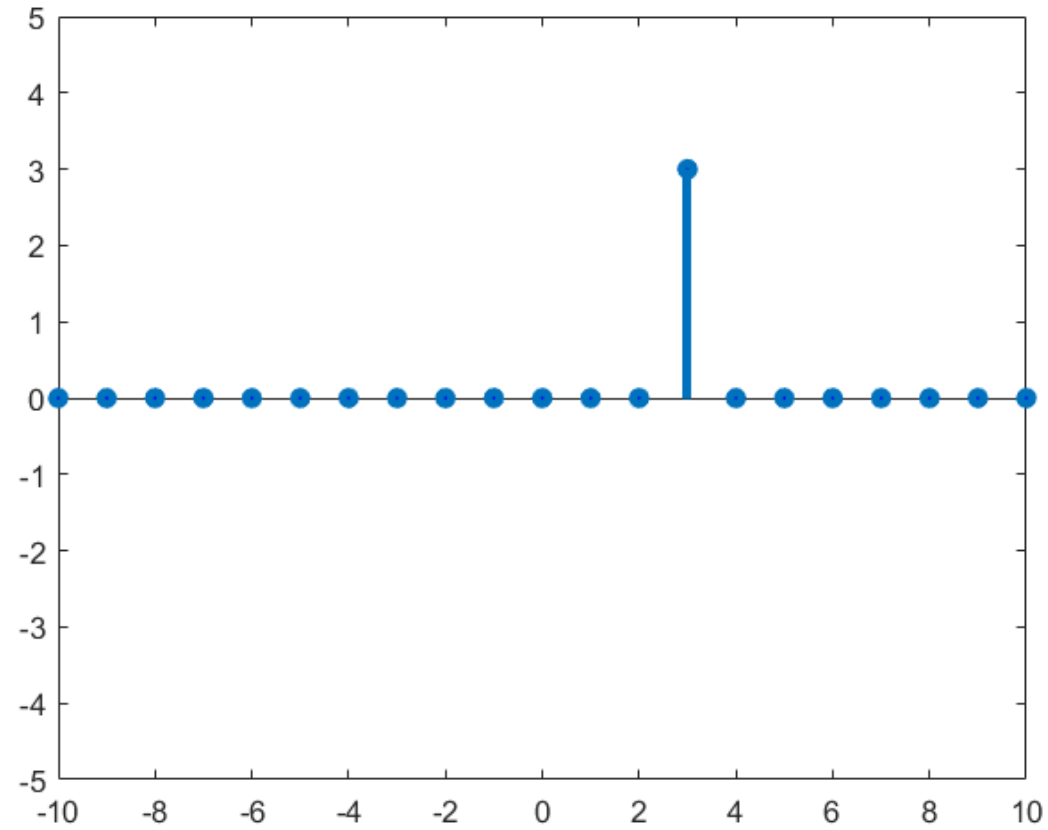
```
g6 = x(n) .* (n==0);  
stem(n, g6);
```



# Problem 1.47 (b) – Solution

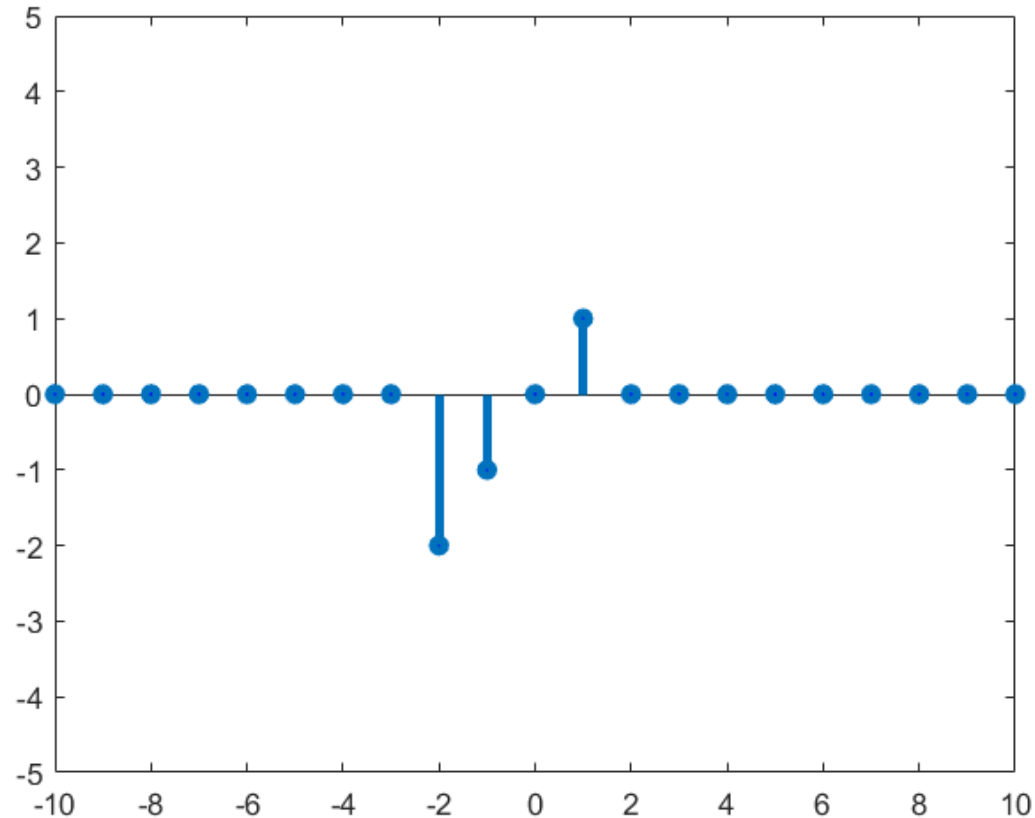
```
g7 = x(n) .* (n==3);
```

```
stem(n, g7);
```



## Problem 1.47 (b) – Solution

```
g8 = x(n) .* (ss_step(n+2) - ss_step(n-2));  
stem(n, g8);
```





# Chapter 1: Interactive Demos

>> sop\_demo1

>> sop\_demo2

>> wav\_demo1

>> stp\_demo1

>> sin\_demo1

>> tavg\_demo

# Appendix: Definite Integrals

- 1. Order of Integration:**  $\int_b^a f(x) dx = -\int_a^b f(x) dx$  A definition
- 2. Zero Width Interval:**  $\int_a^a f(x) dx = 0$  A definition when  $f(a)$  exists
- 3. Constant Multiple:**  $\int_a^b kf(x) dx = k \int_a^b f(x) dx$  Any constant  $k$
- 4. Sum and Difference:**  $\int_a^b (f(x) \pm g(x)) dx = \int_a^b f(x) dx \pm \int_a^b g(x) dx$
- 5. Additivity:**  $\int_a^b f(x) dx + \int_b^c f(x) dx = \int_a^c f(x) dx$